SMART GAMES
STARTER
JUNIOR
EXPERT
MASTER
WIZARD

GAME RULES

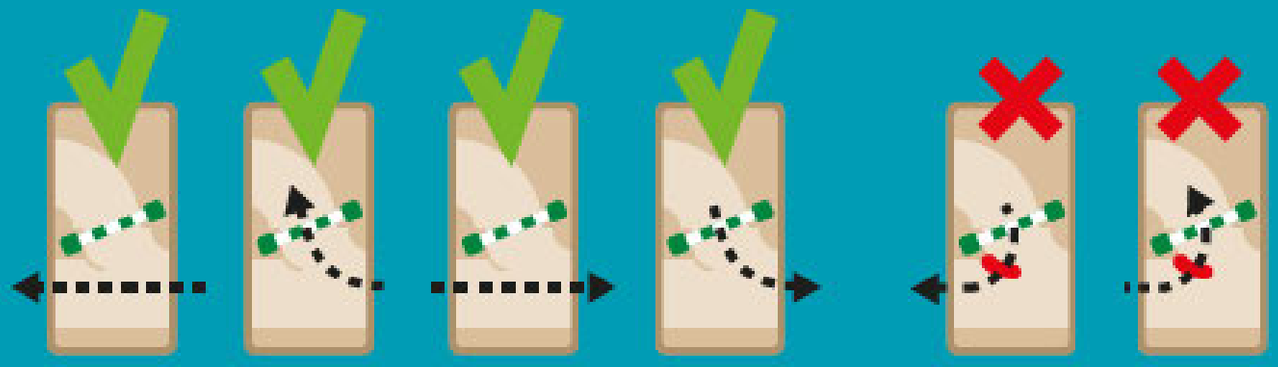
1. Choose a challenge. Set up the game board by placing your horse at the starting point and placing the gate at the finish (both indicated by letters T, U, W, X, Y or Z on the border). Note that sometimes the starting point and finish will be the same.

   Select the puzzle pieces indicated in the challenge: each puzzle piece has an obstacle with a specific color (letters A to J). You only need the puzzle pieces with obstacles mentioned in the challenge.

2. Create a path from start to finish. The challenge shows the sequence of the obstacles. Puzzle pieces must be placed so that your horse jumps over the obstacles in the order shown in the challenge:

   A) Your horse must follow the path without changing course. However, when the solution includes a loop or U-turn with multiple puzzle pieces, it is possible to steer your horse over the same path again (in either direction). Sometimes you will jump the same obstacle more than once!

   B) There are 3 puzzle pieces that include a fork in the path (with obstacles I, H and J). When you approach a fork you can choose where you steer your horse. However your horse must 'go with the flow'. You are not allowed to make sharp turns that cross the small grooves in the middle of the path (as indicated in the illustrations below).

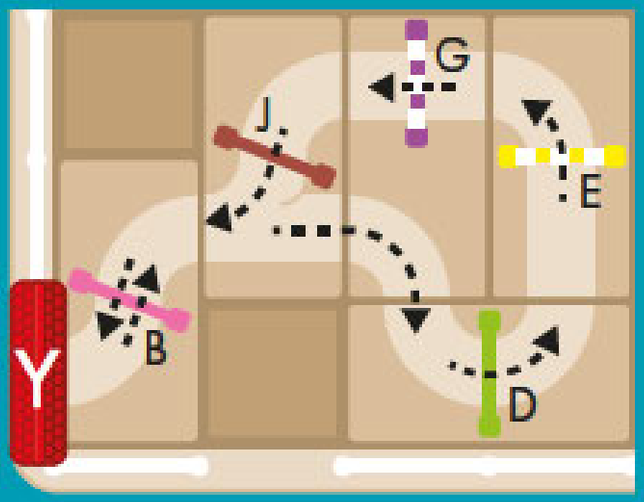


C) Remember that the colors/letters in the challenge refer to the order of the specific obstacles along the path, NOT the order of the full puzzle pieces. For example: the puzzle pieces with obstacles G, H, I and J have two possible paths. Sometimes you will place these pieces so that the empty path is used before your horse comes back to jump the obstacle in the sequence of the challenge!

D) Challenges in the Wizard level do not indicate the start or end position (they show a question mark for the horse and the gate). The correct placement of the puzzle pieces will reveal the start and finish.

3 There is only one solution, found at the end of the challenge booklet.

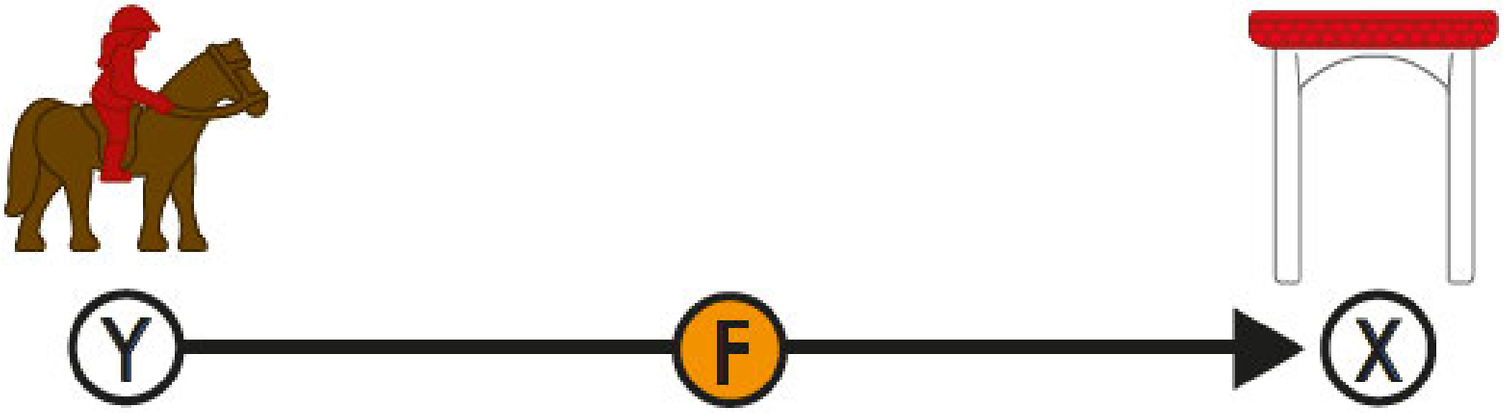
CHALLENGE



SOLUTION

STARTER

CHALLENGE 1



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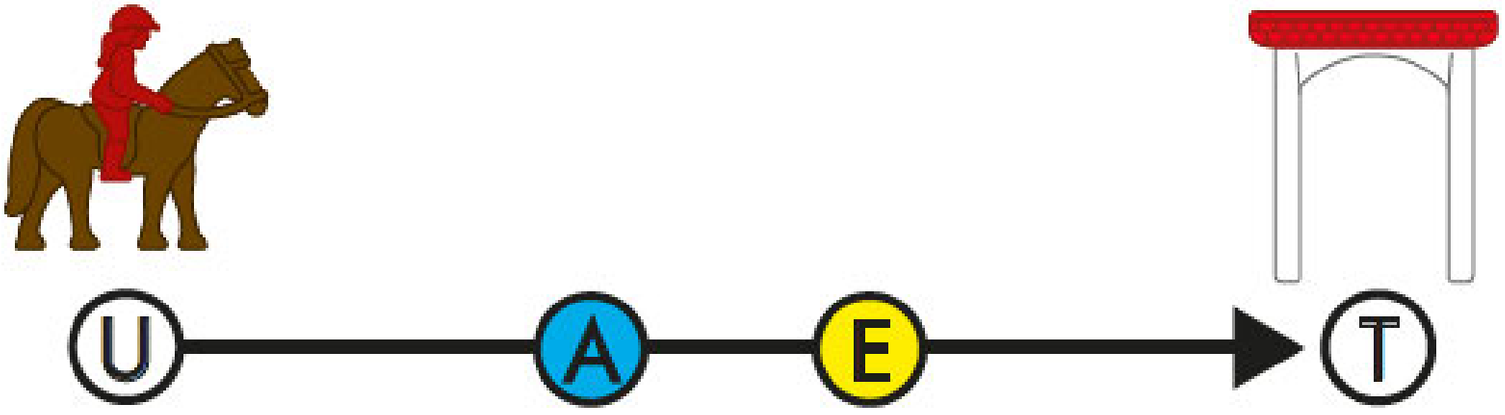

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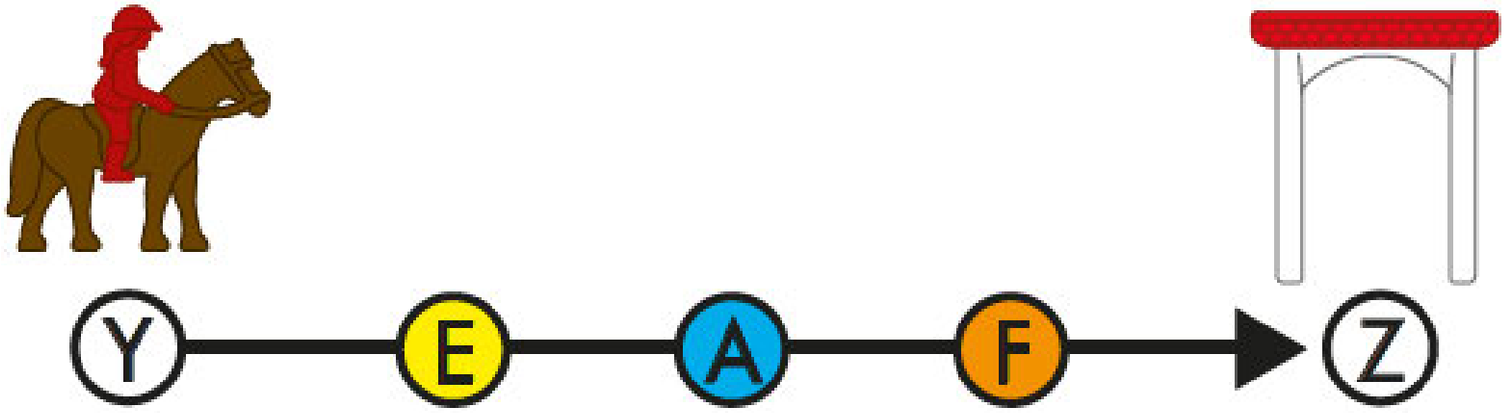
CHALLENGE 3



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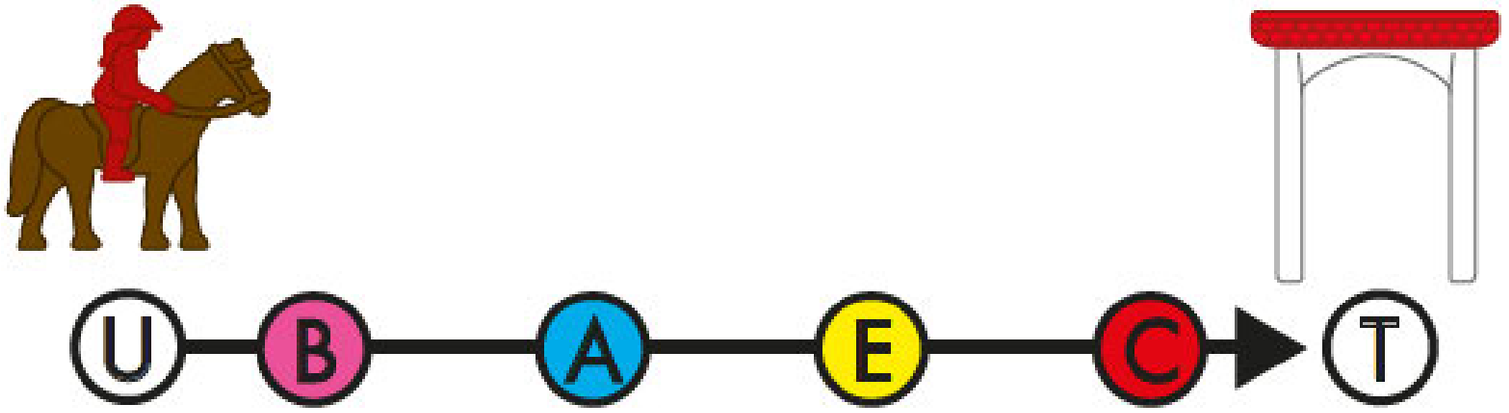

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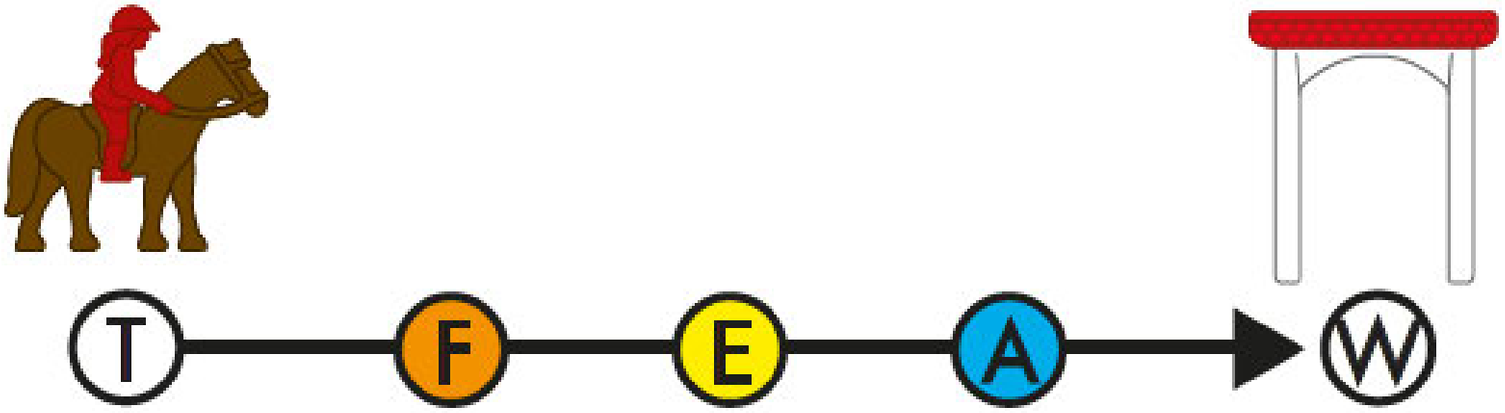
CHALLENGE 5



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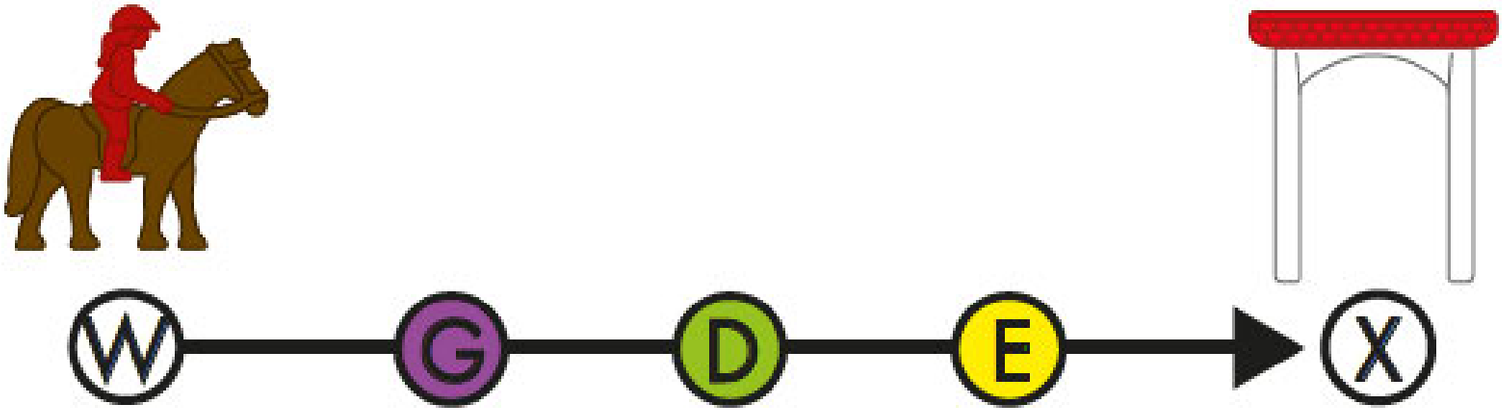

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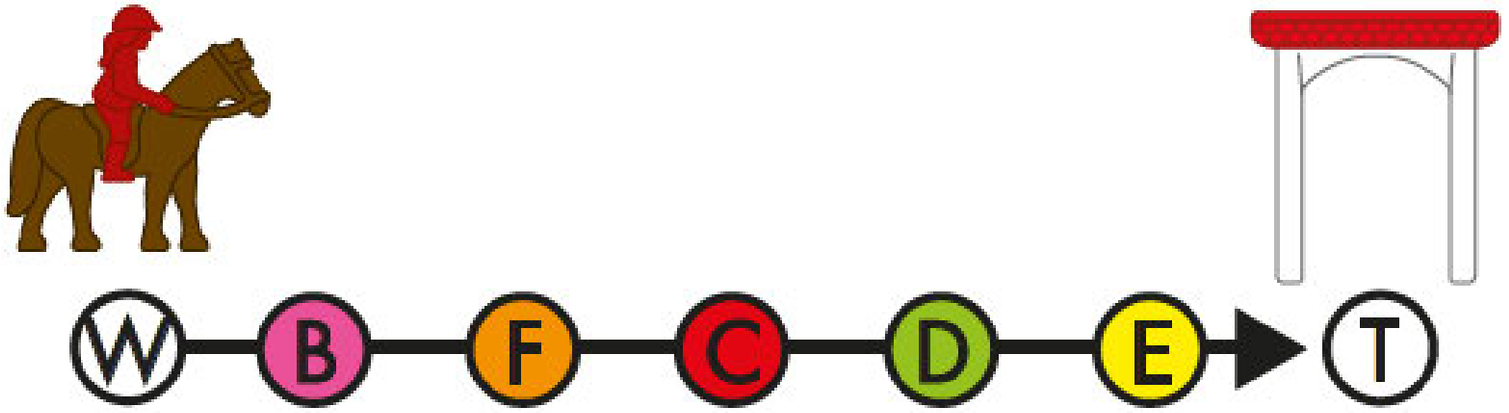
CHALLENGE 7



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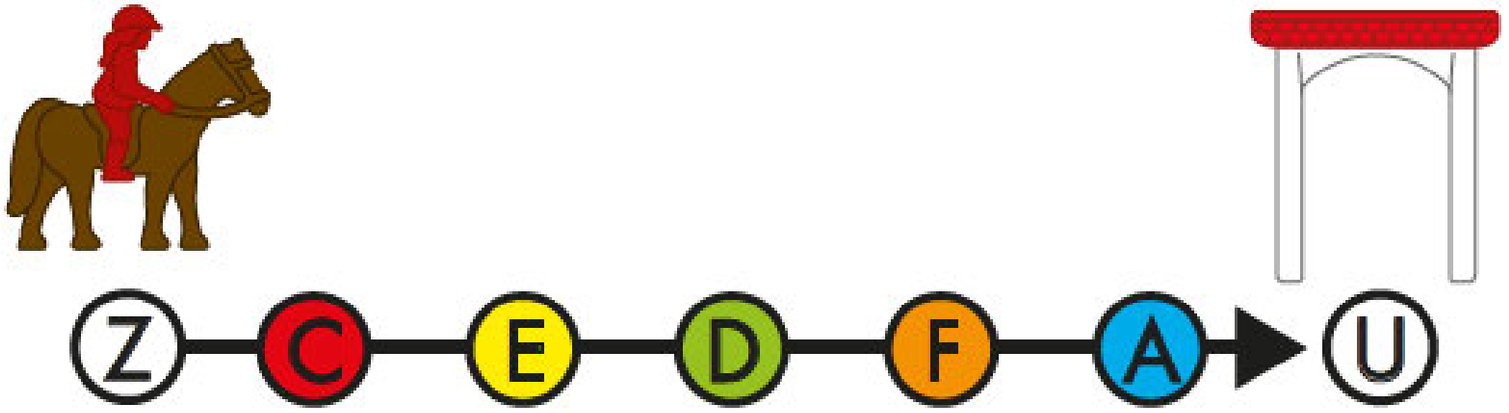

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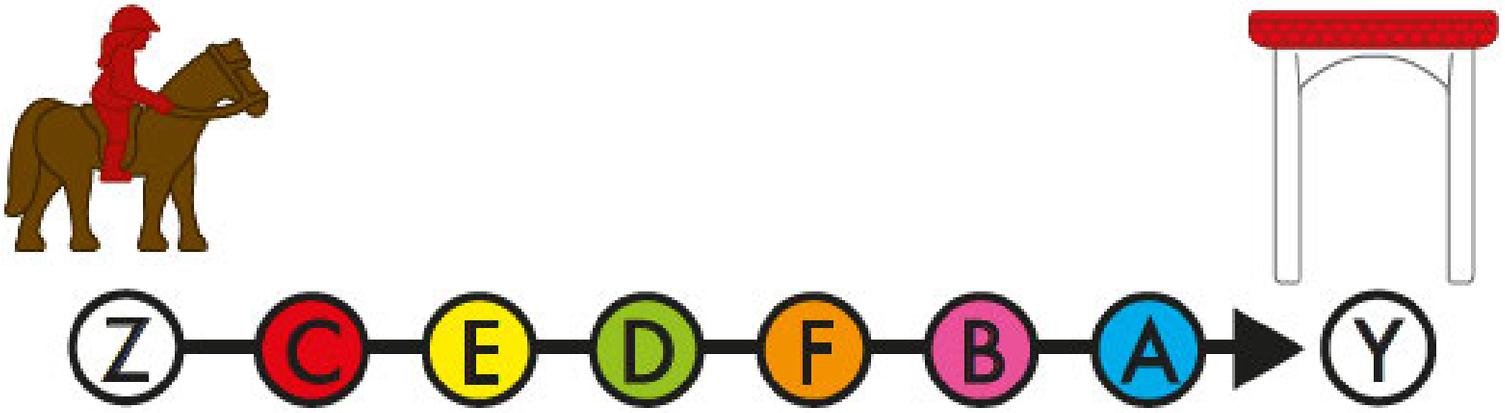
CHALLENGE 9



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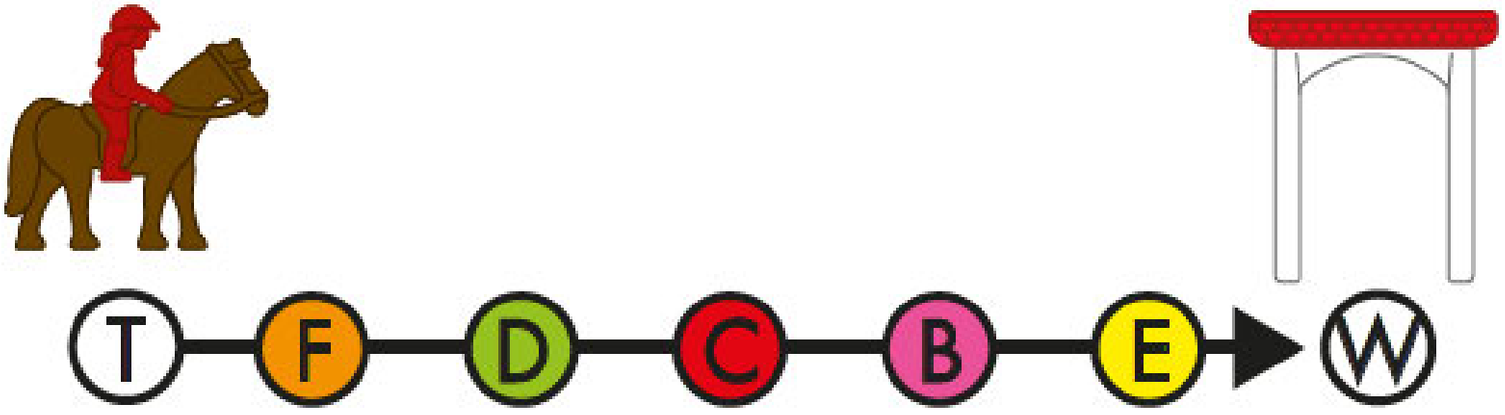

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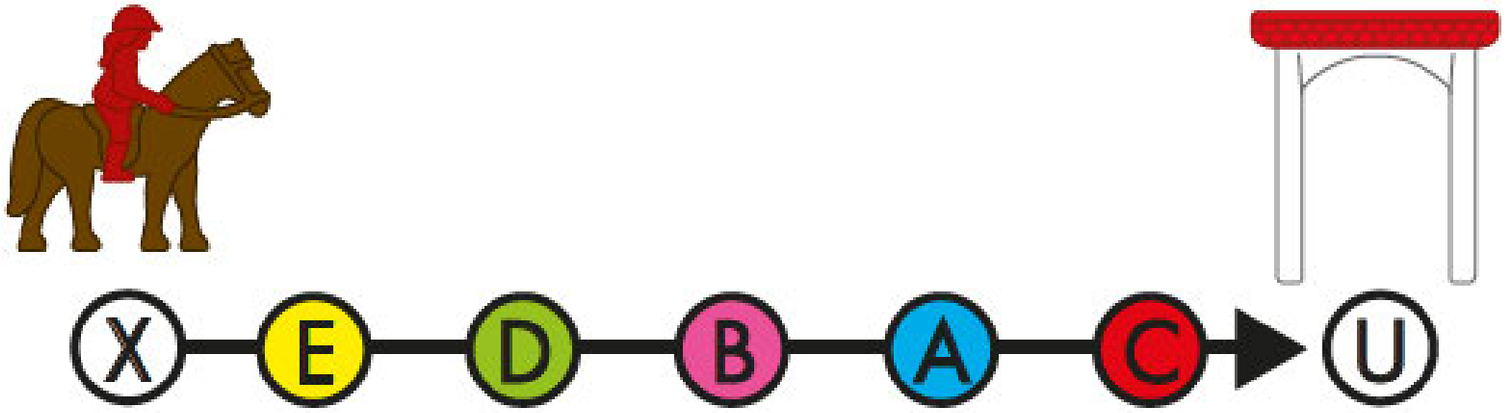

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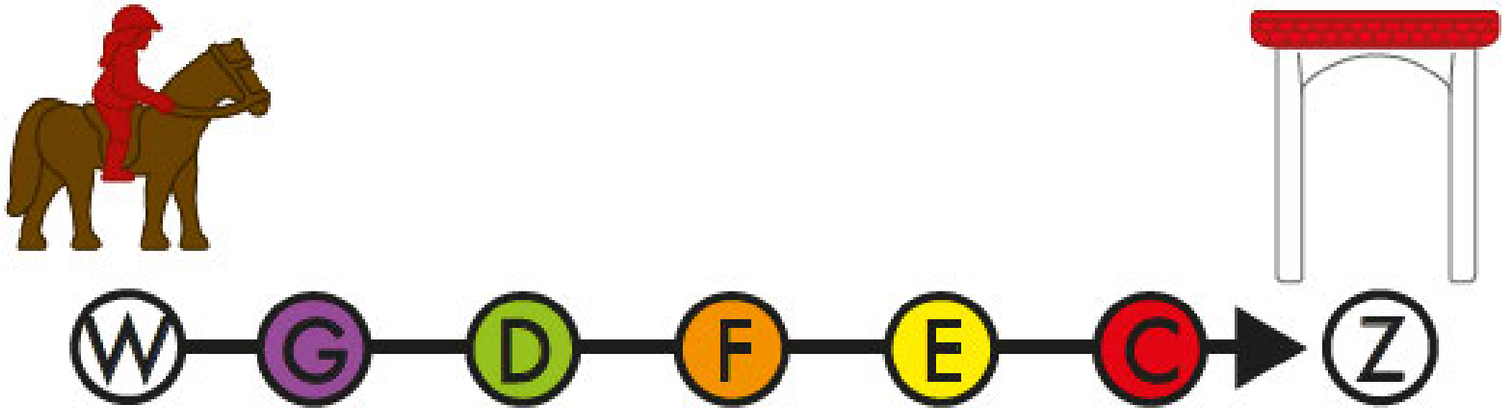

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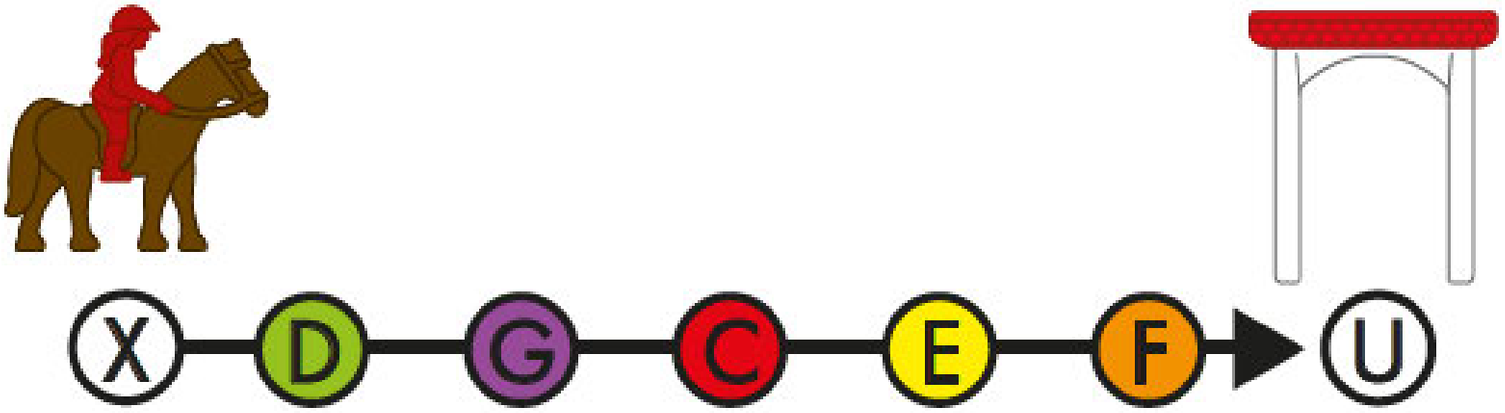
CHALLENGE 13



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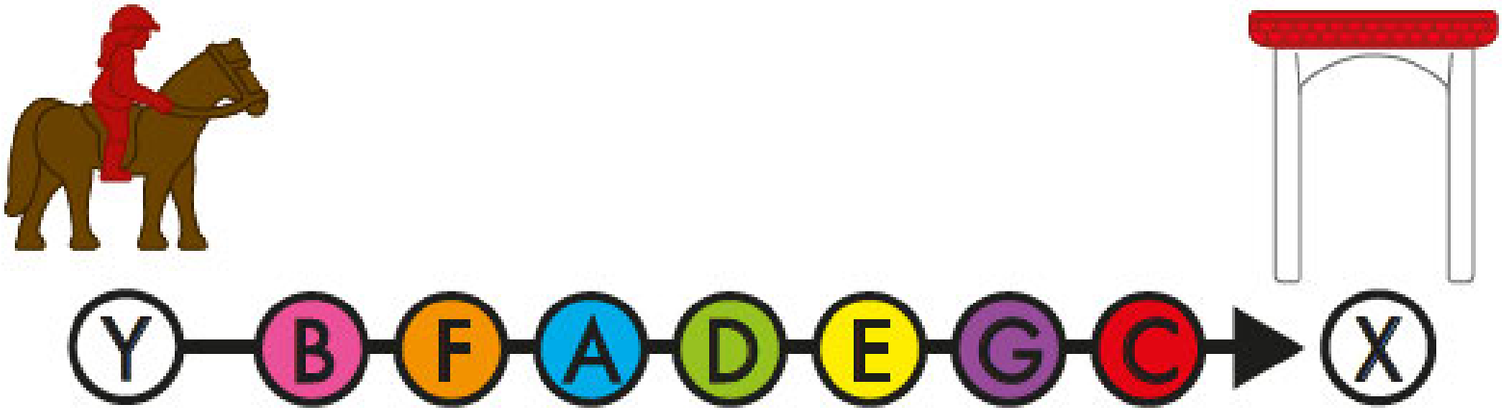

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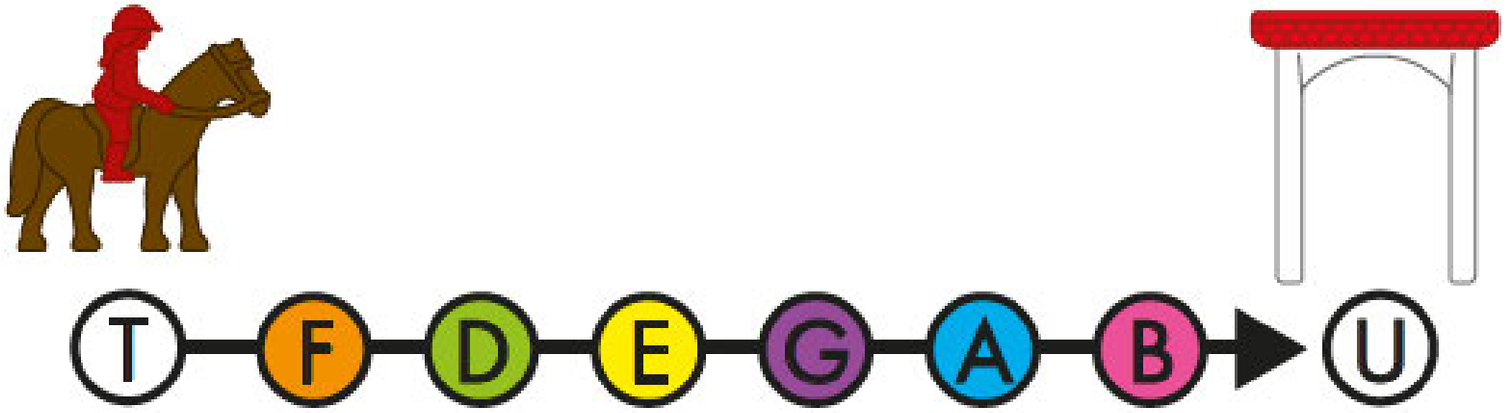

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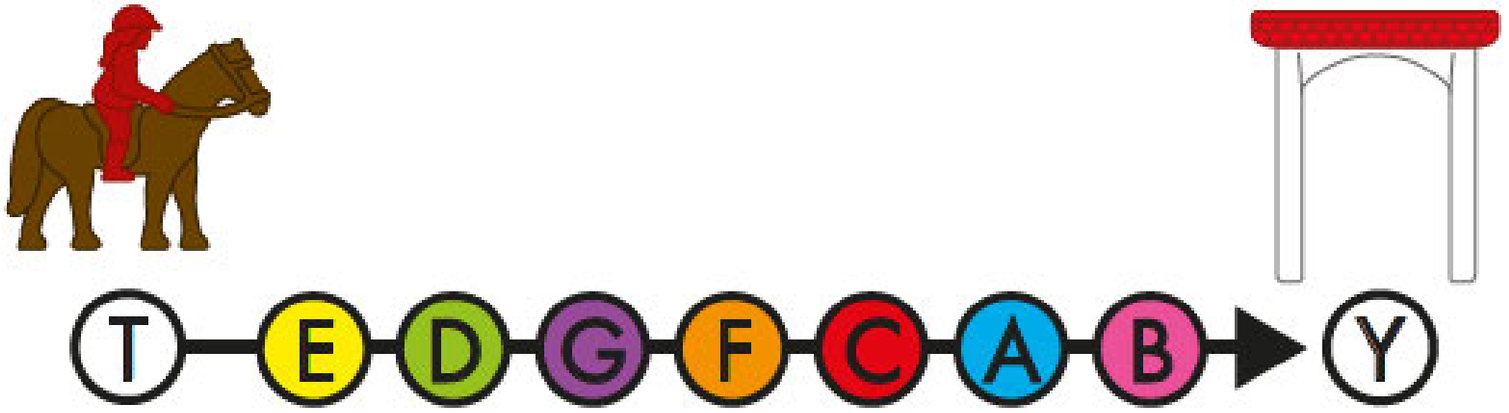

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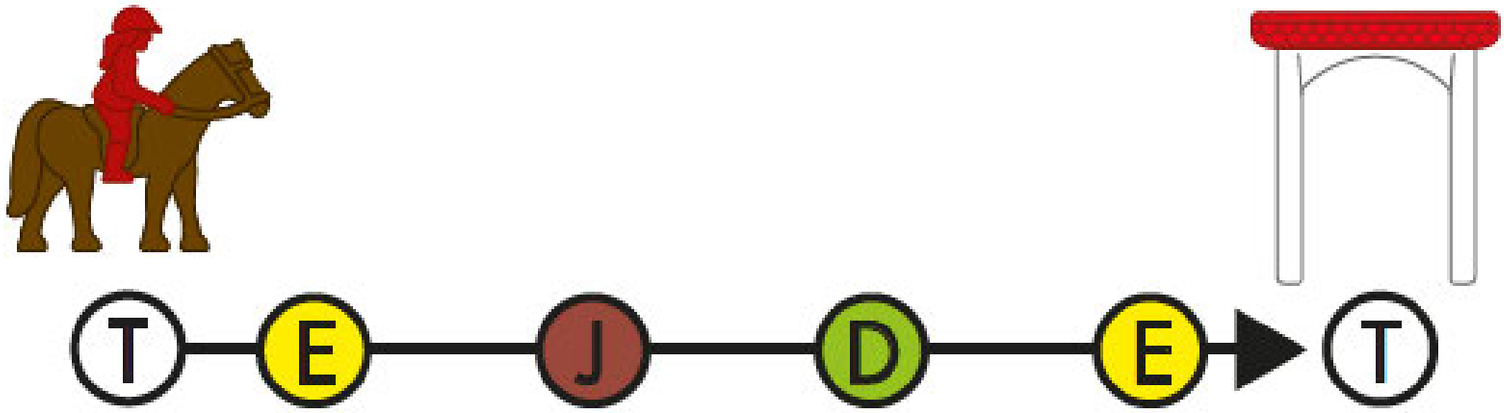
CHALLENGE 17



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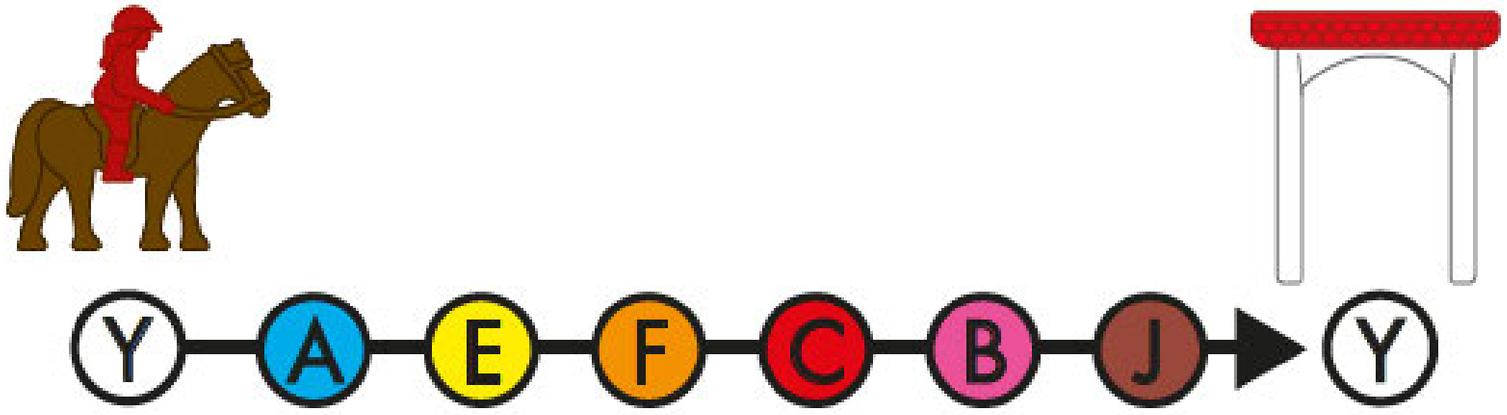

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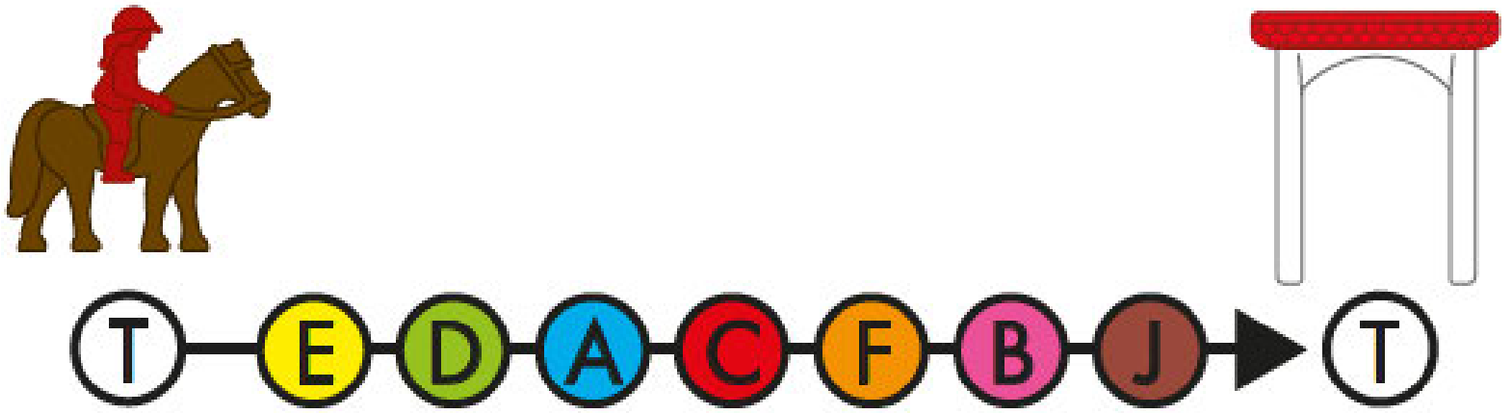
CHALLENGE 19



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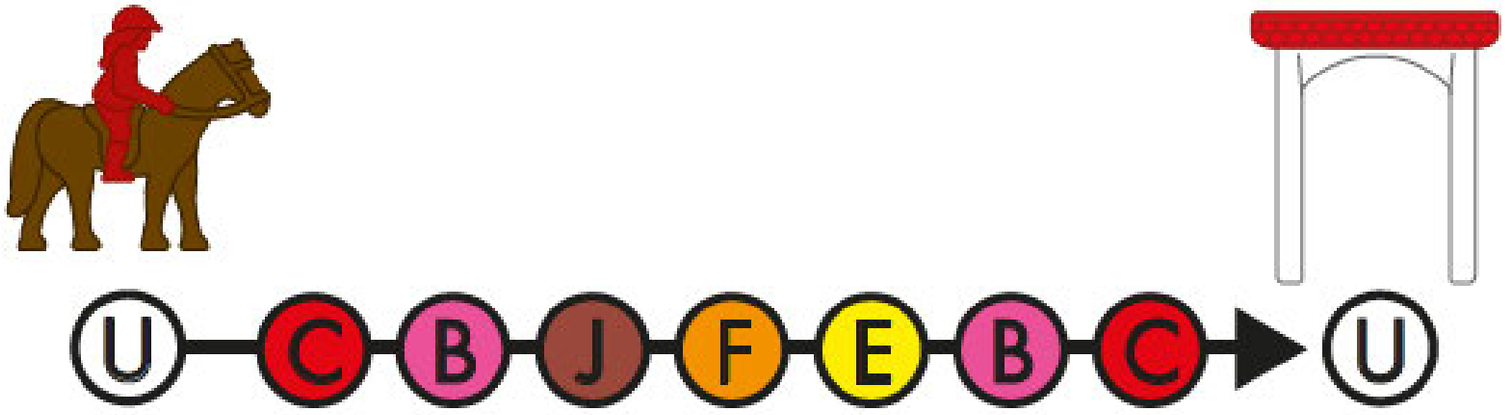

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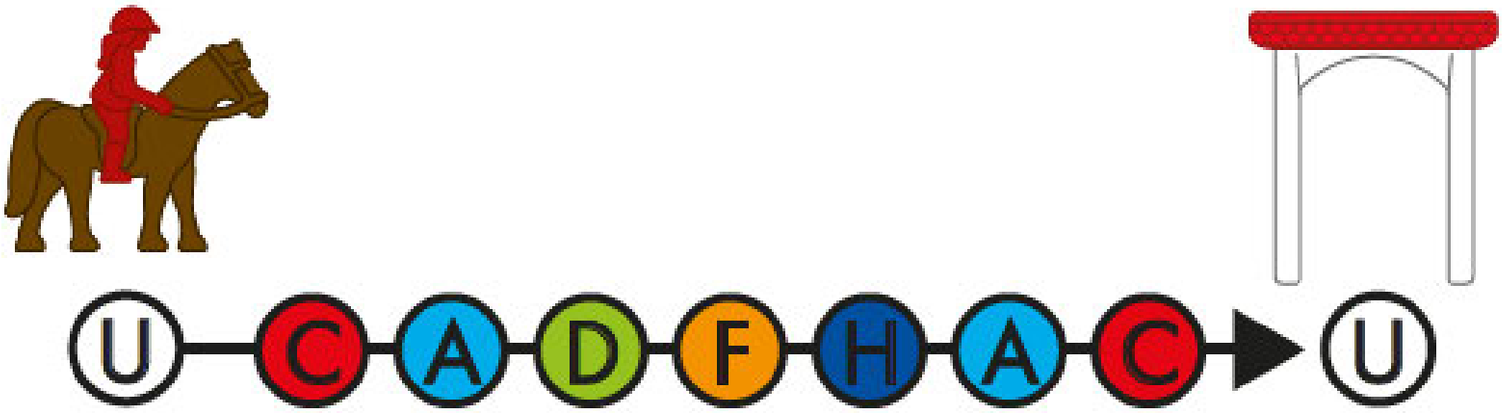
CHALLENGE 21



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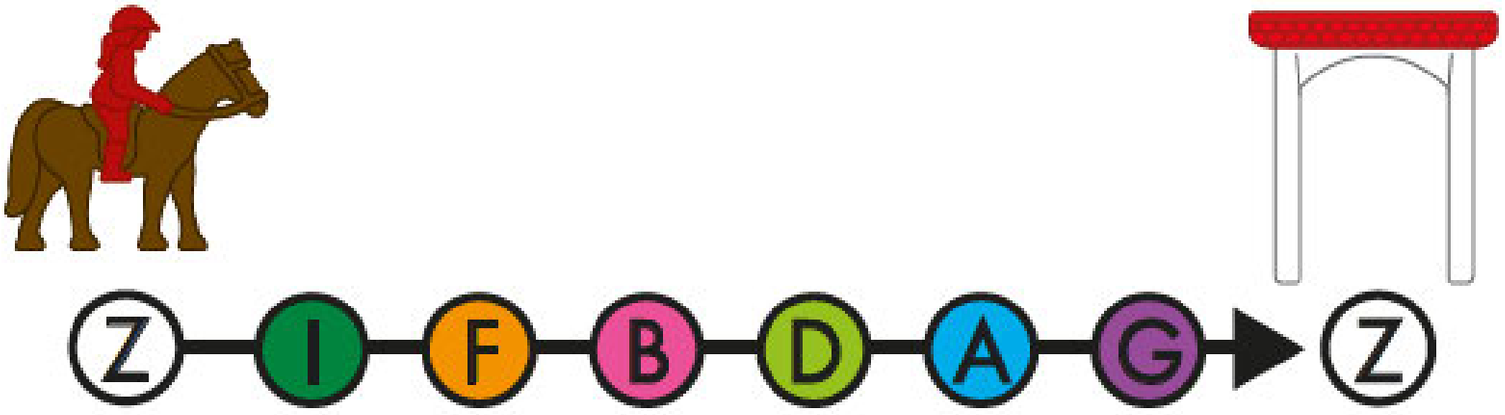

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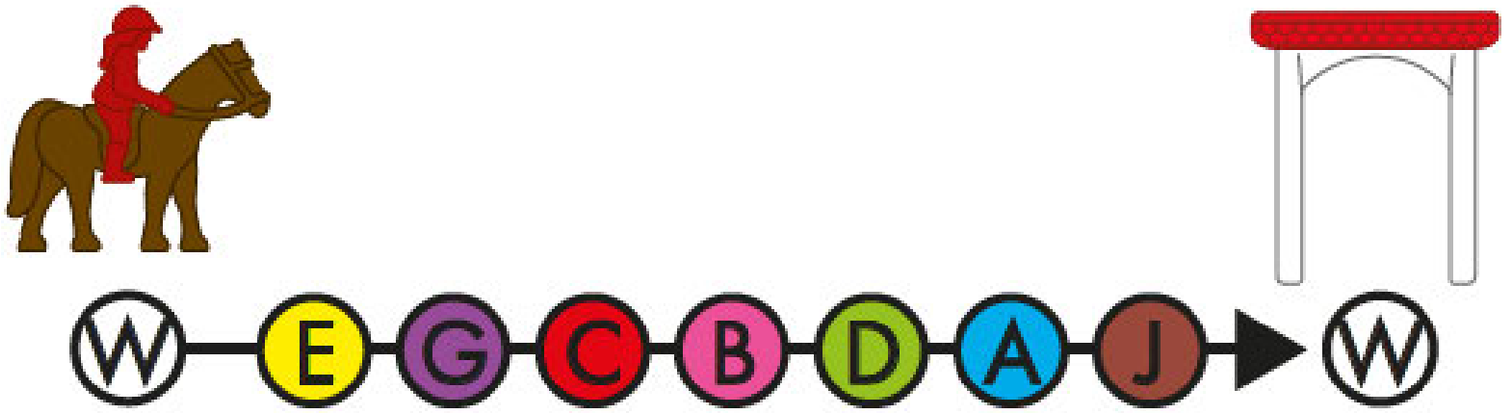
CHALLENGE 23



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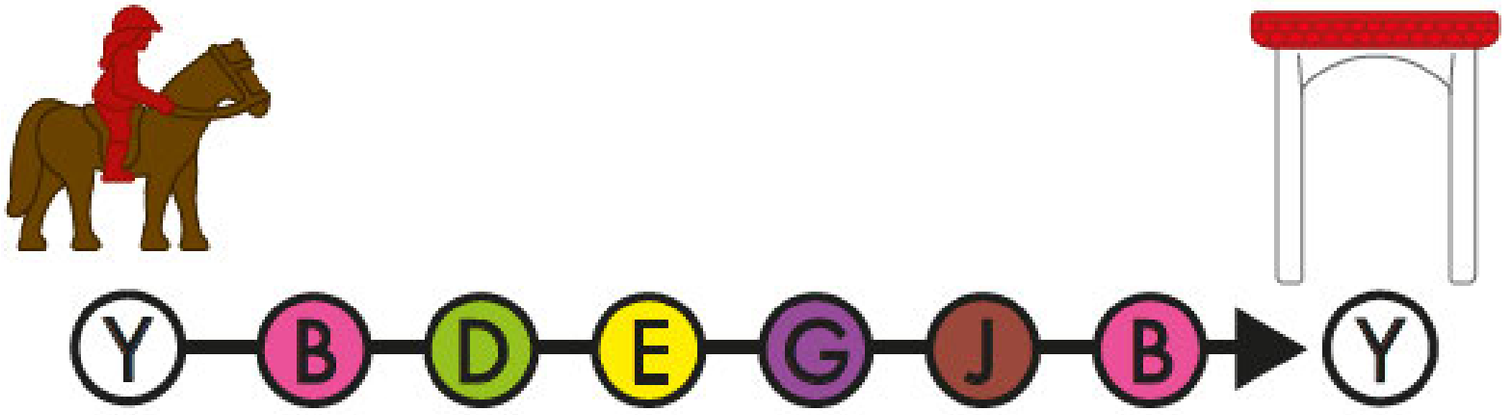

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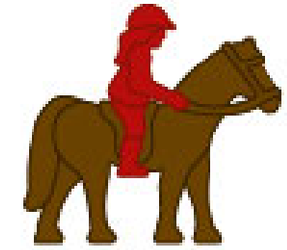
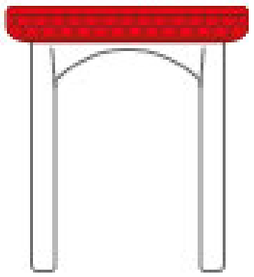
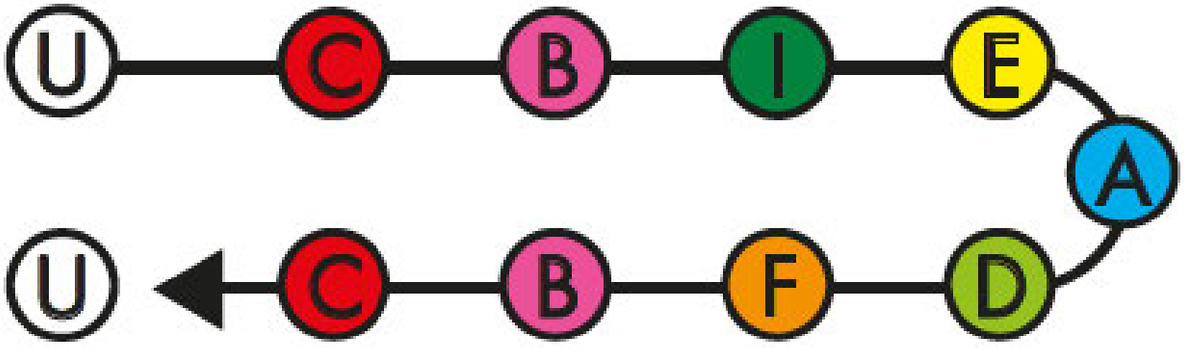
CHALLENGE 25







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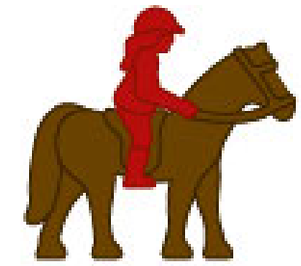

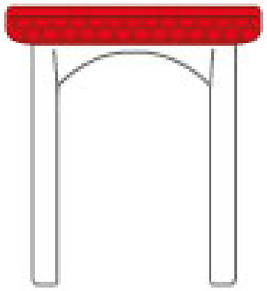

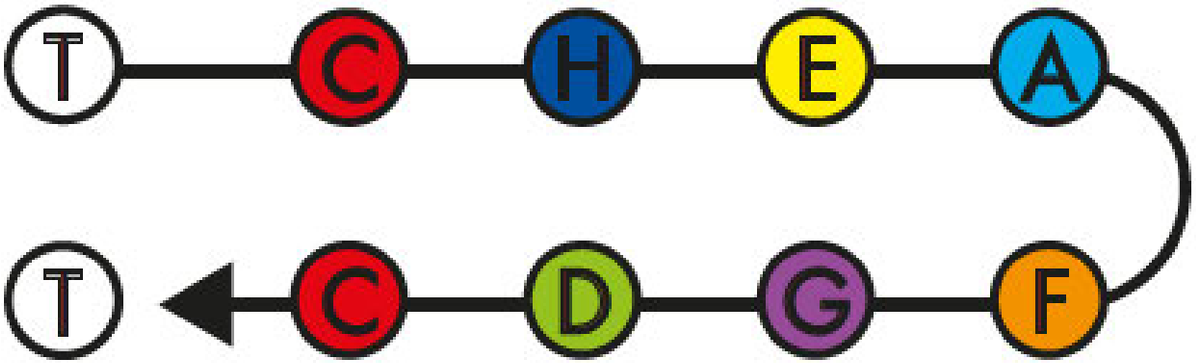

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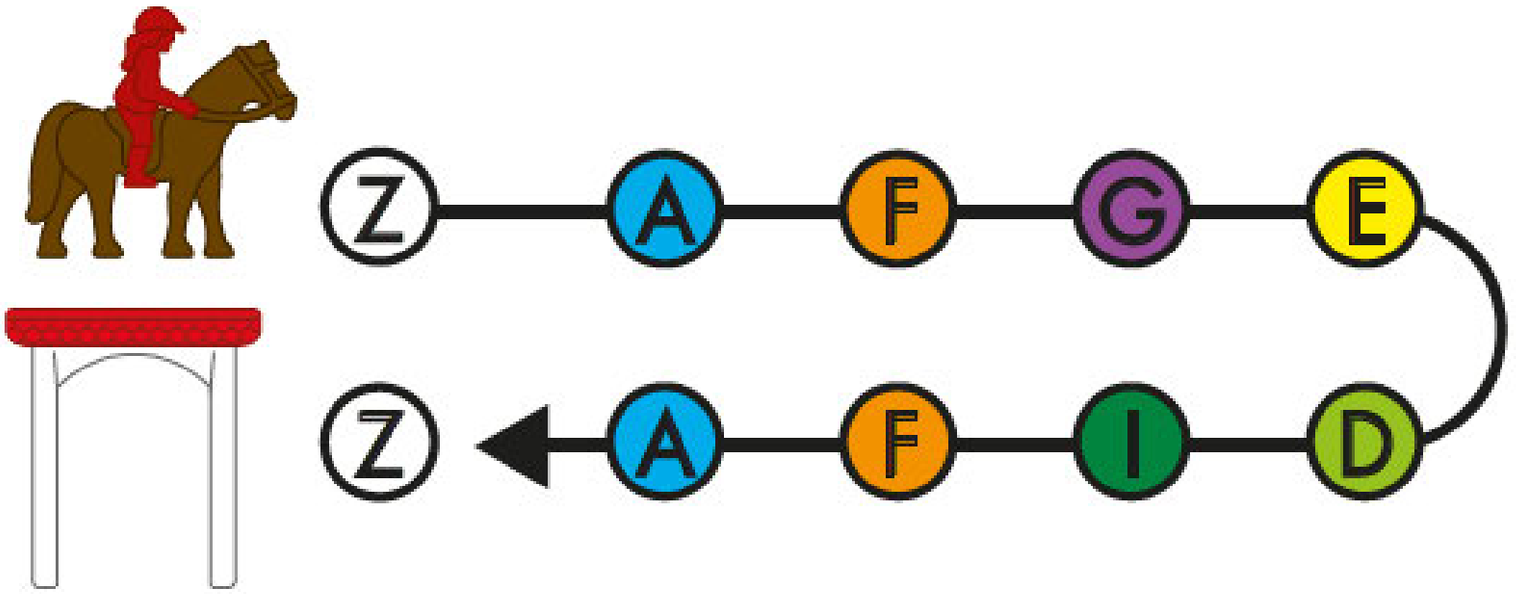
CHALLENGE 27



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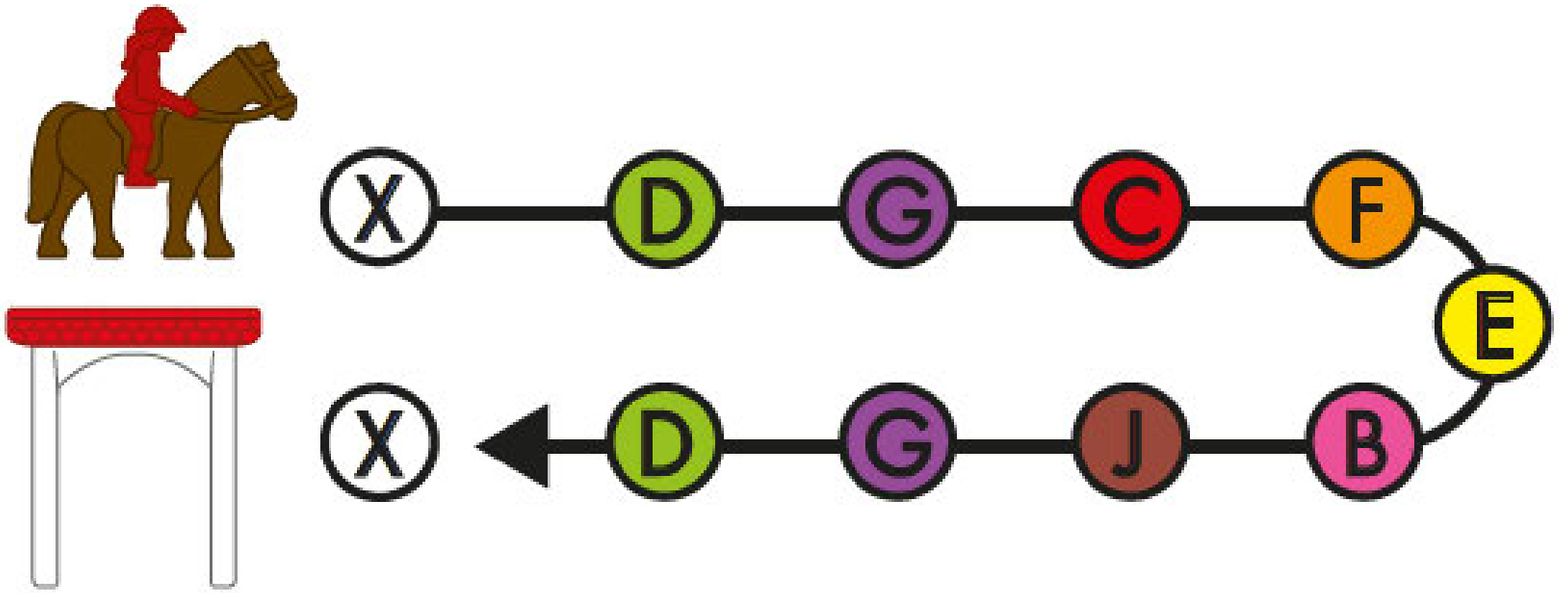

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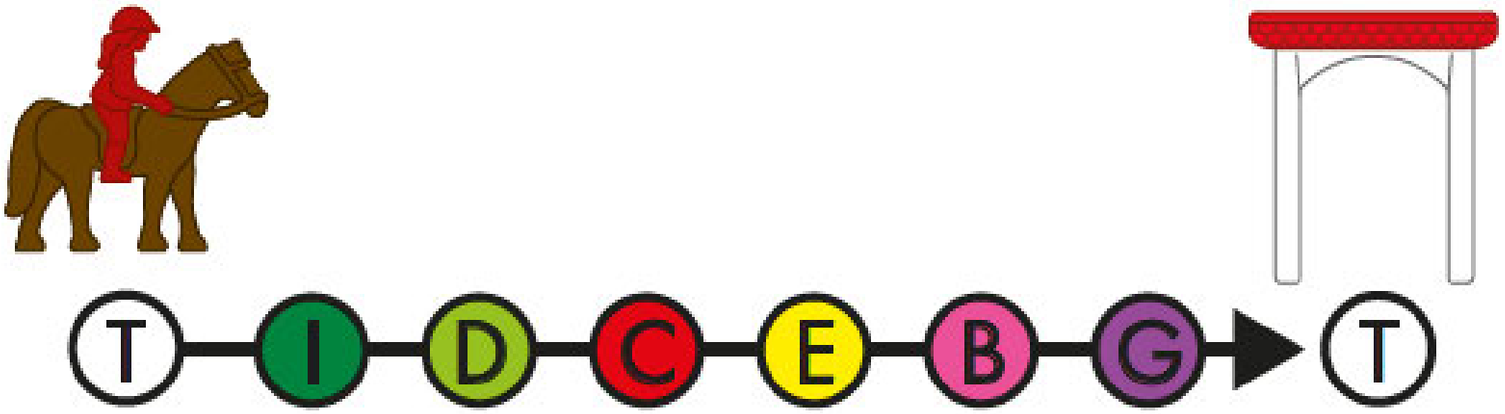
CHALLENGE 29



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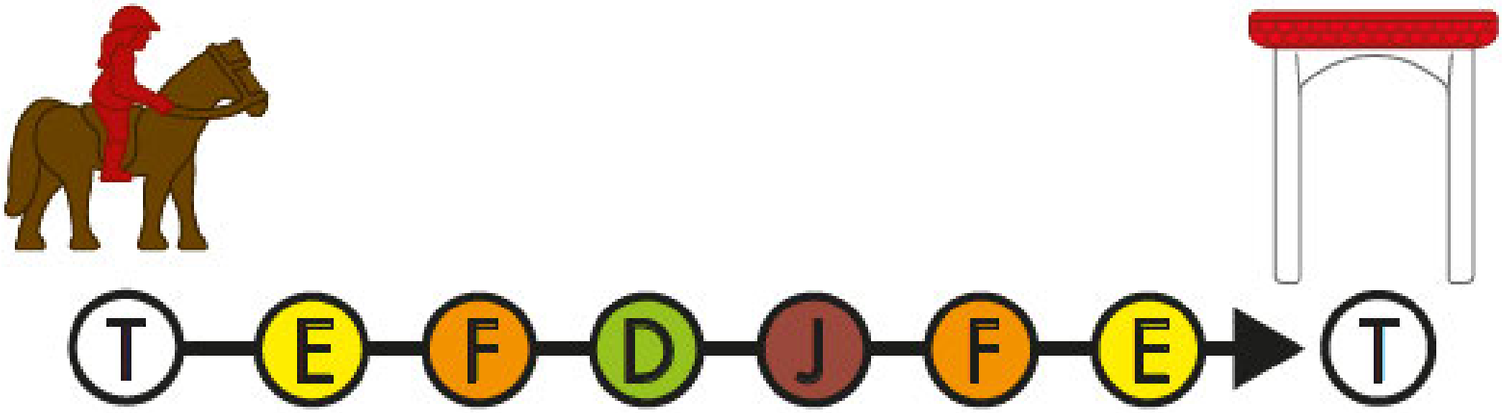

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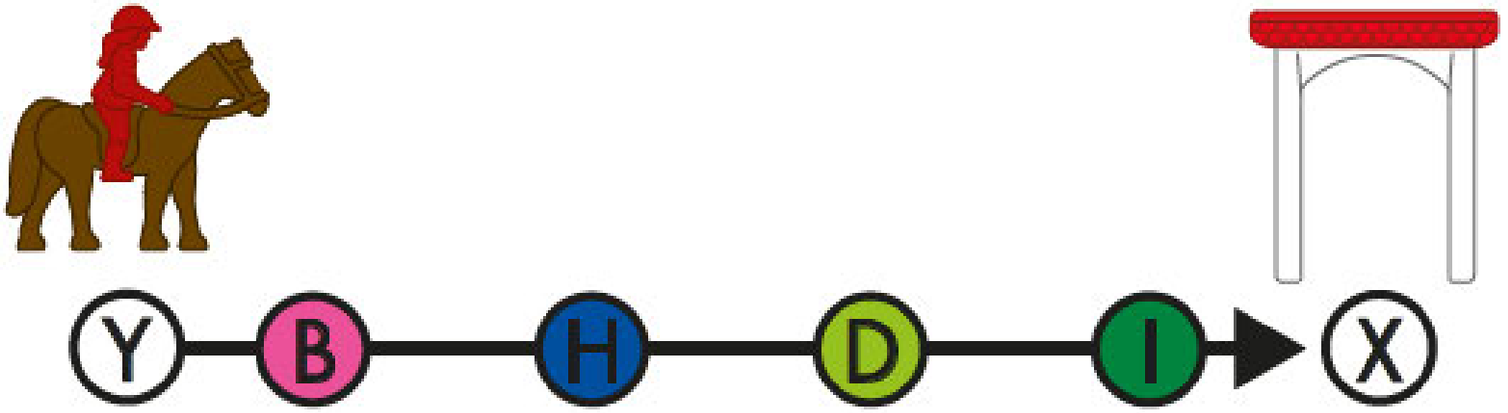
CHALLENGE 31



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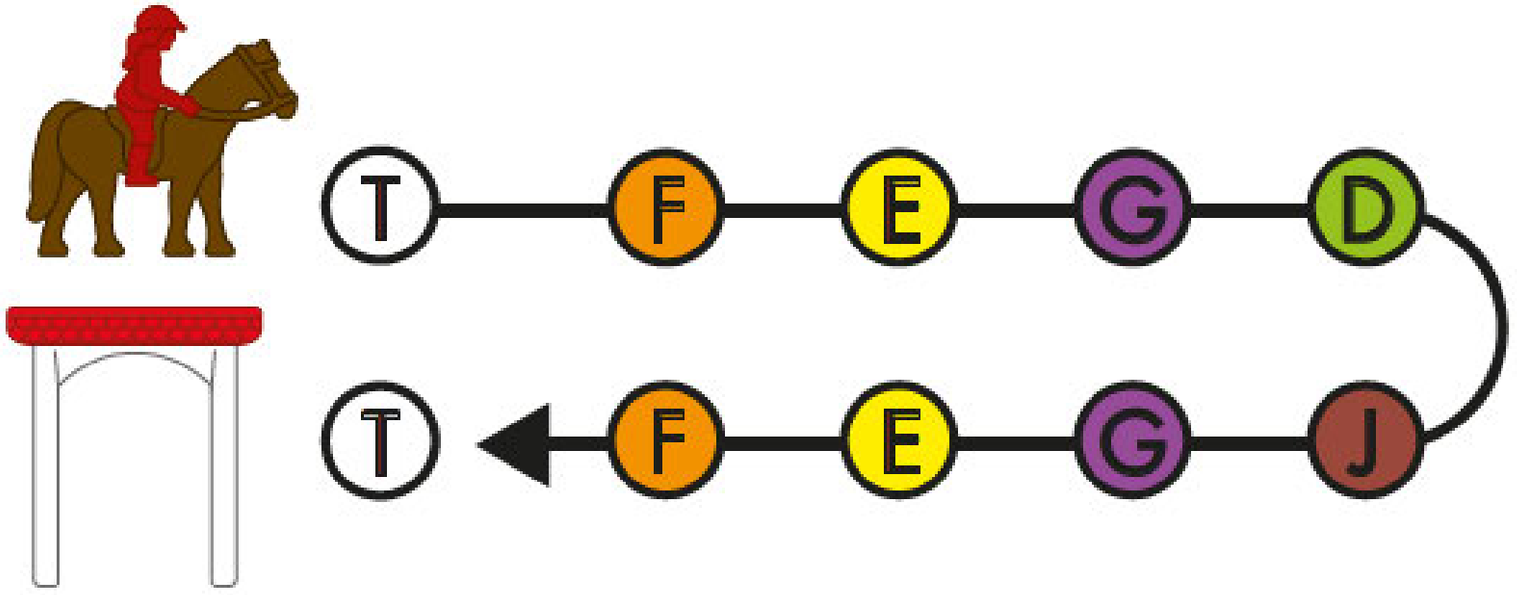

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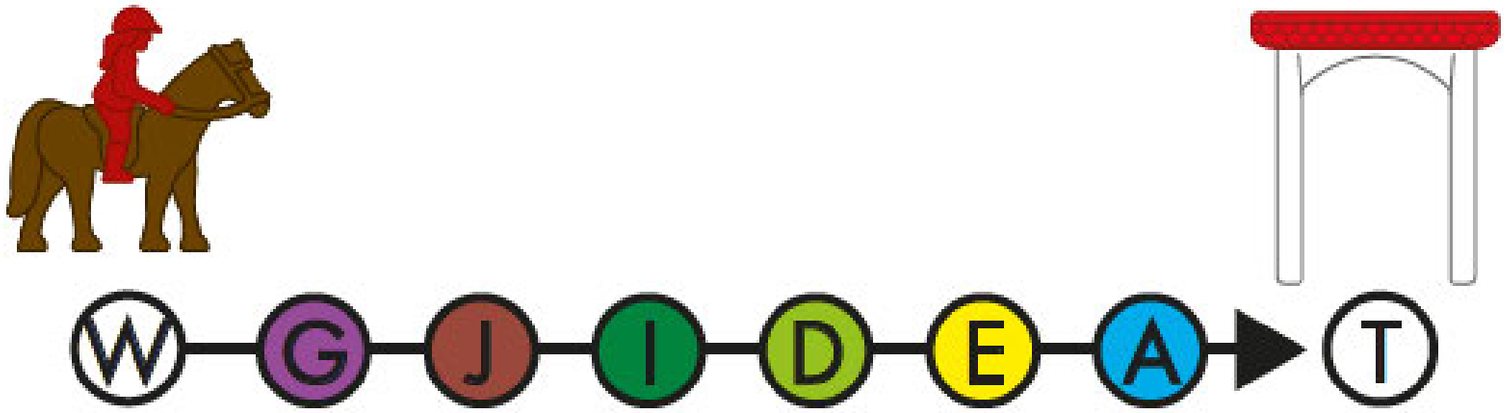
CHALLENGE 33



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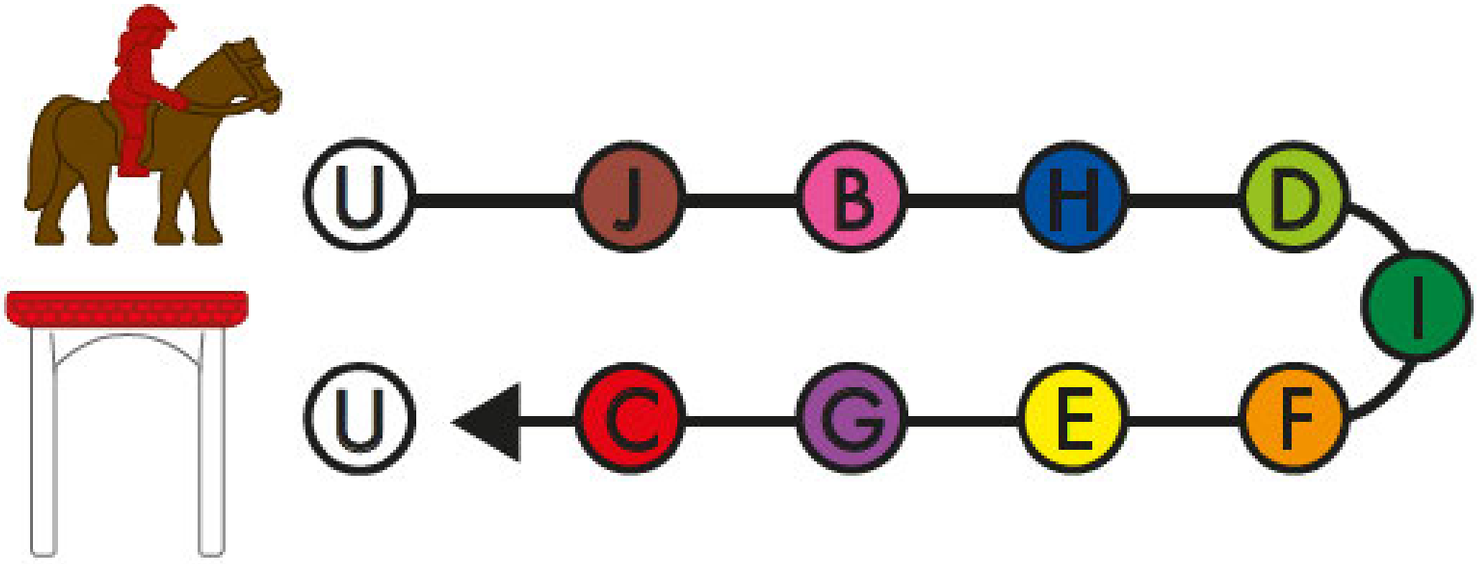

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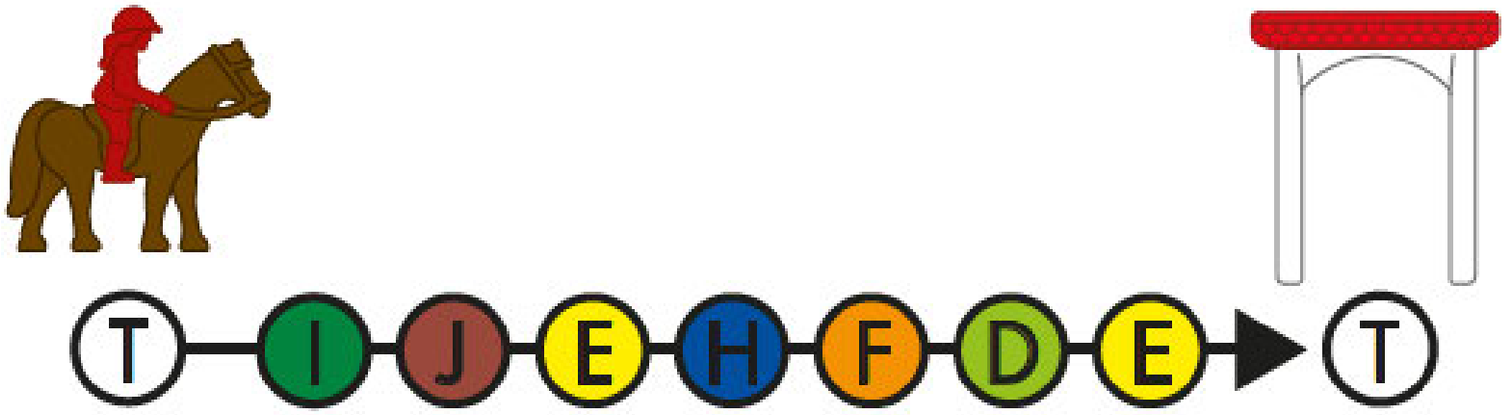
CHALLENGE 35



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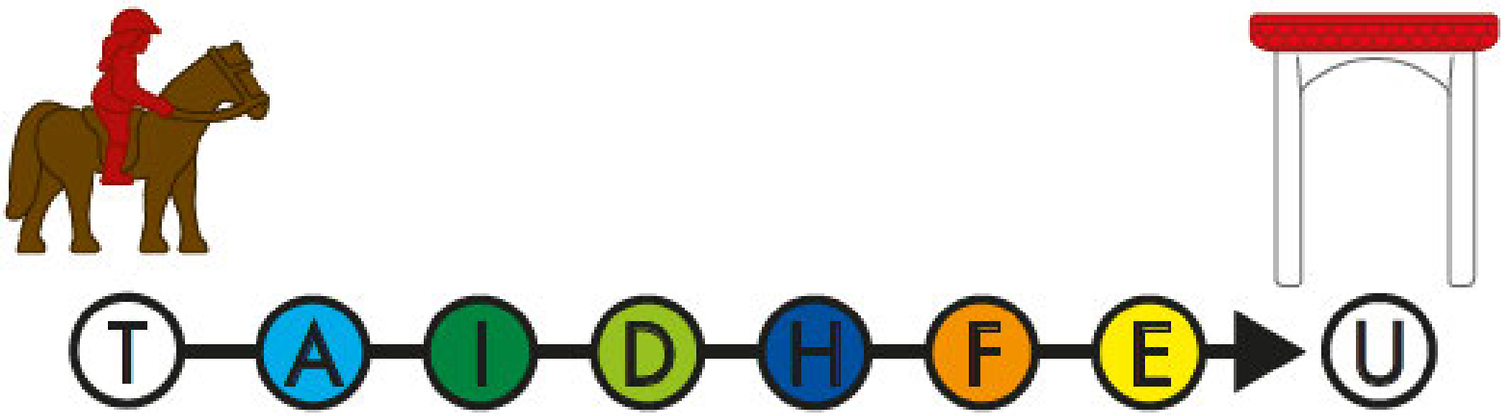

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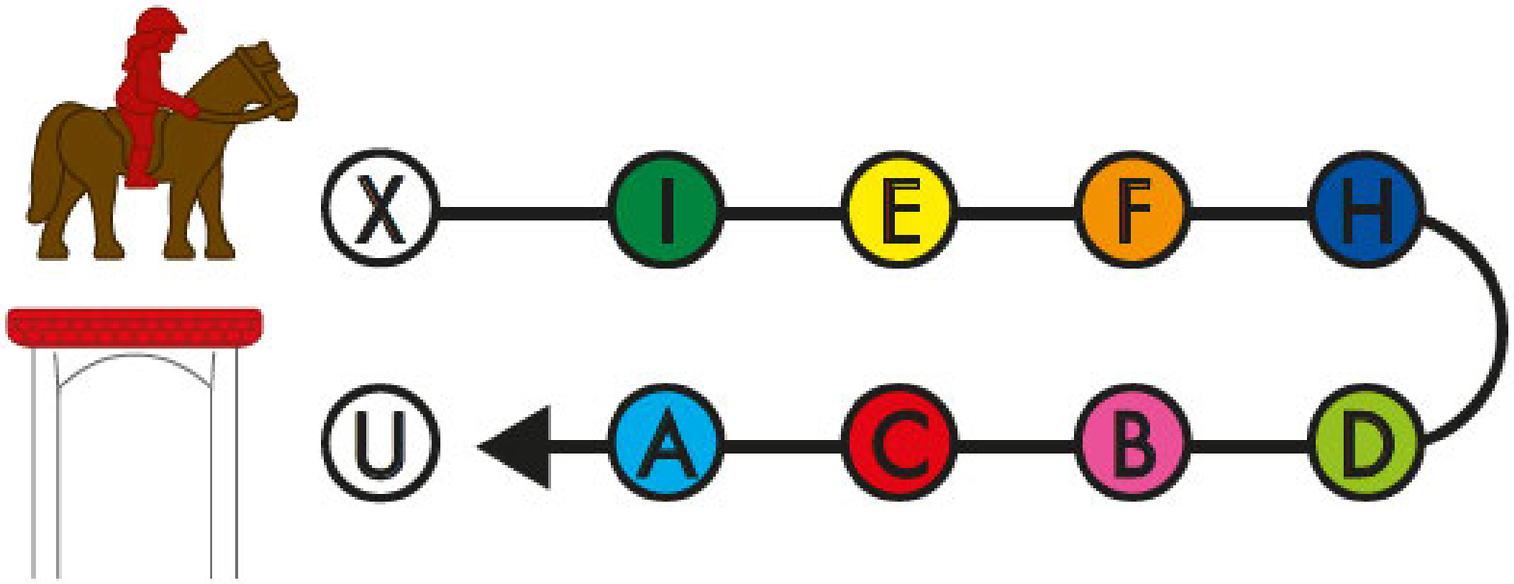
CHALLENGE 37



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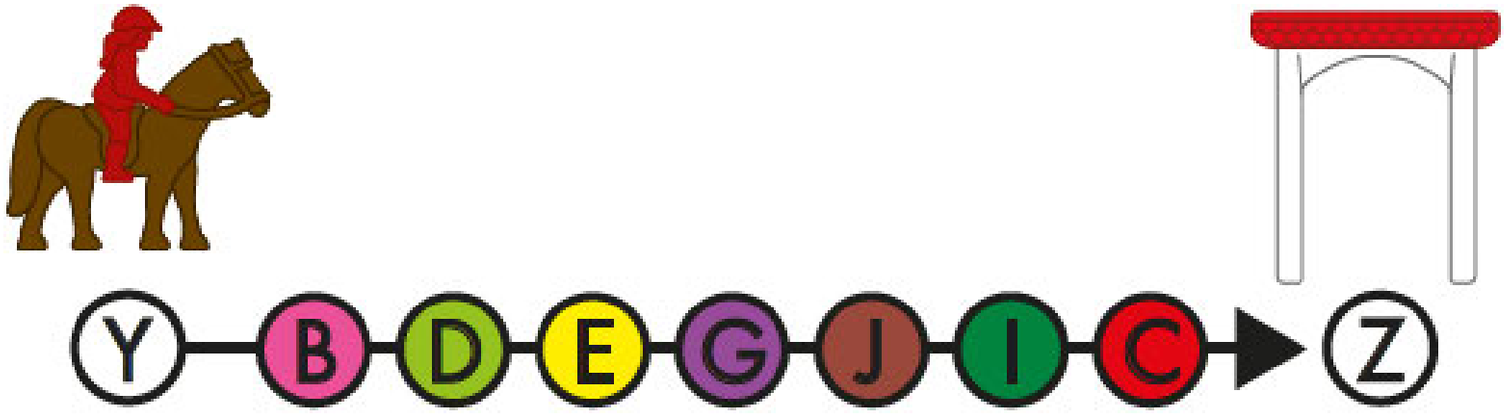

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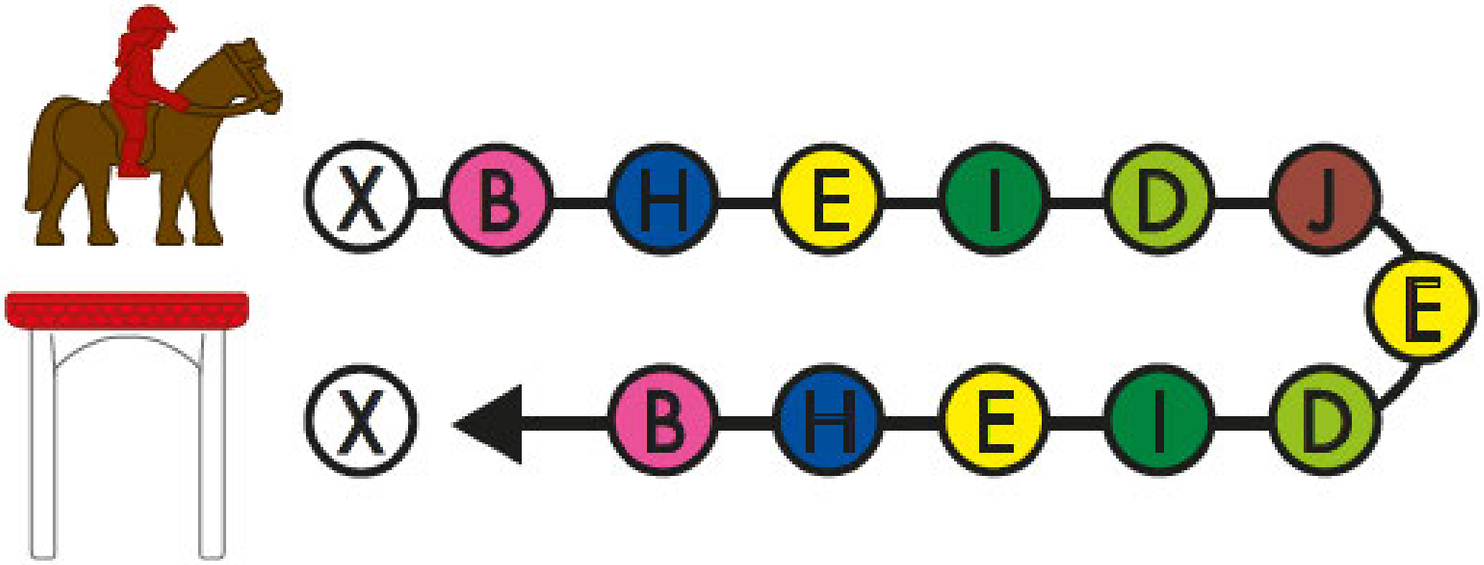
CHALLENGE 39



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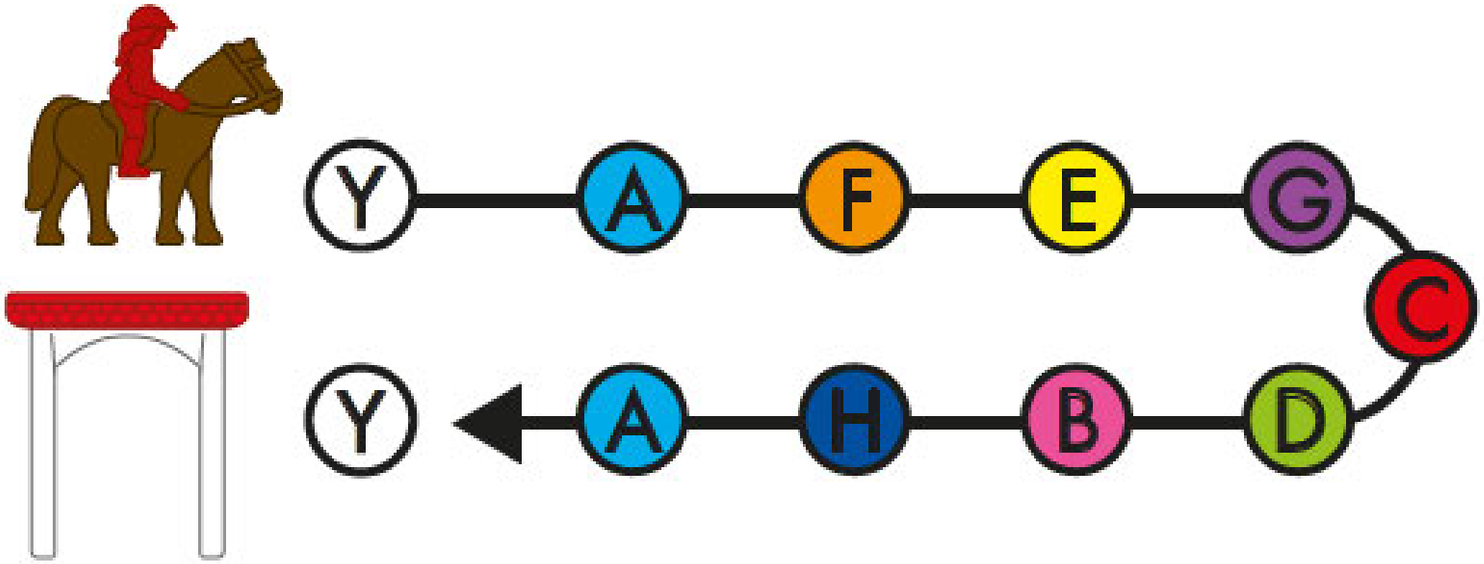

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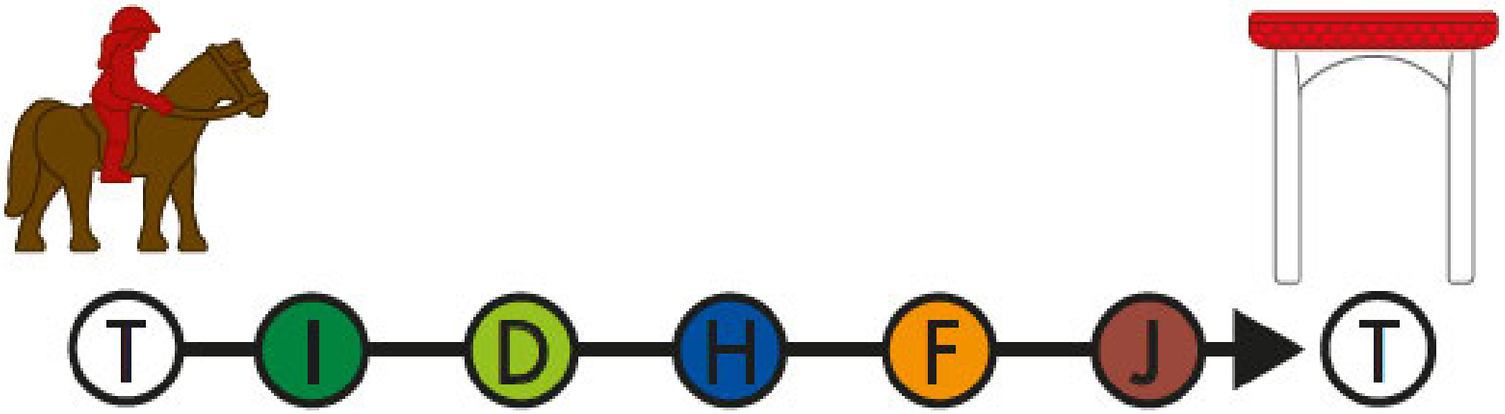
CHALLENGE 41



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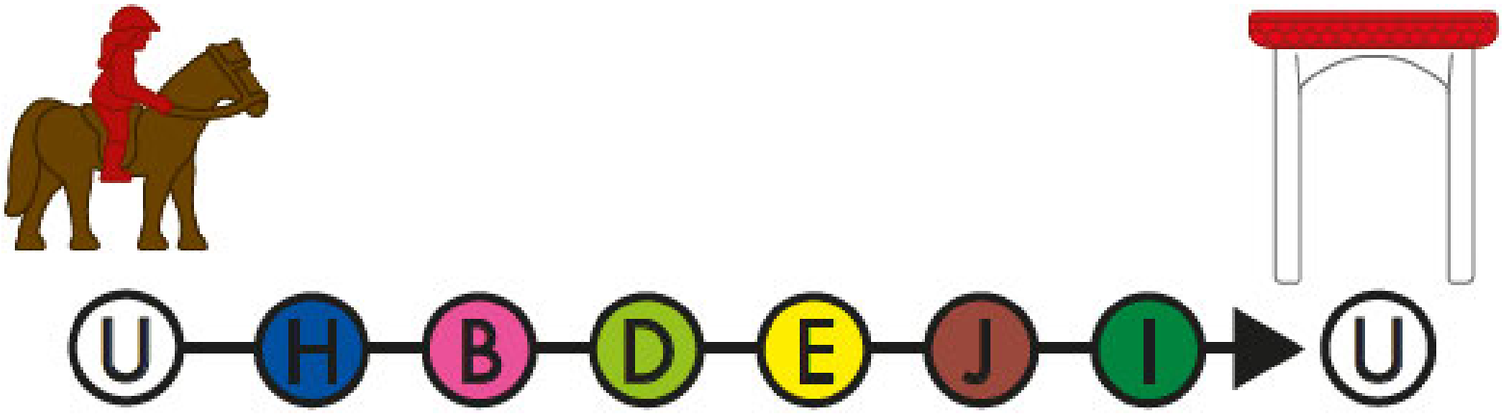

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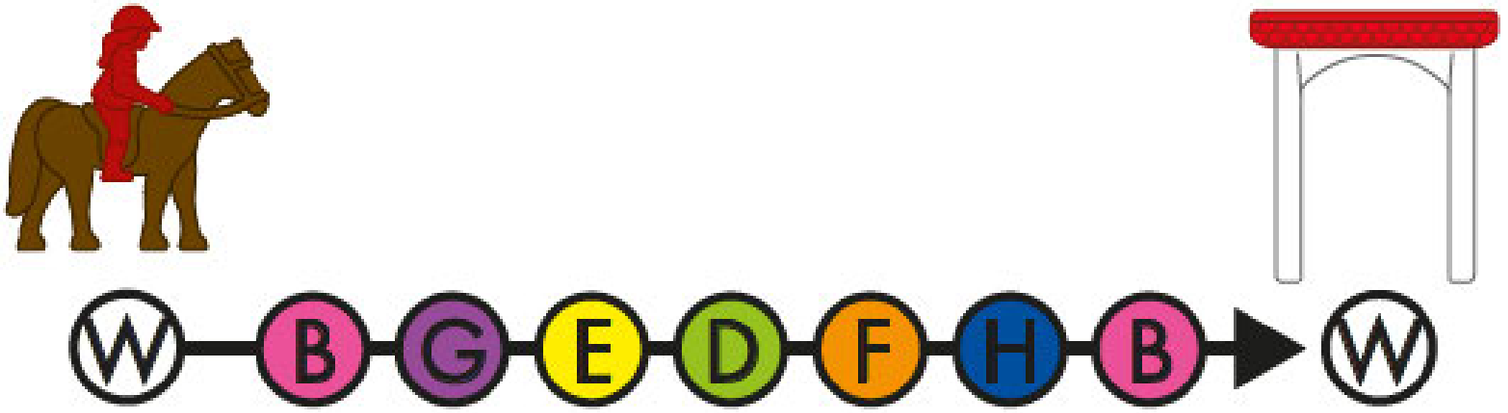

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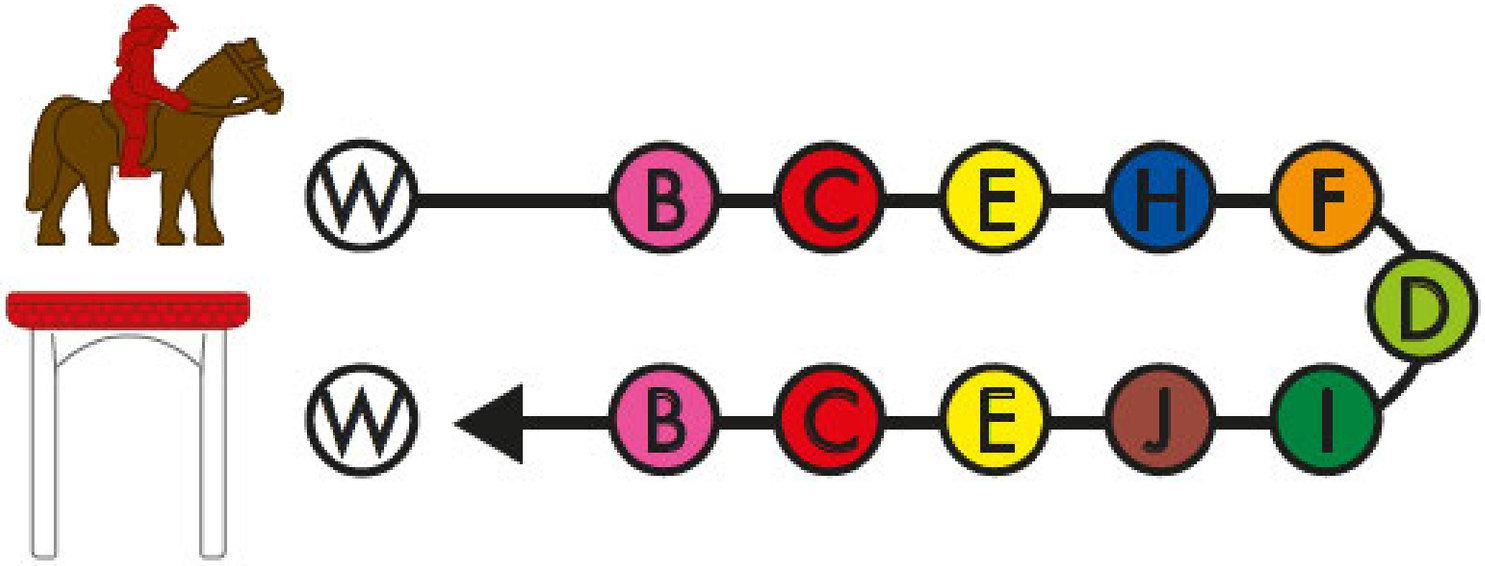

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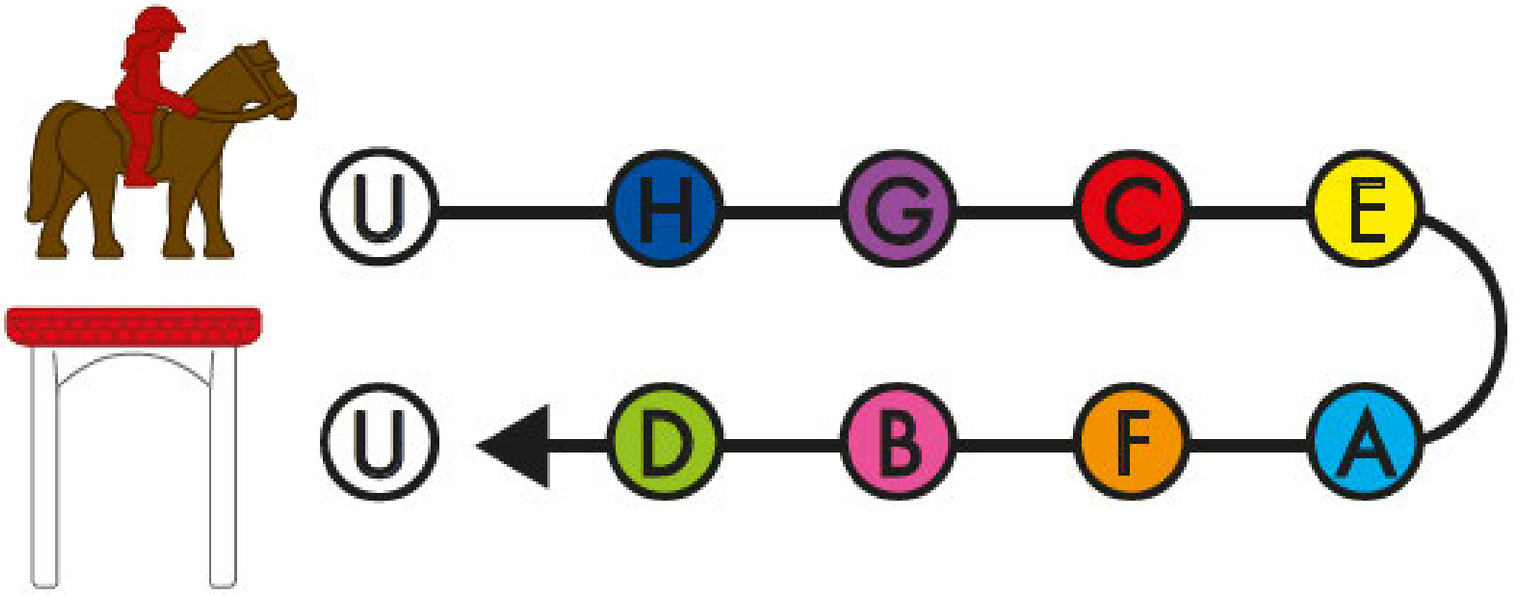
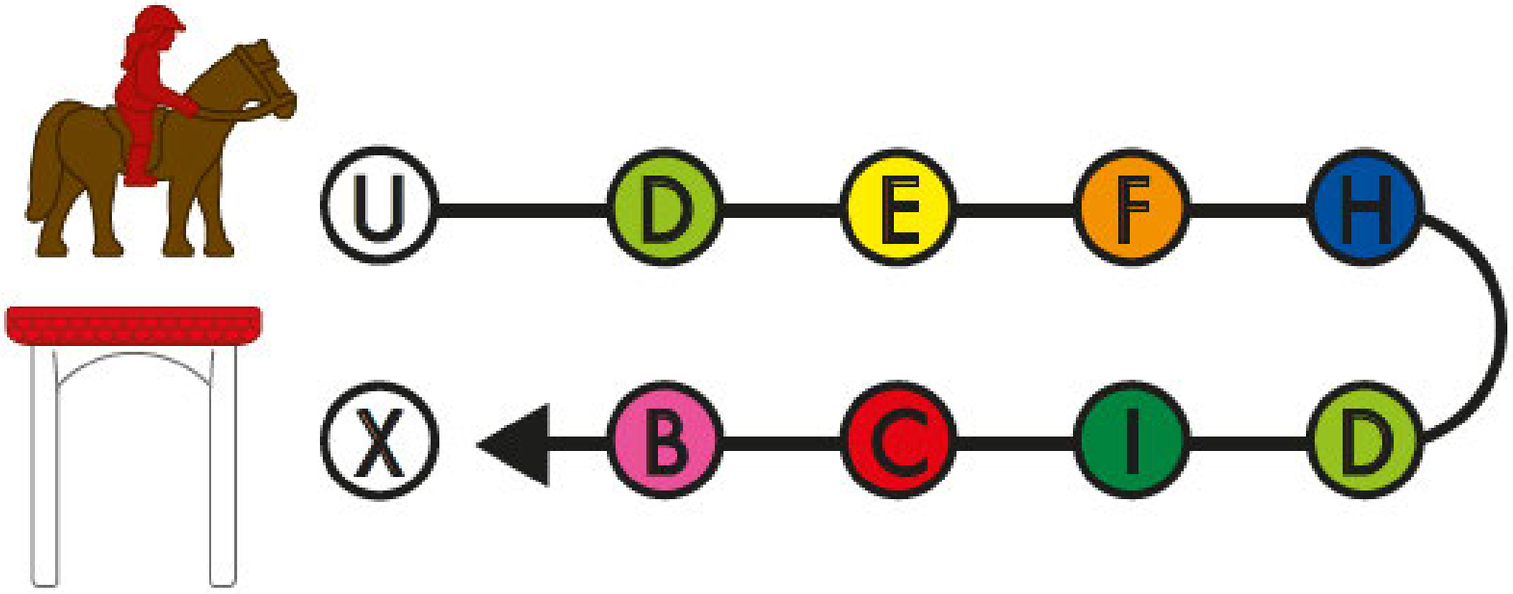
EXPERT

CHALLENGE 45



CHALLENGE 46



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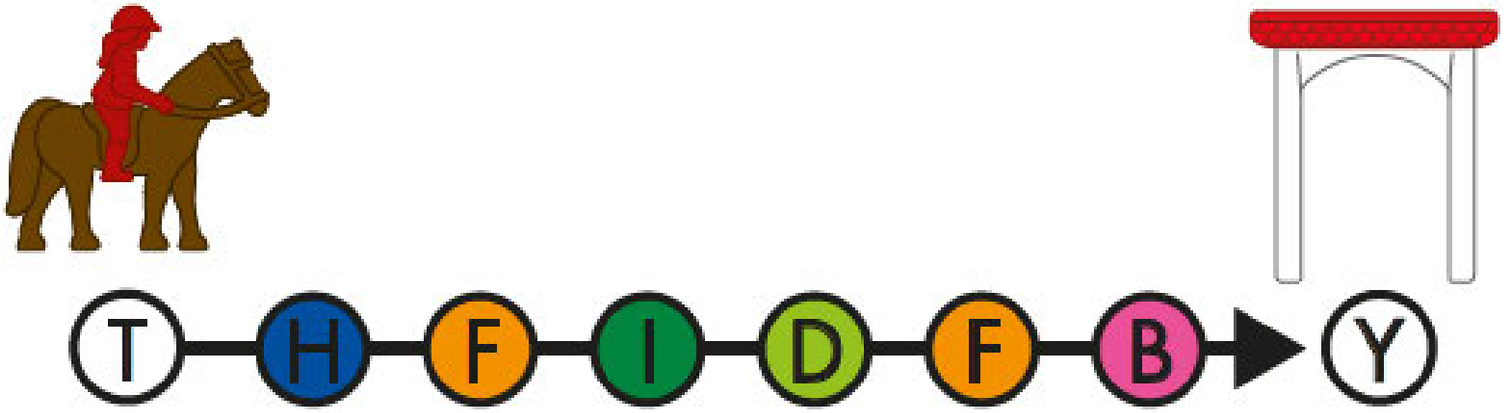
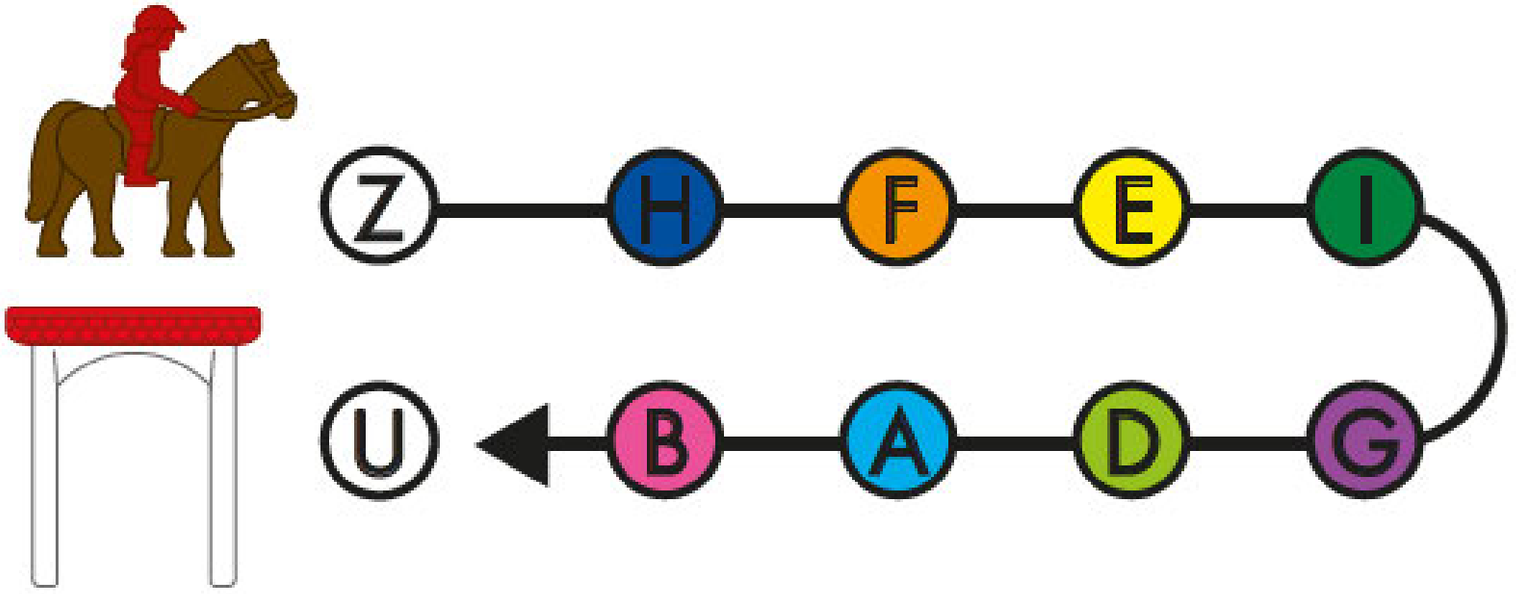
CHALLENGE 47



CHALLENGE 48



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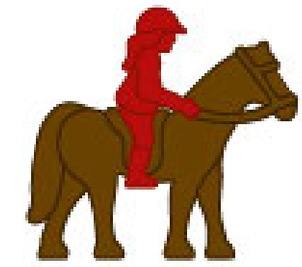
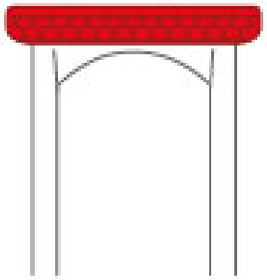
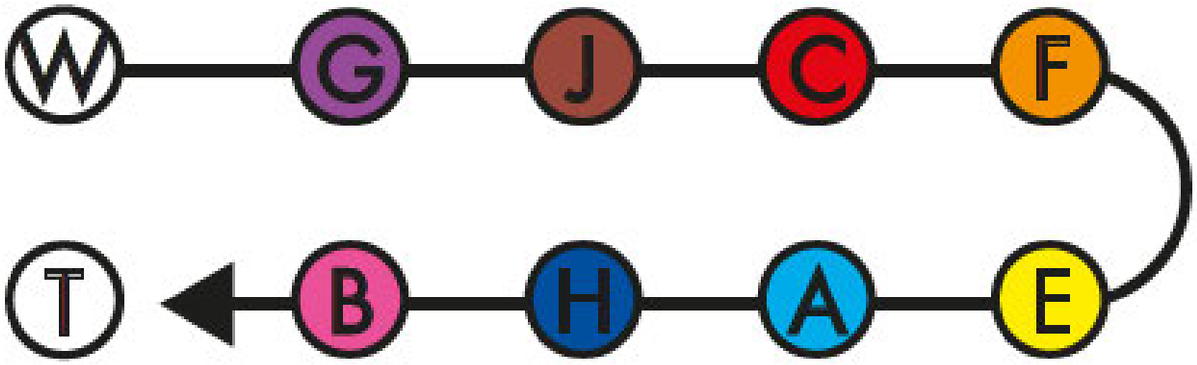
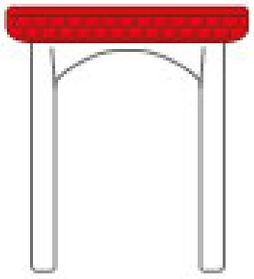
CHALLENGE 49

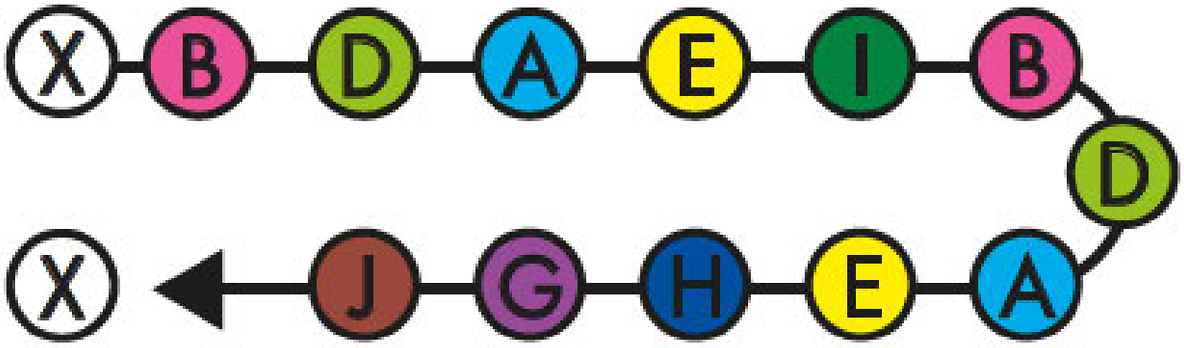






CHALLENGE 50





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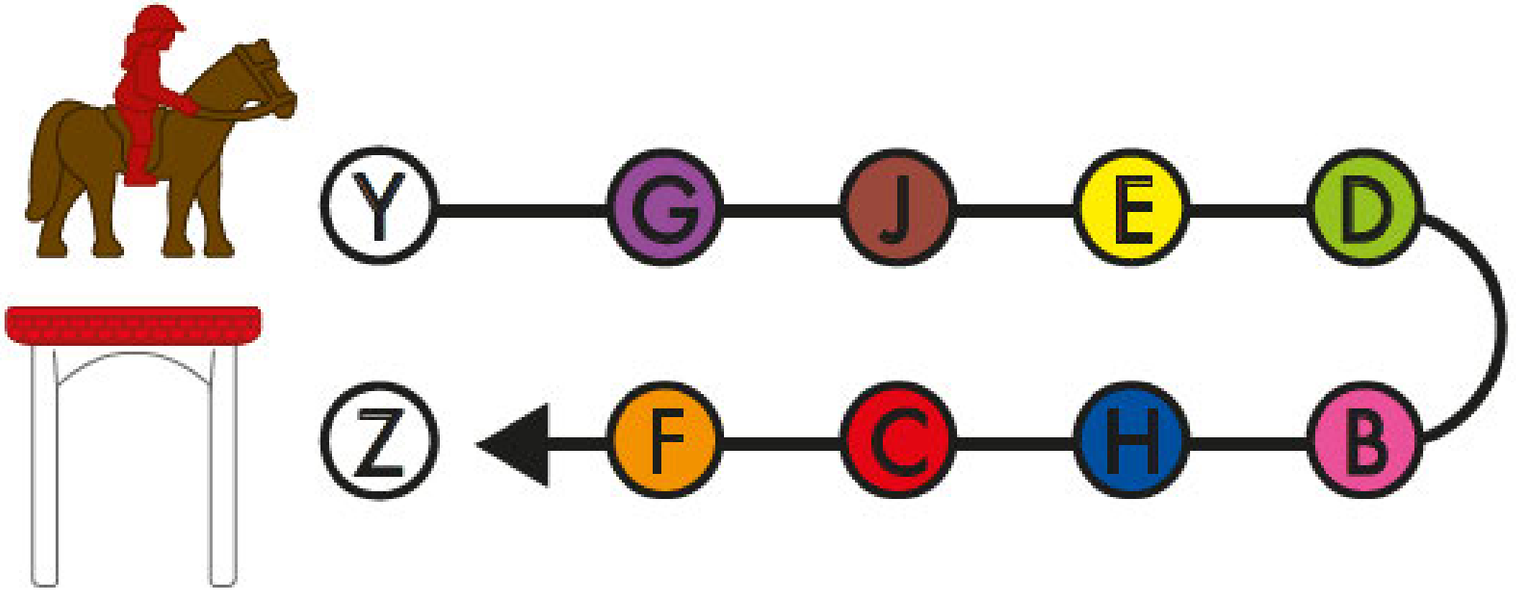
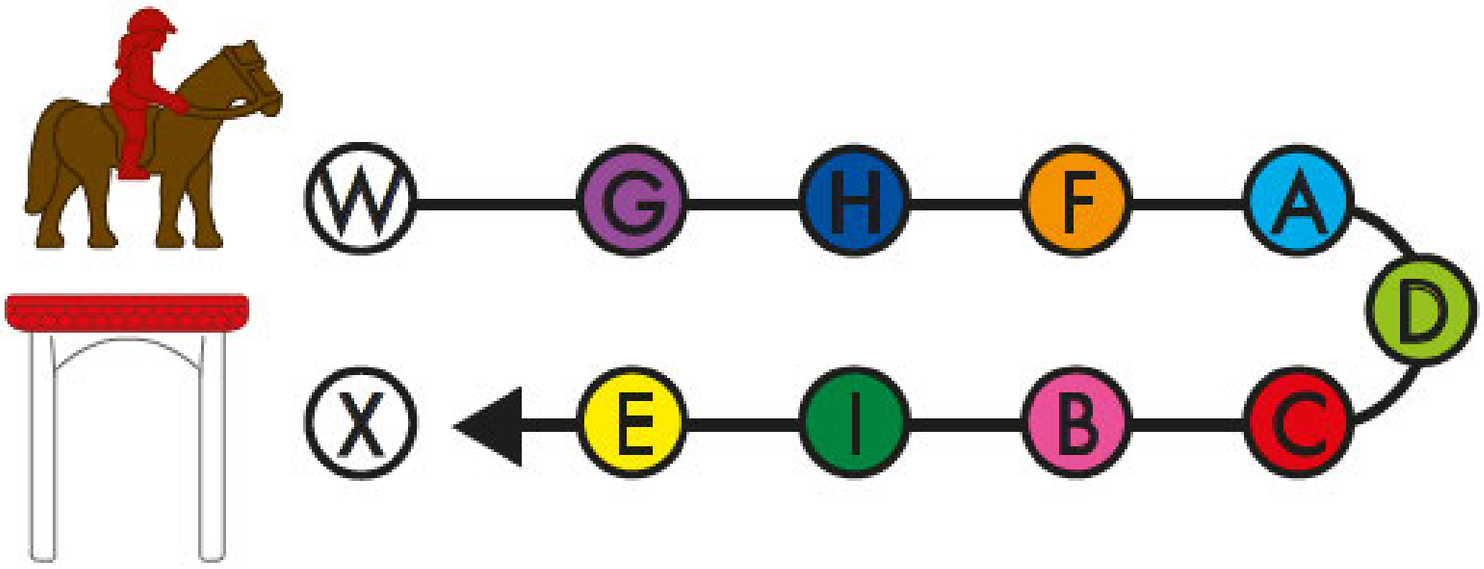
CHALLENGE 51



CHALLENGE 52



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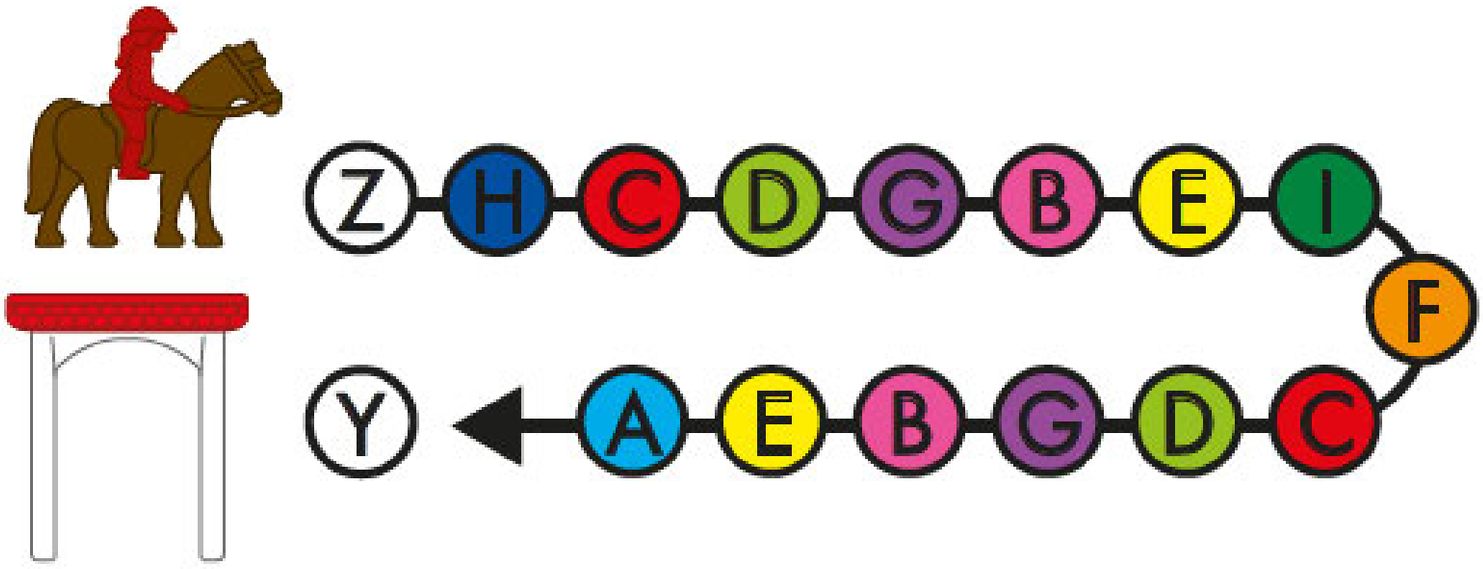
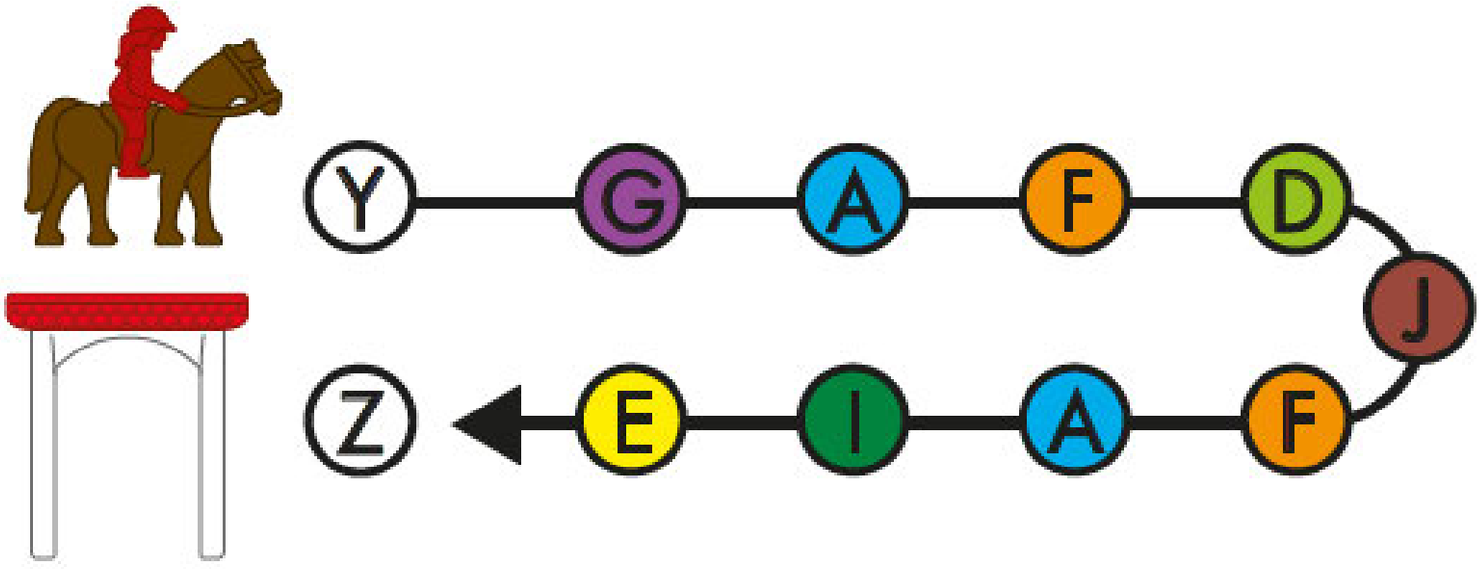
CHALLENGE 53



CHALLENGE 54



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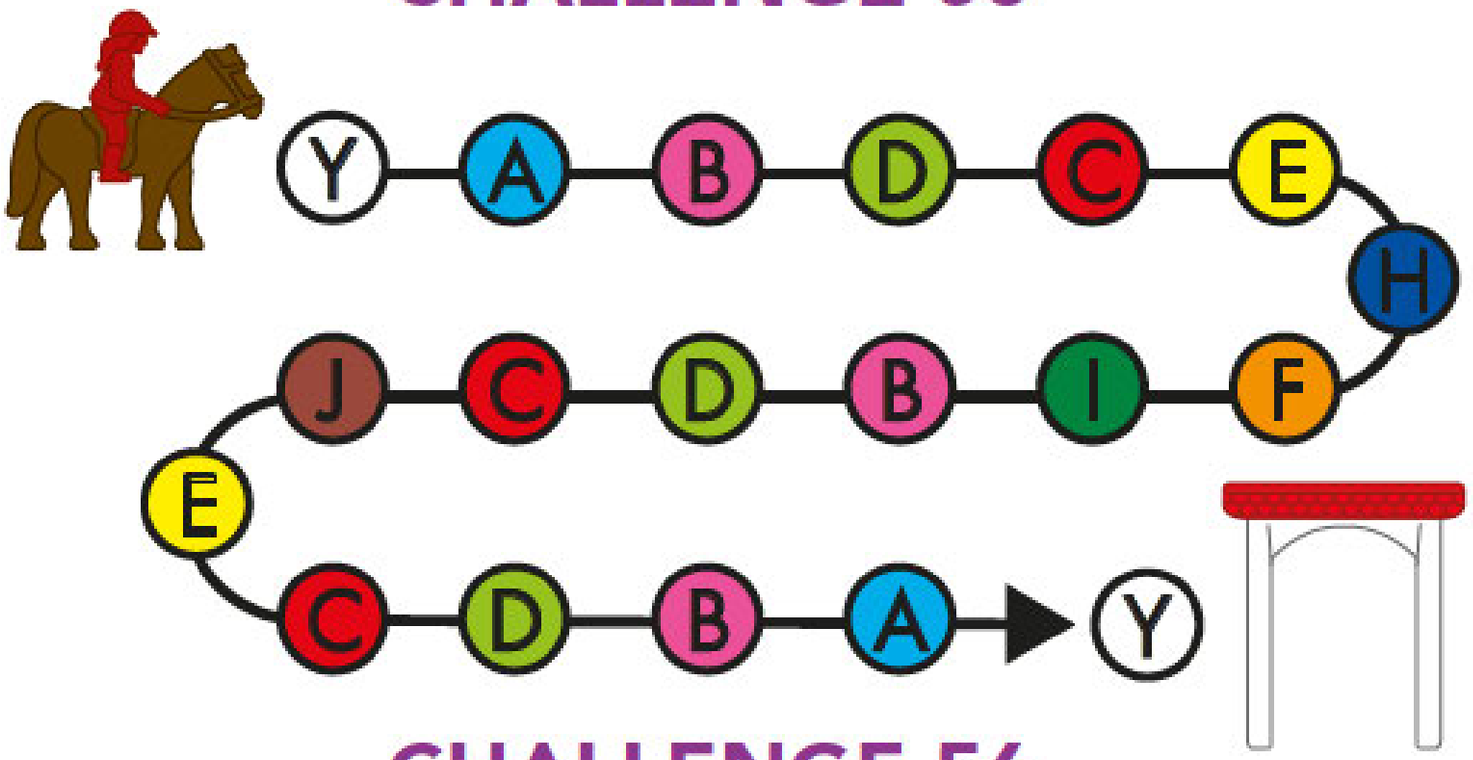
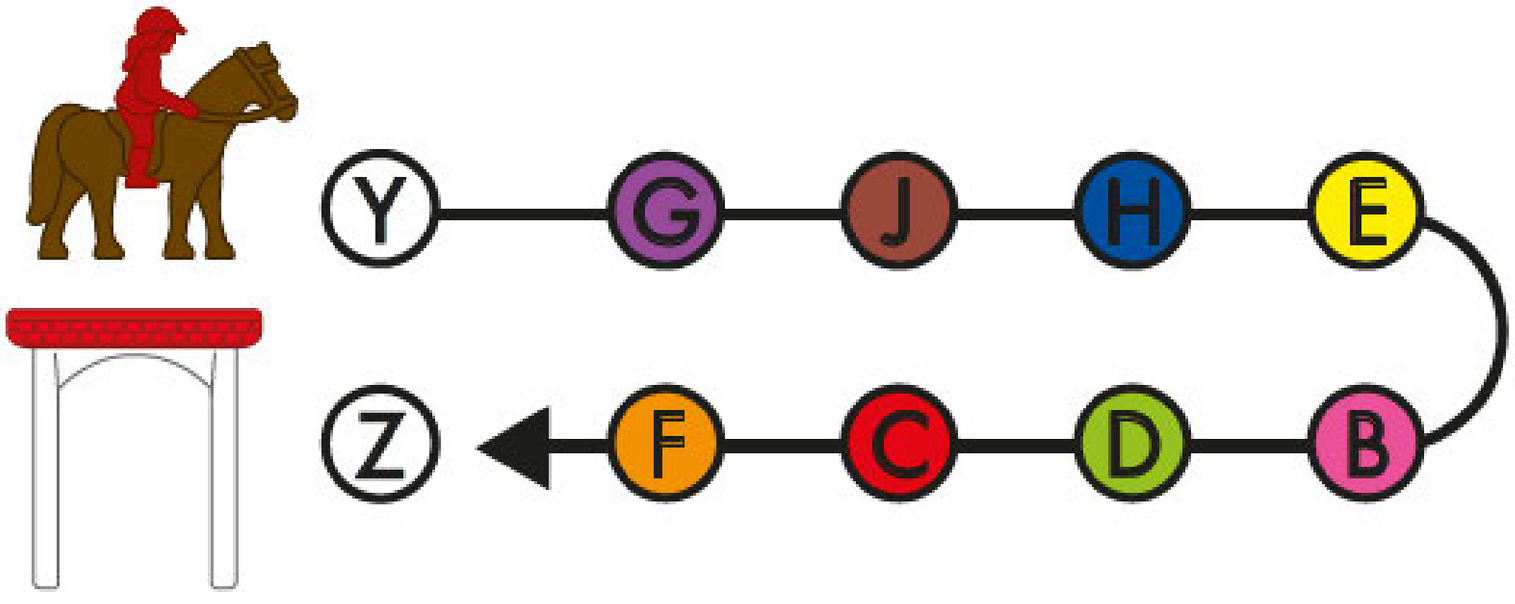
CHALLENGE 55



CHALLENGE 56



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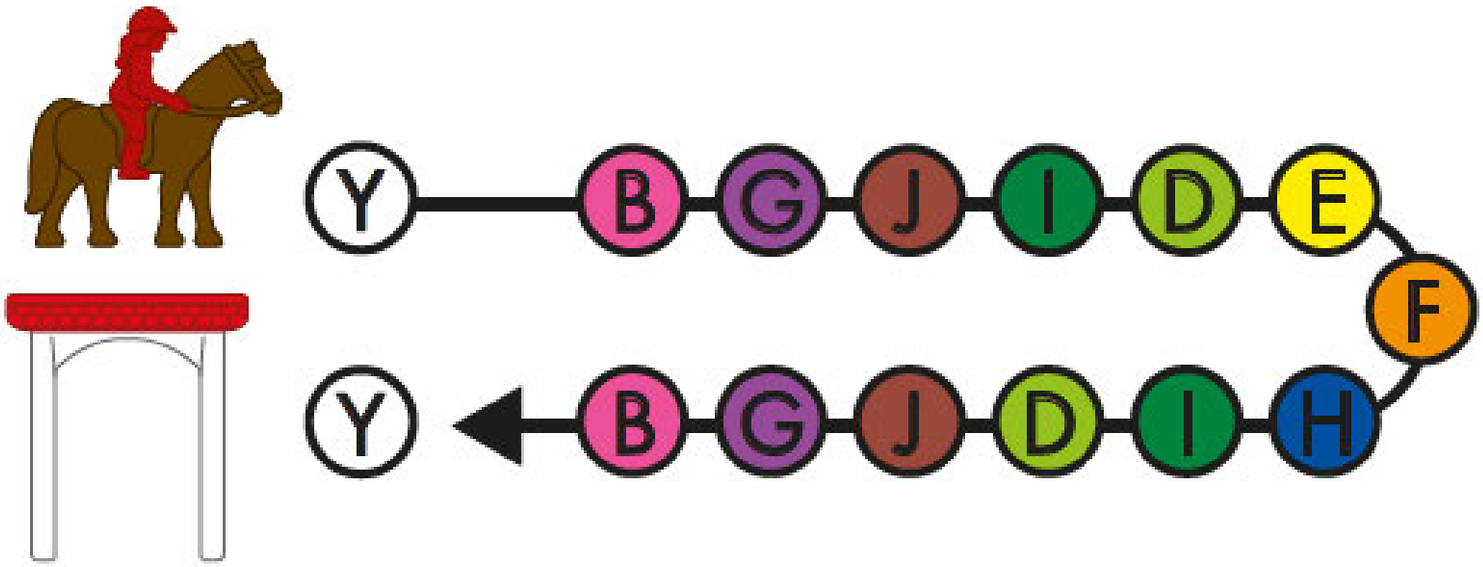
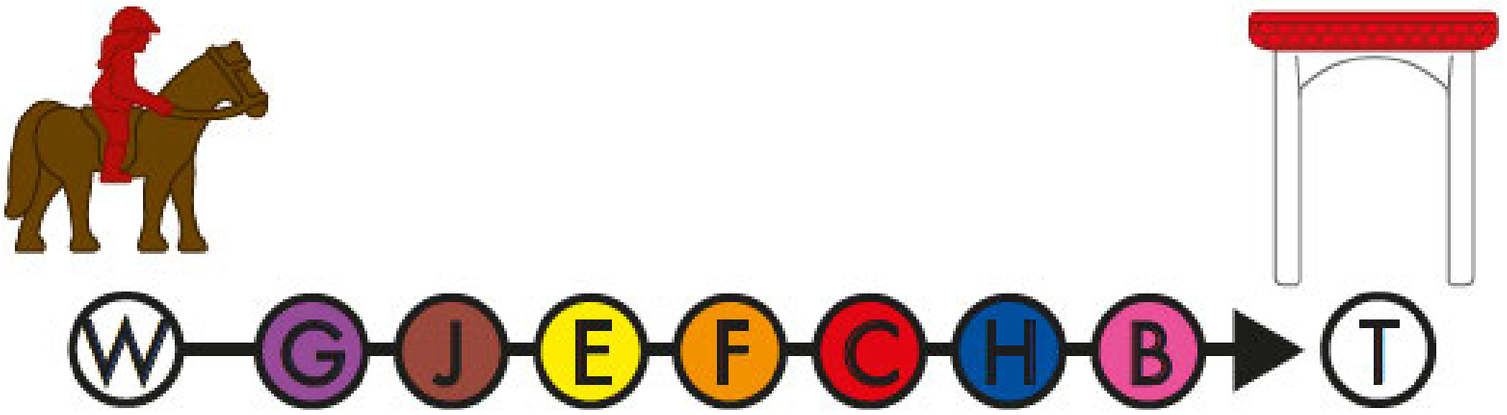
CHALLENGE 57



CHALLENGE 58



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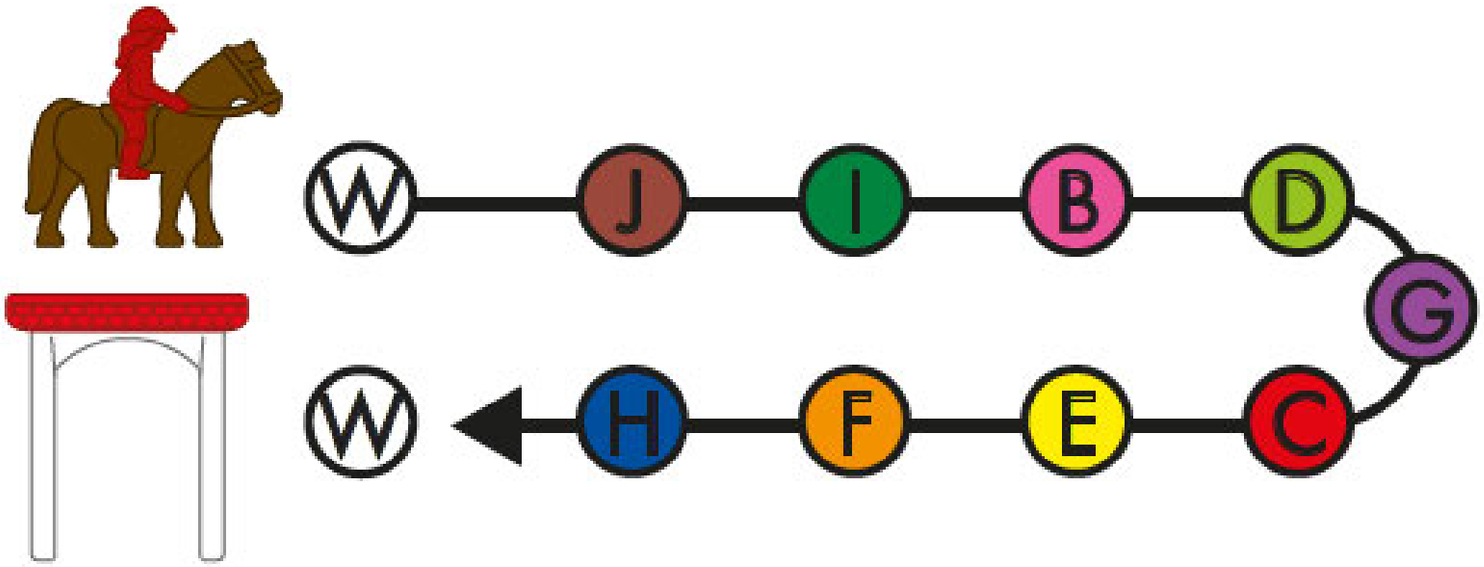
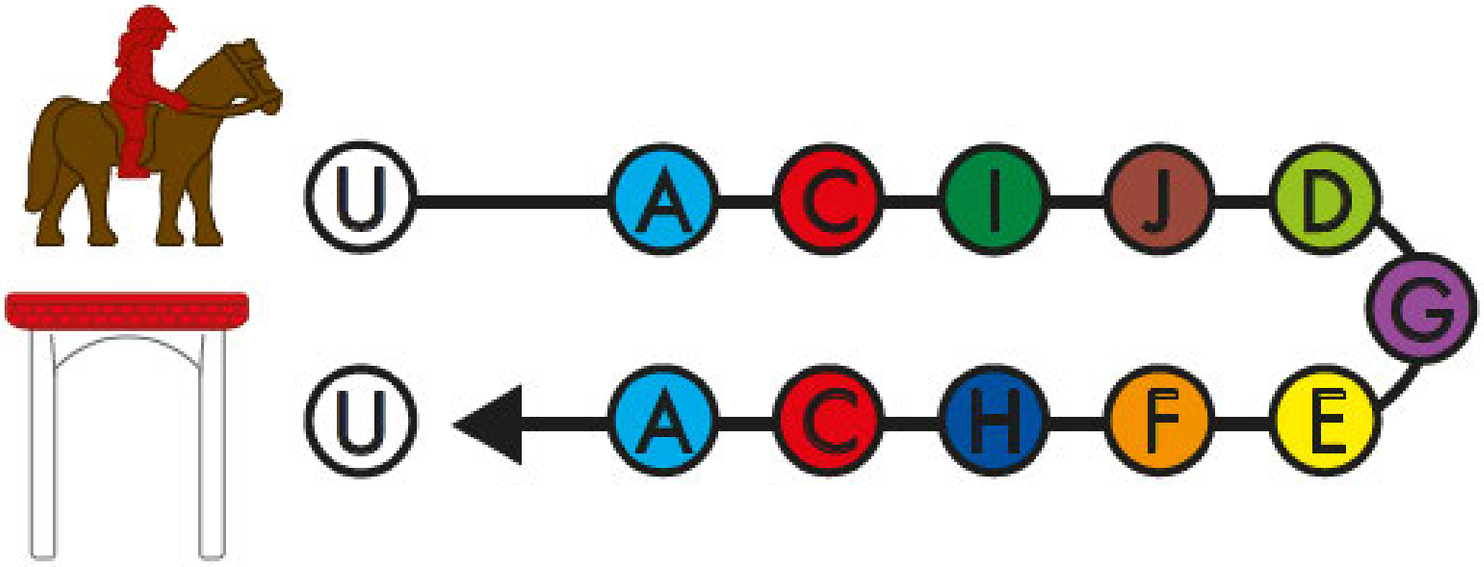
CHALLENGE 59



CHALLENGE 60



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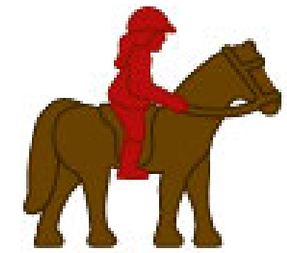
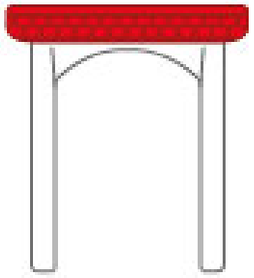
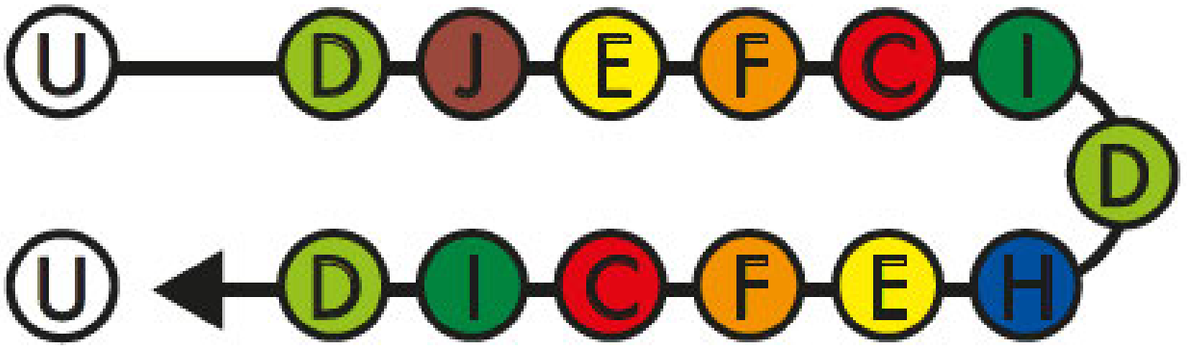
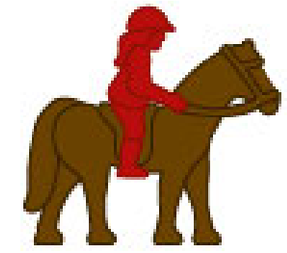
CHALLENGE 61

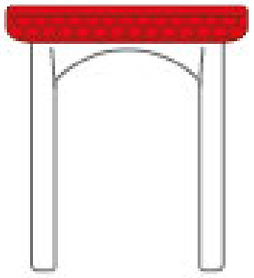


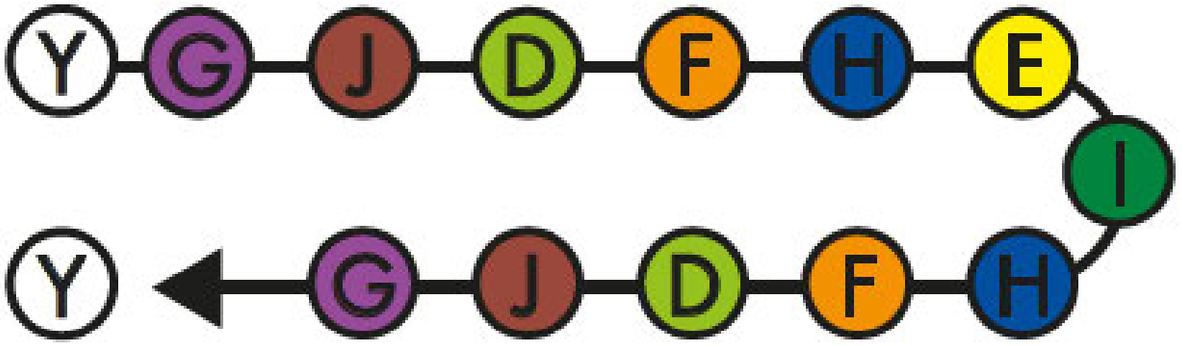




CHALLENGE 62







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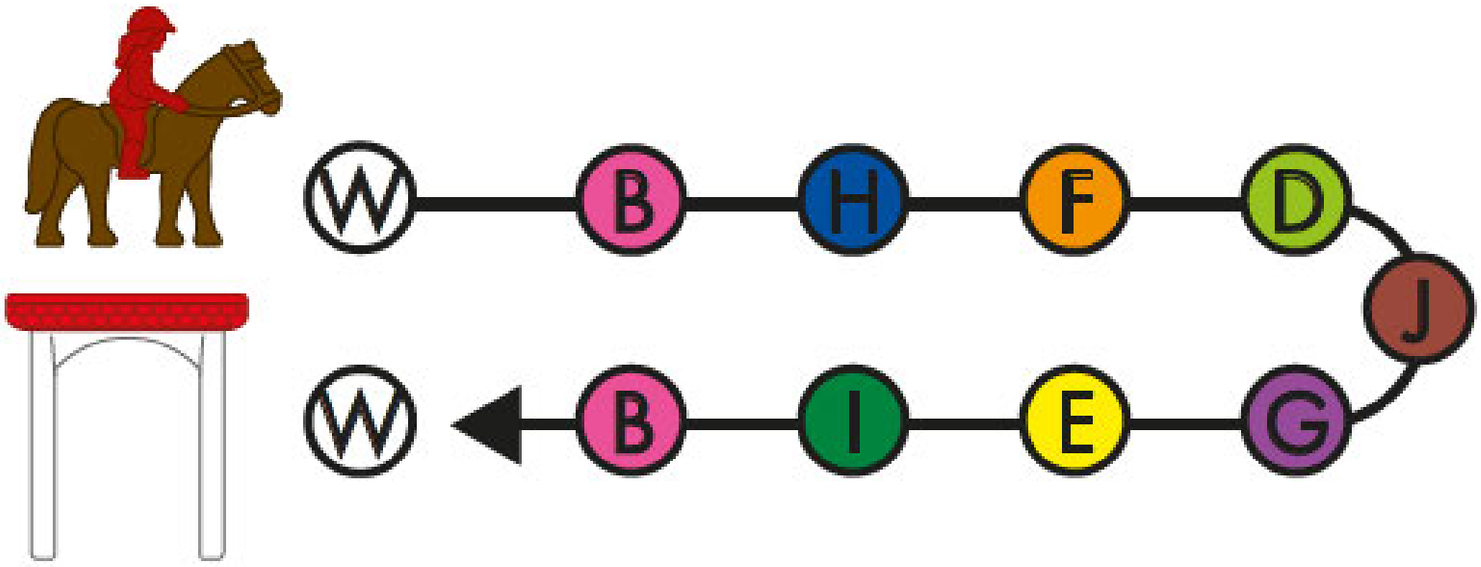
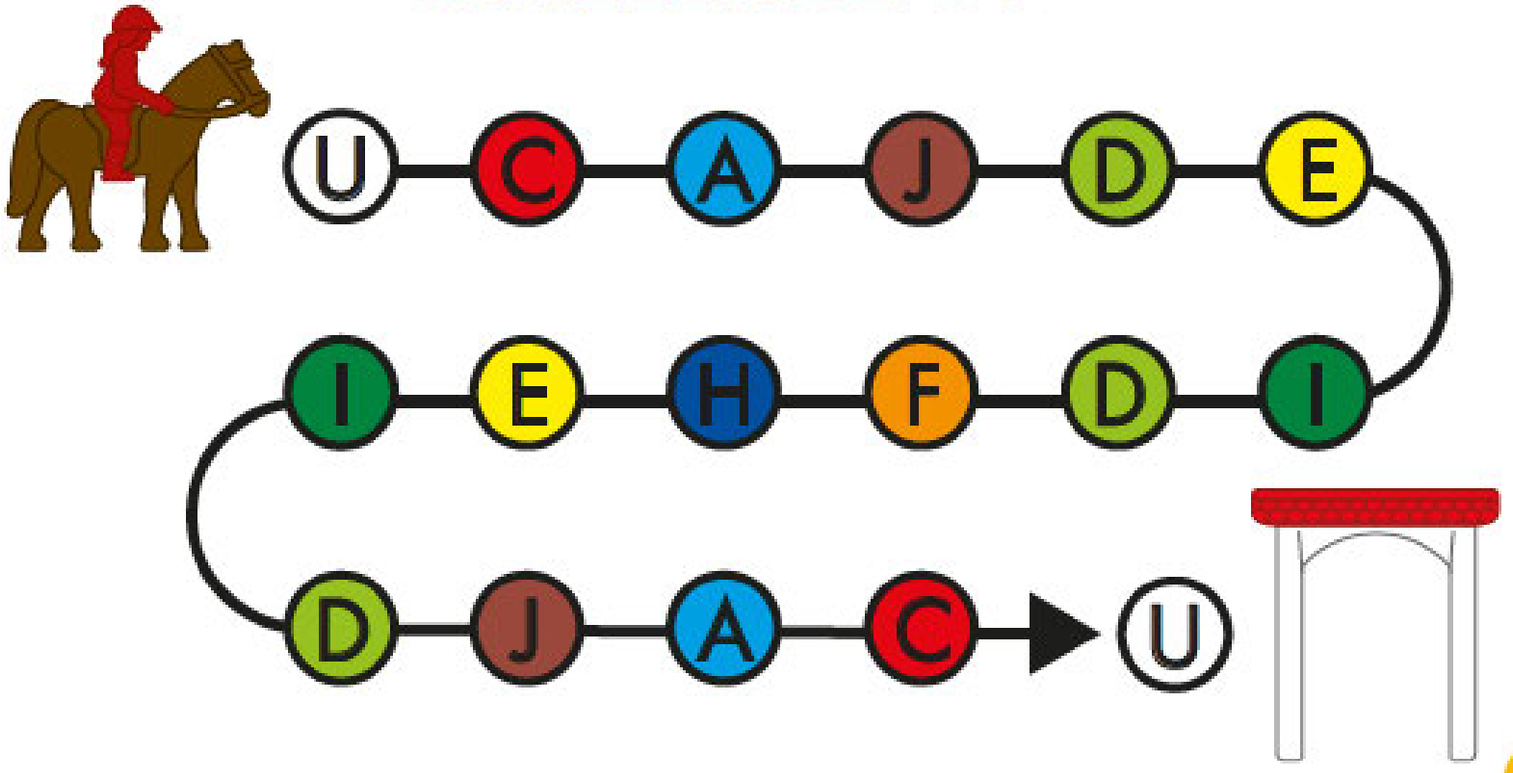
CHALLENGE 63



CHALLENGE 64



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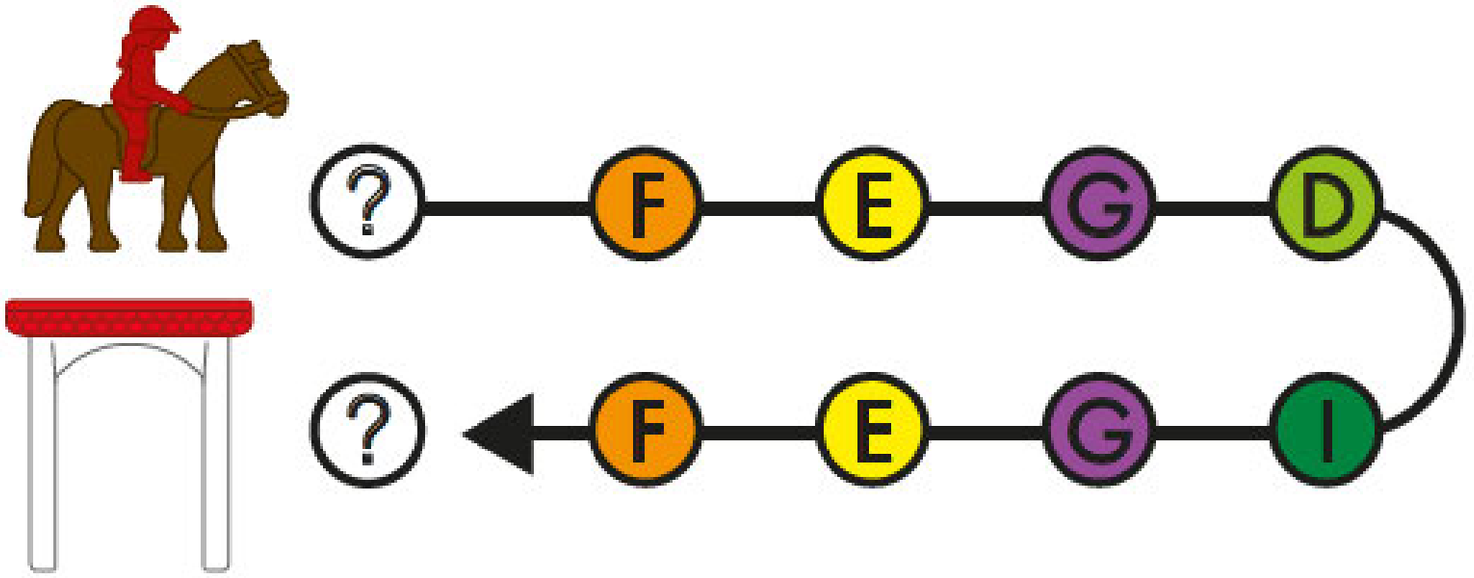
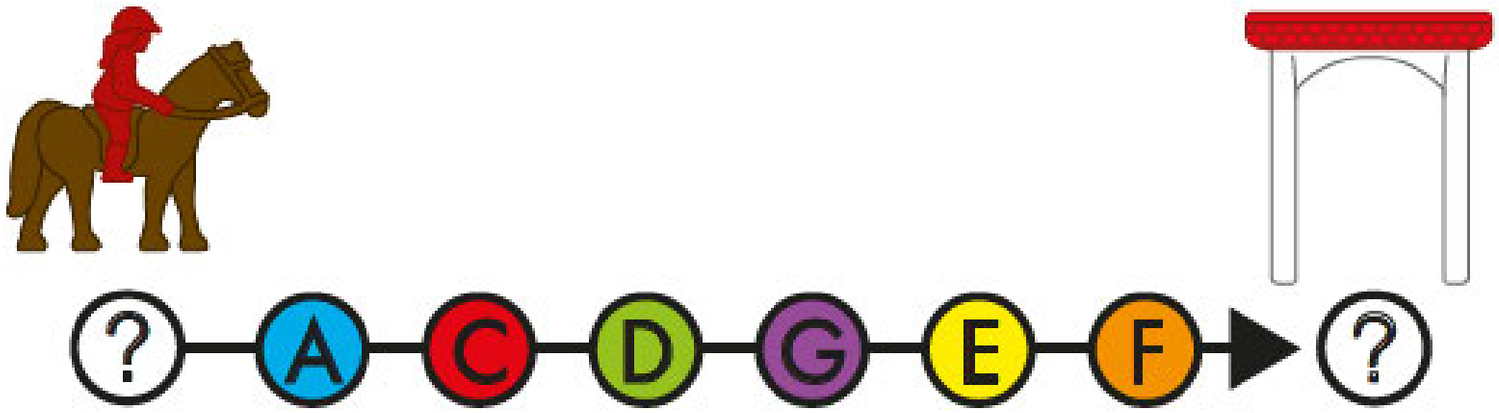
CHALLENGE 65



CHALLENGE 66



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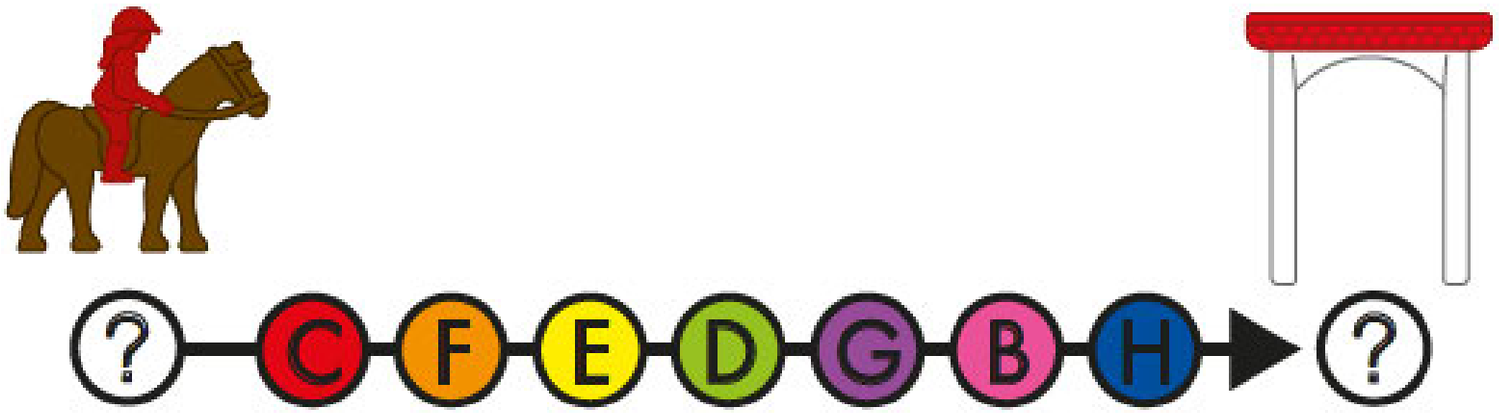
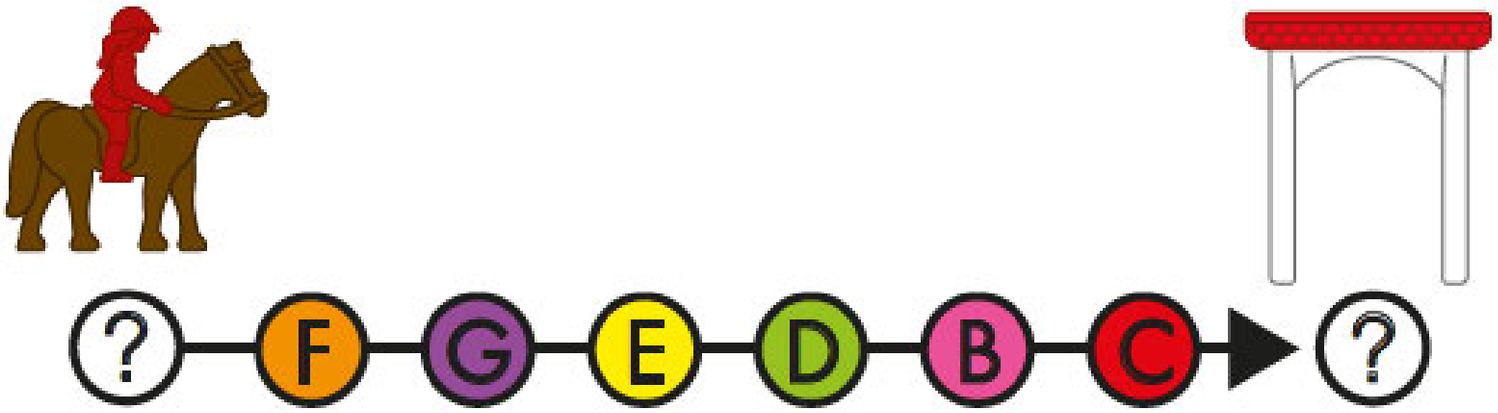
CHALLENGE 67



CHALLENGE 68



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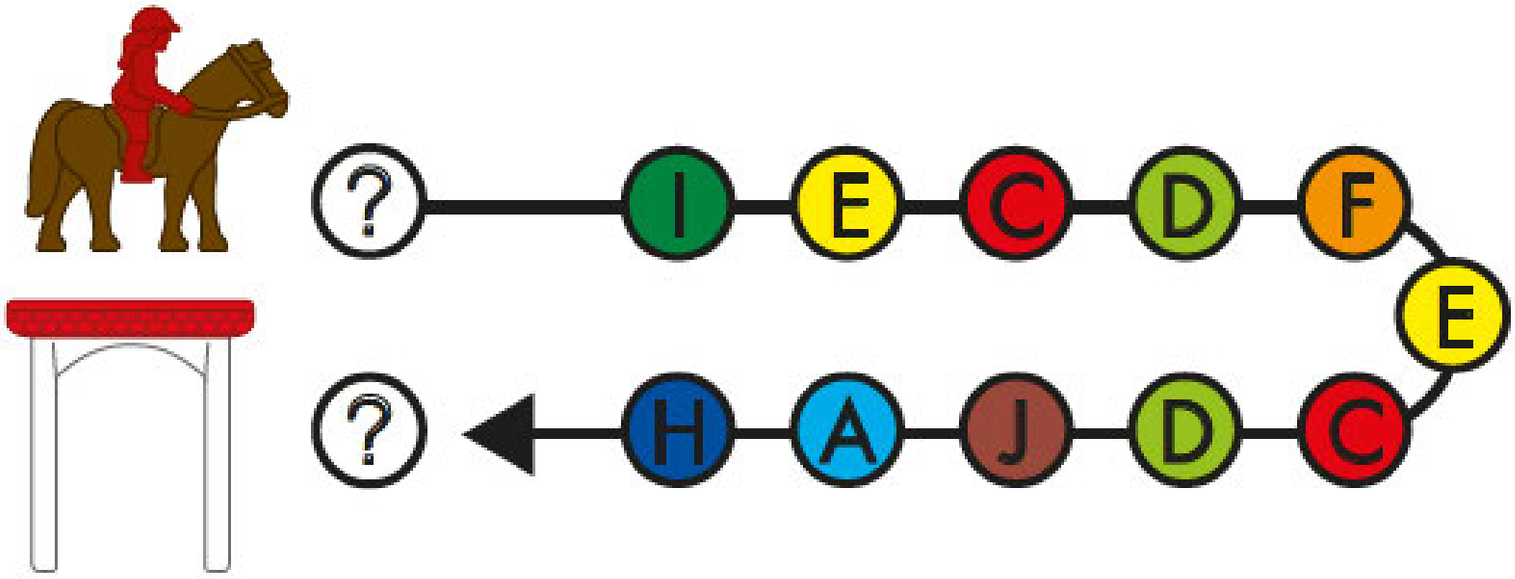
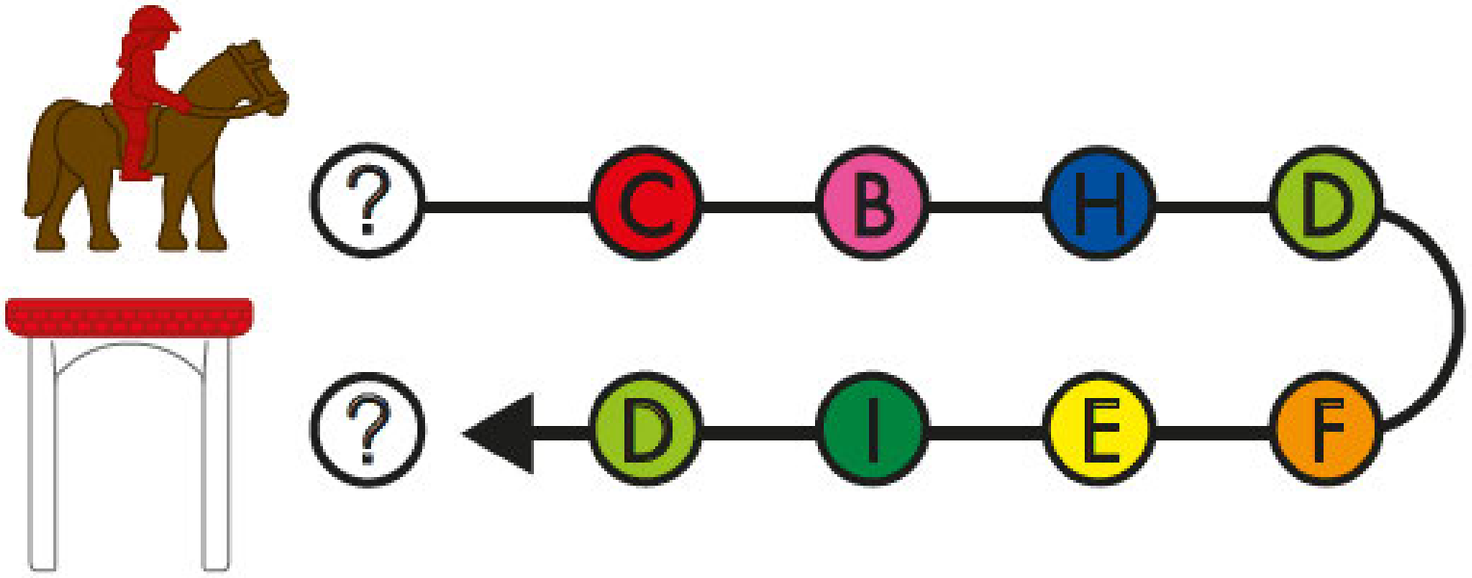
CHALLENGE 69



CHALLENGE 70



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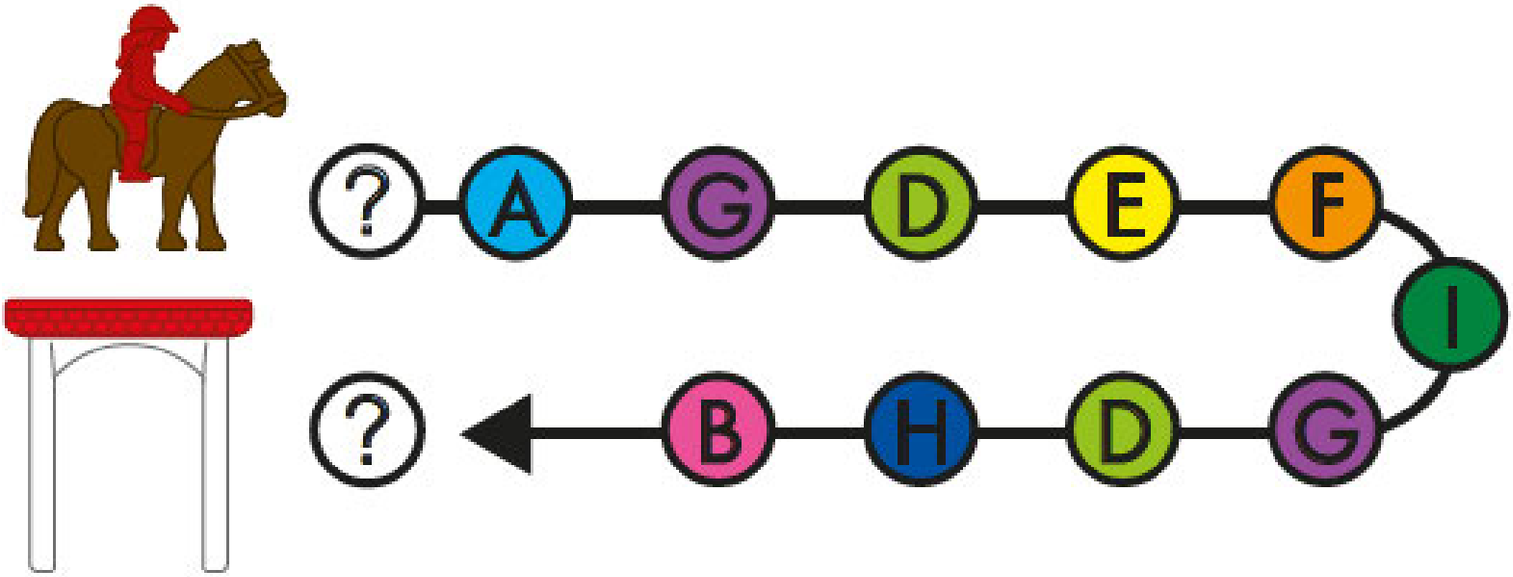
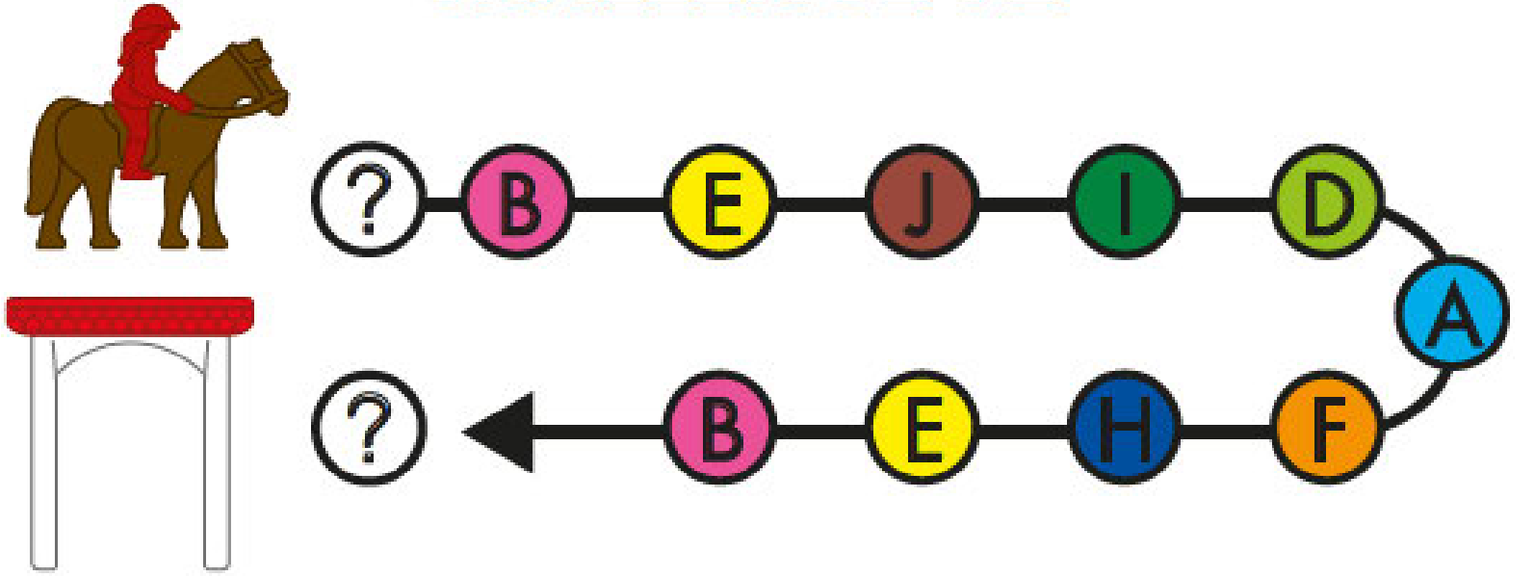
CHALLENGE 71



CHALLENGE 72



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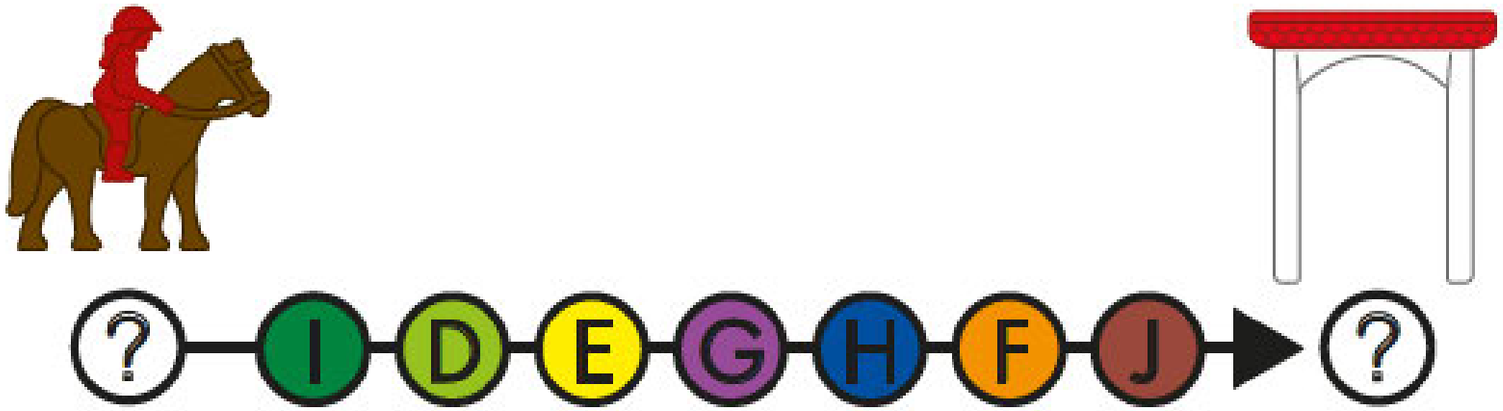
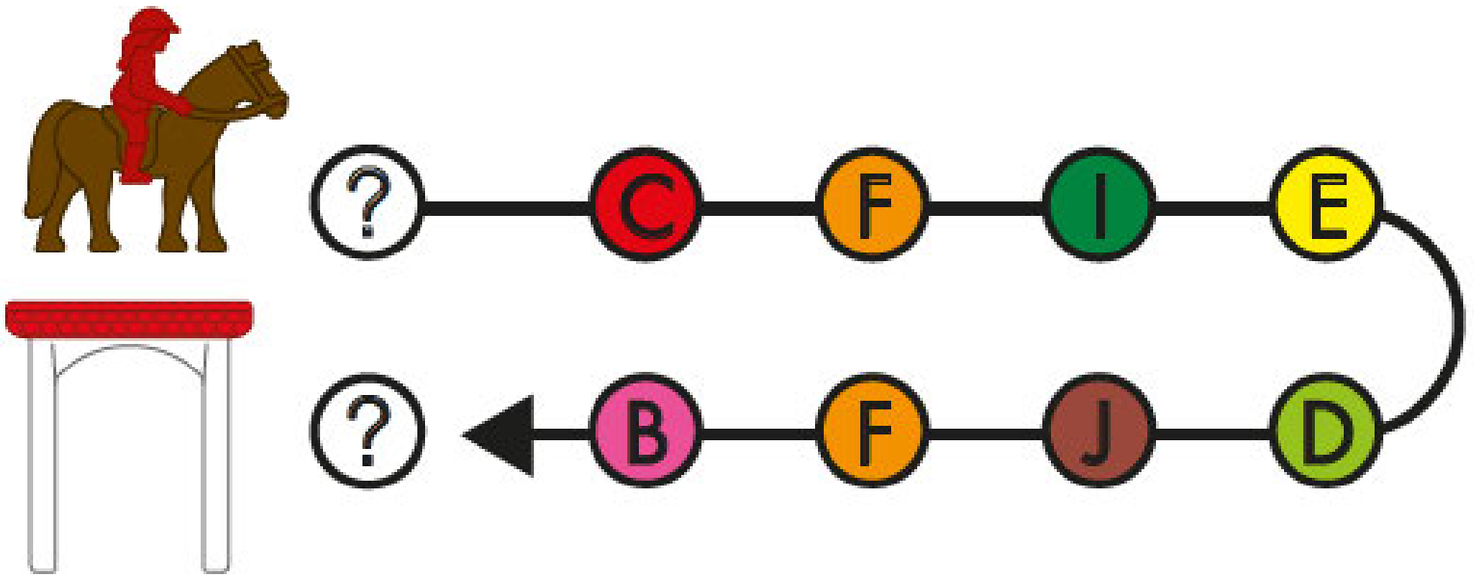
CHALLENGE 73



CHALLENGE 74



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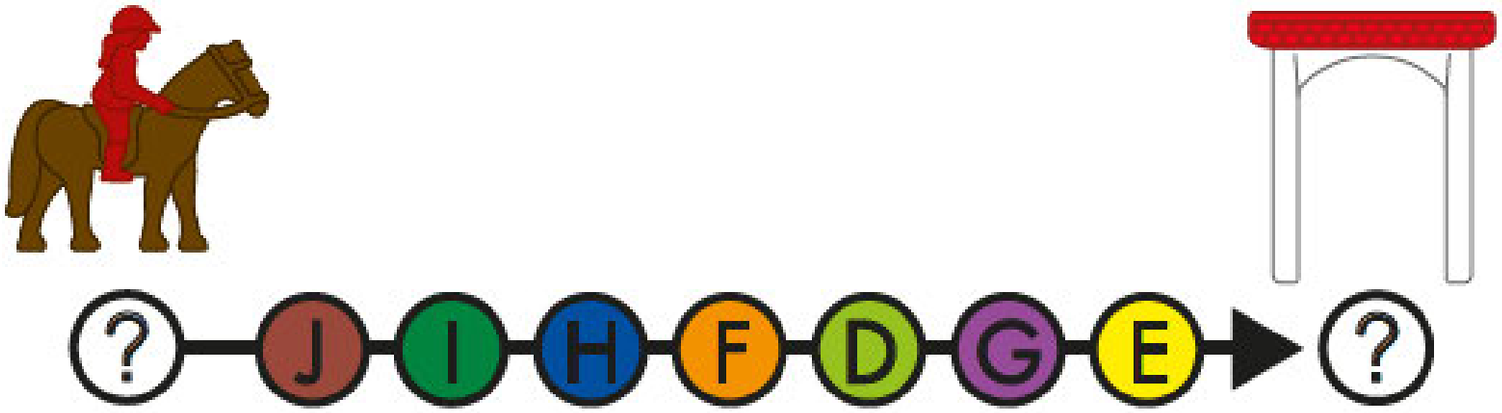
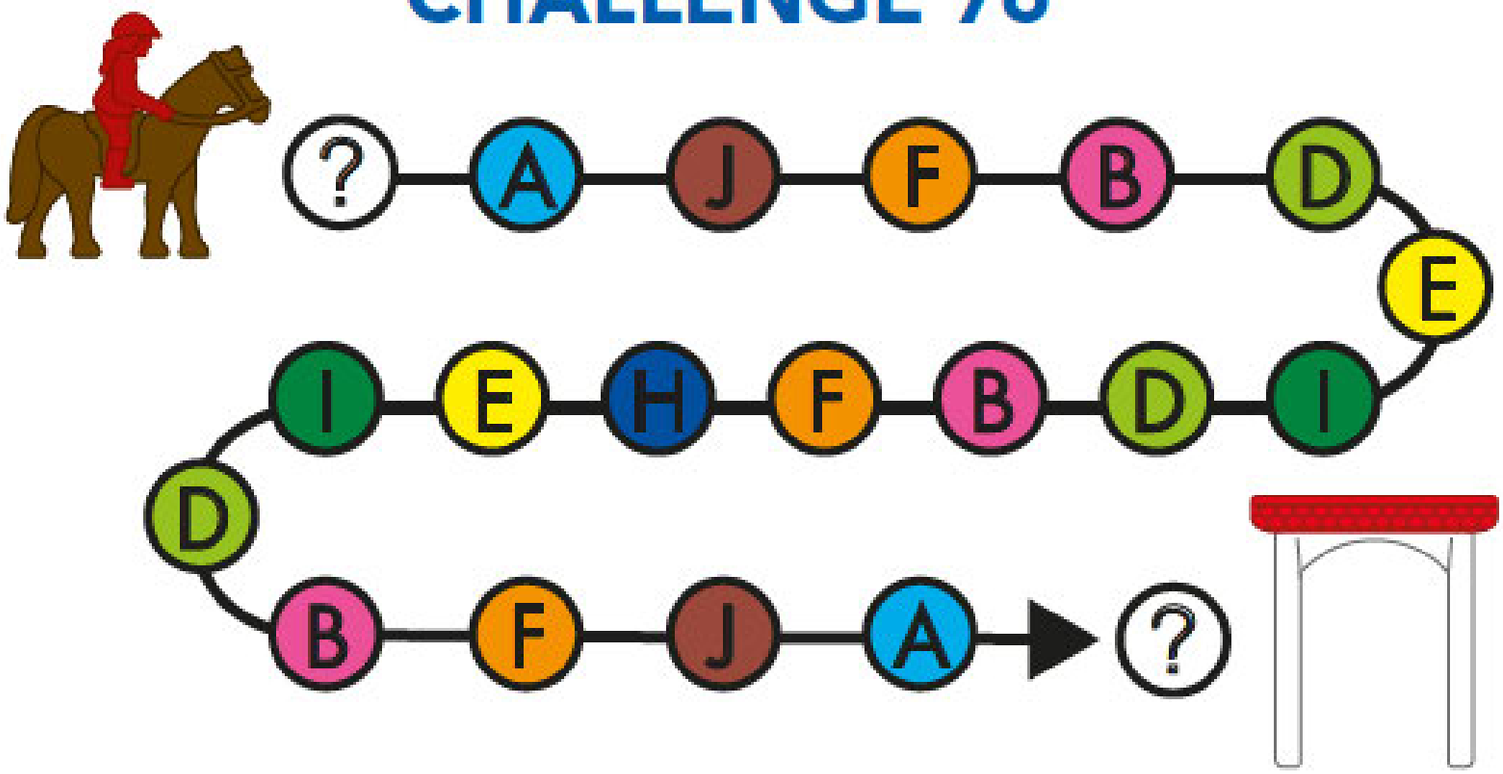
CHALLENGE 75



CHALLENGE 76



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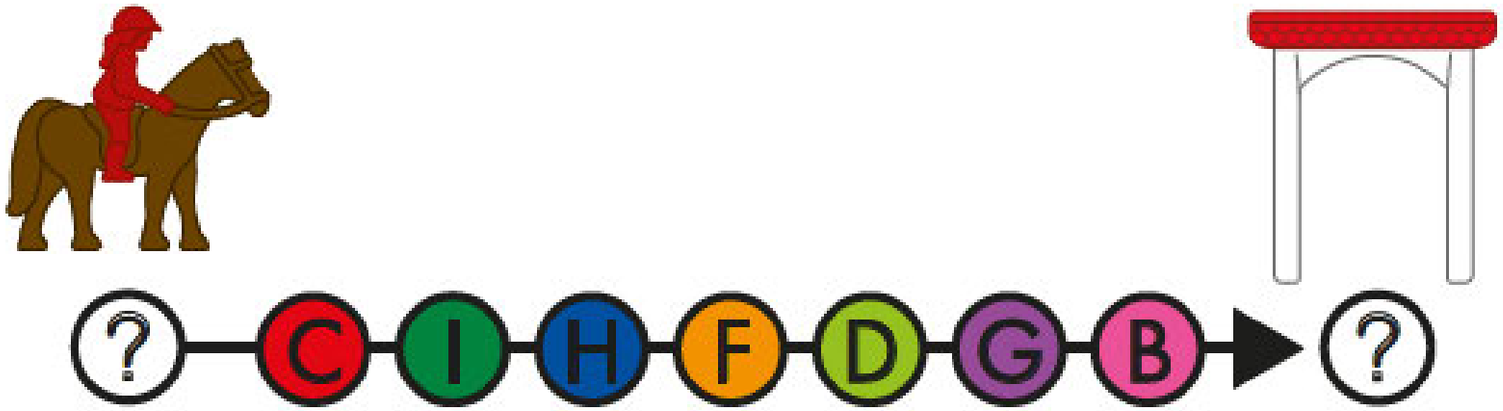
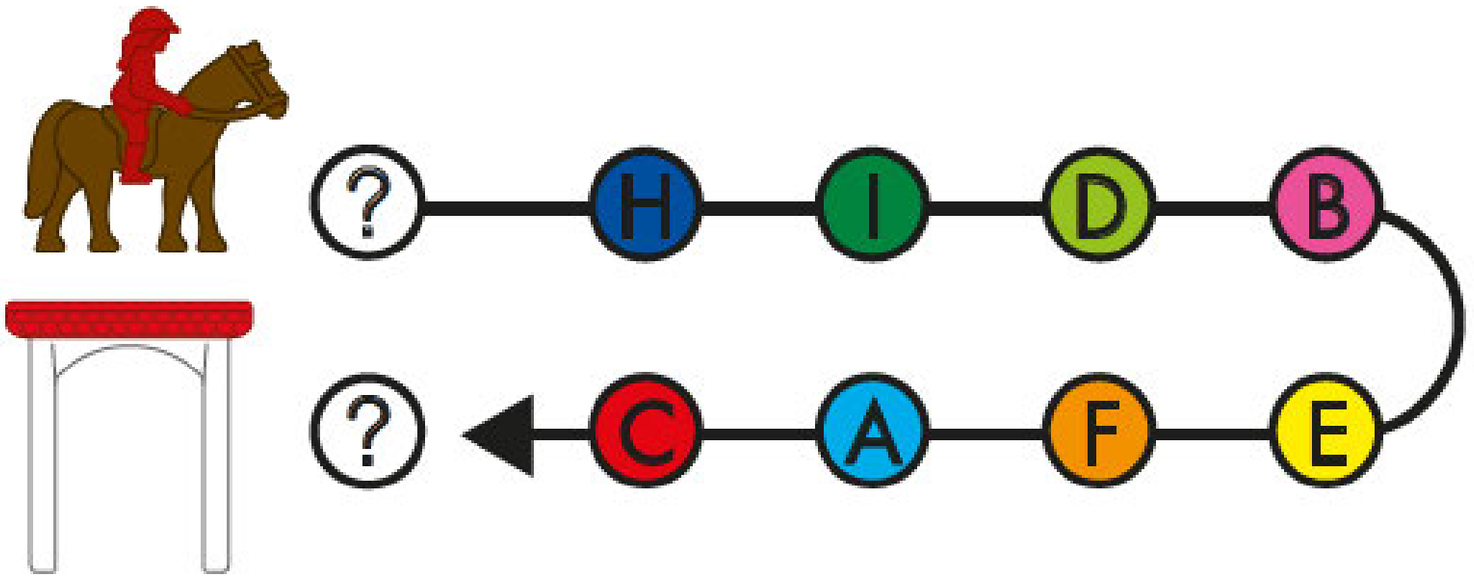
CHALLENGE 77



CHALLENGE 78



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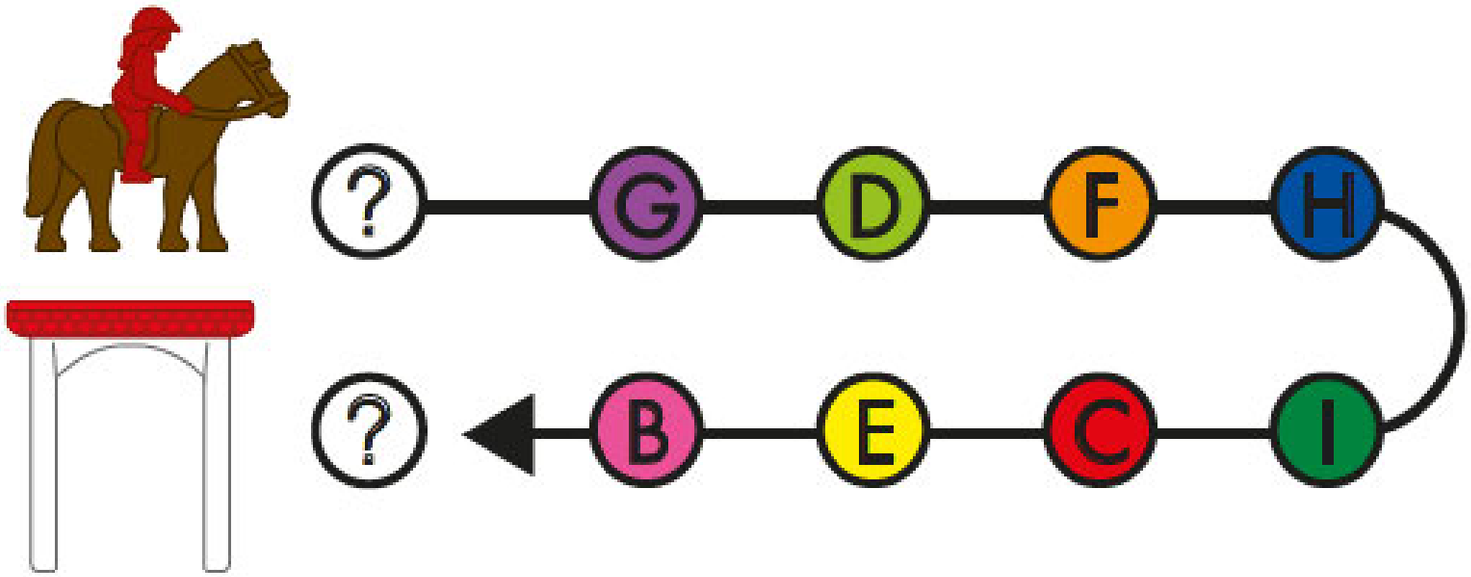
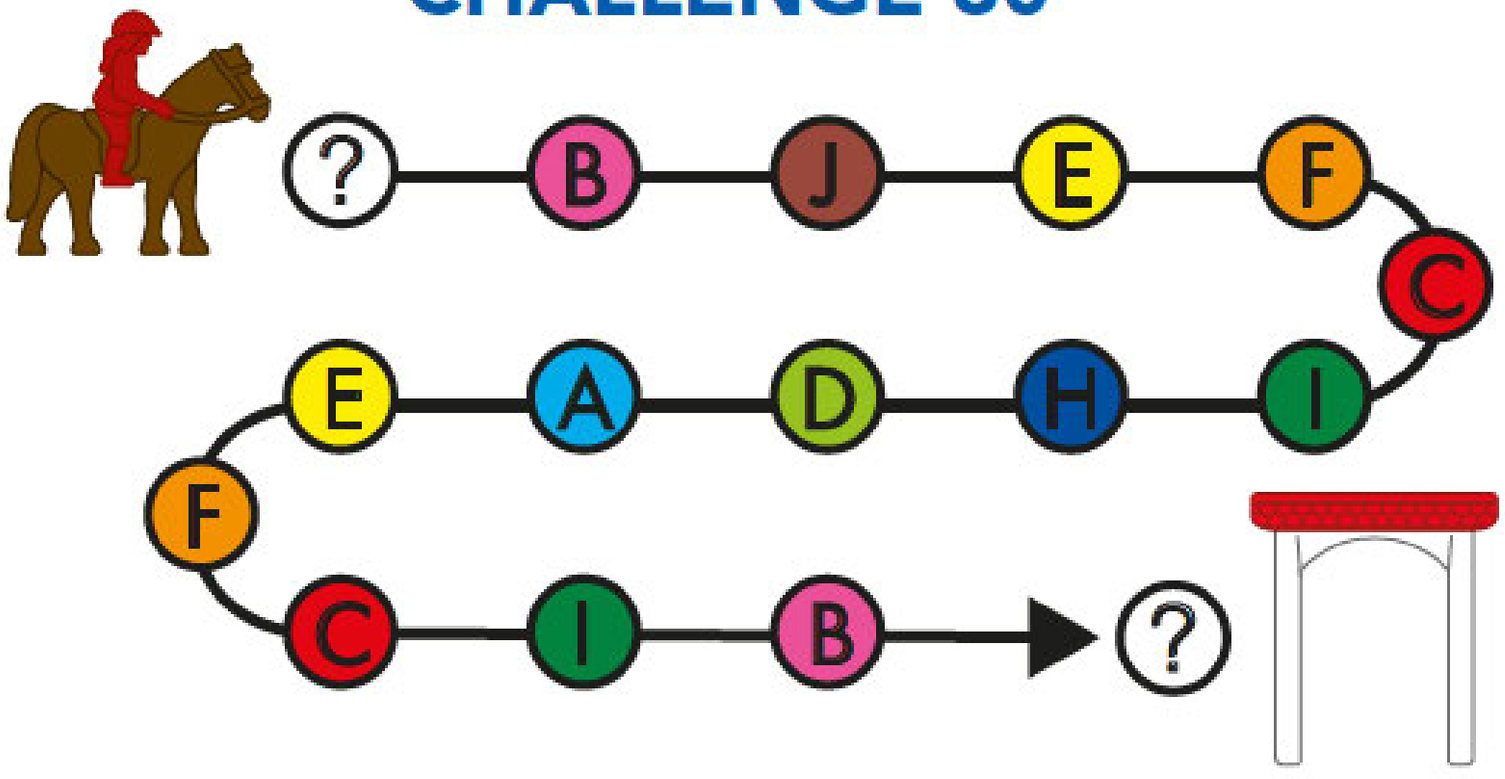
CHALLENGE 79



CHALLENGE 80



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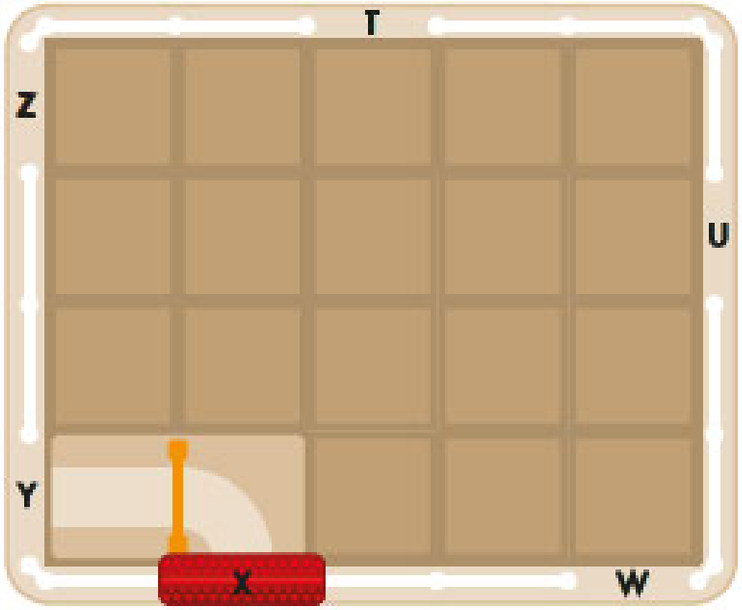
SOLUTIONS

1



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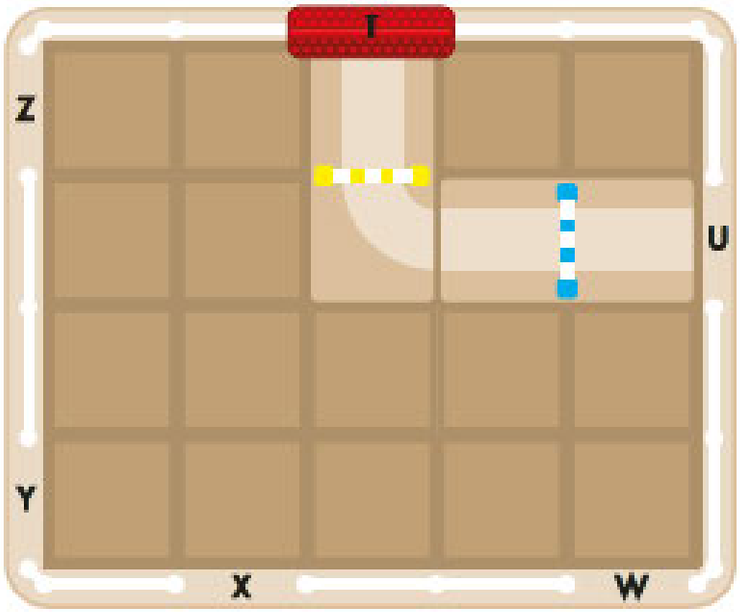

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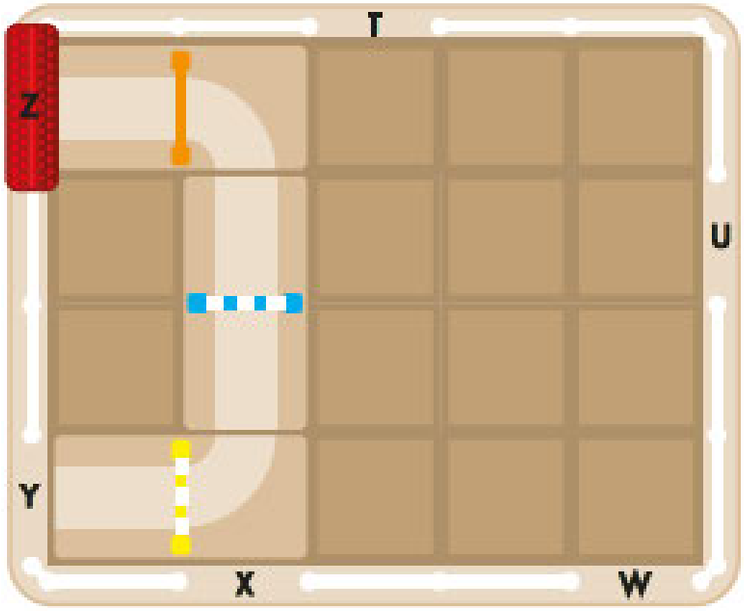

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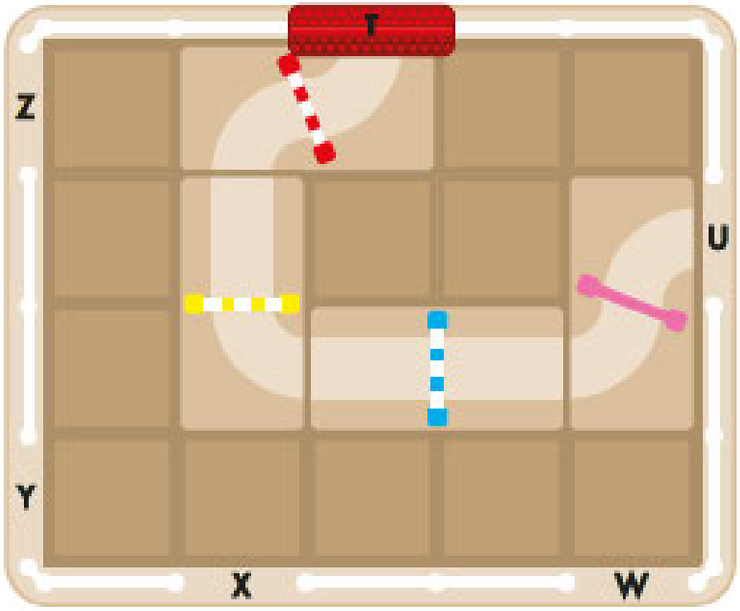

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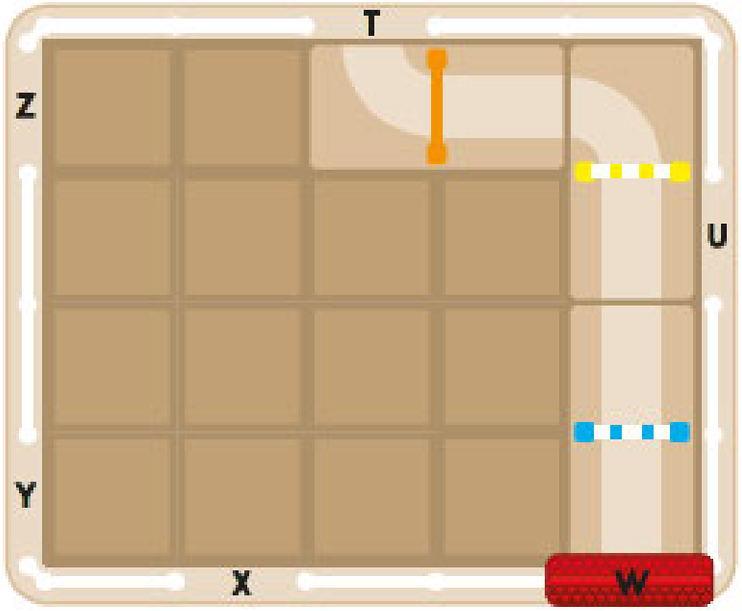
SOLUTIONS

5



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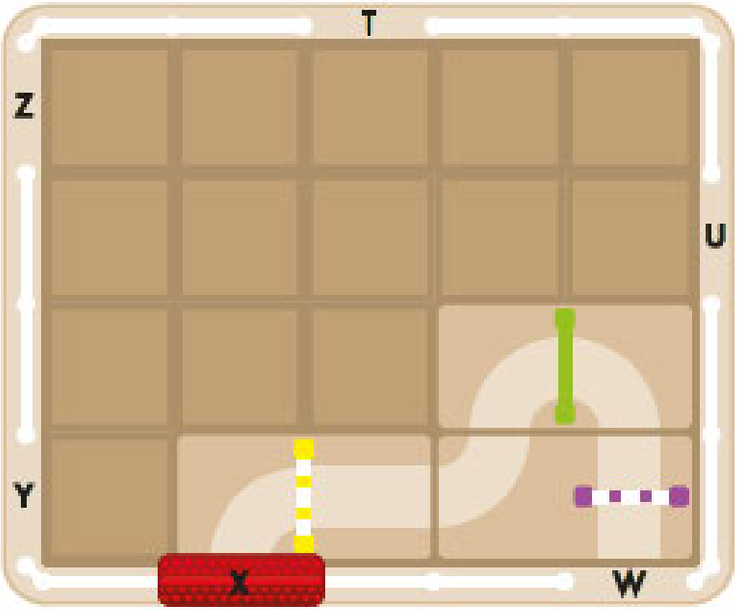

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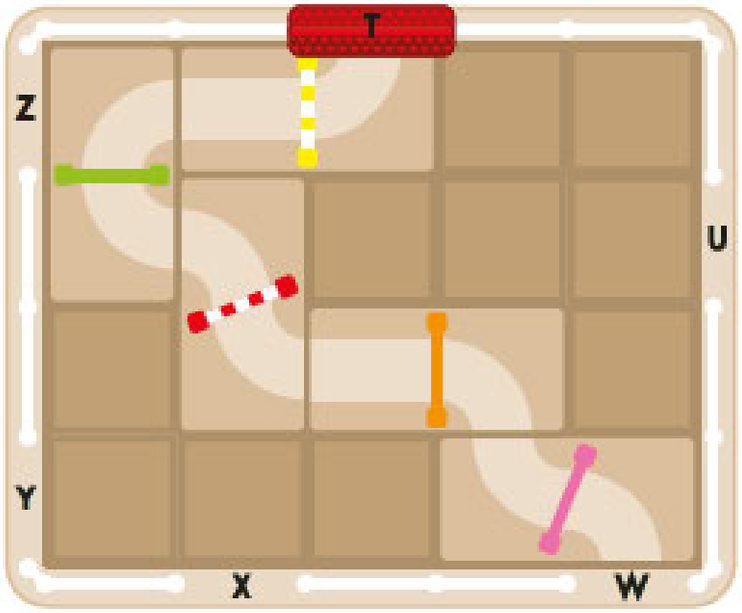

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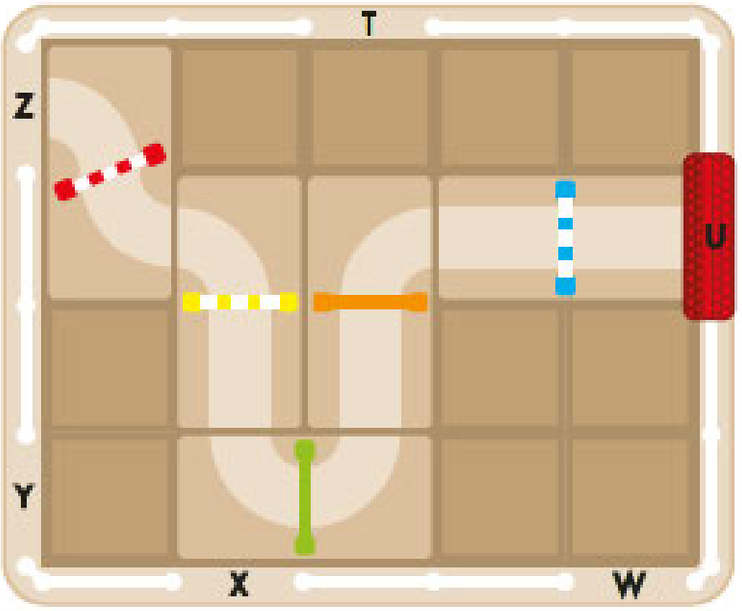

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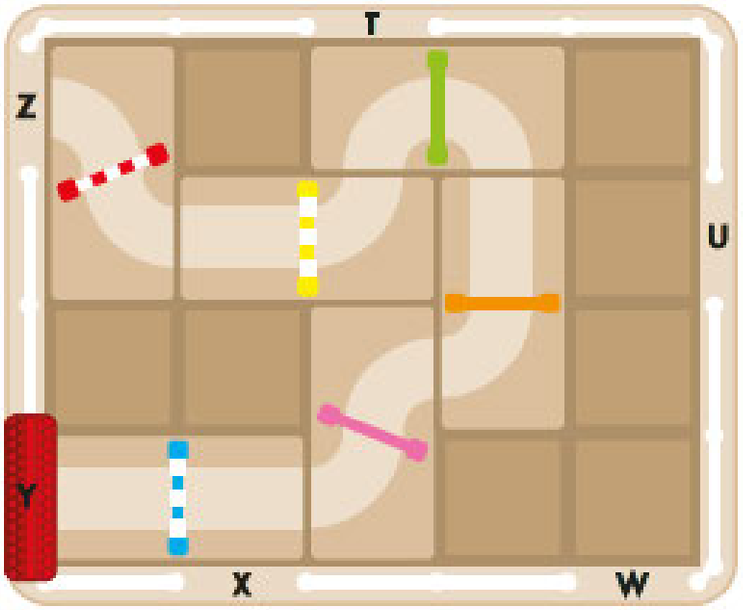
SOLUTIONS

9



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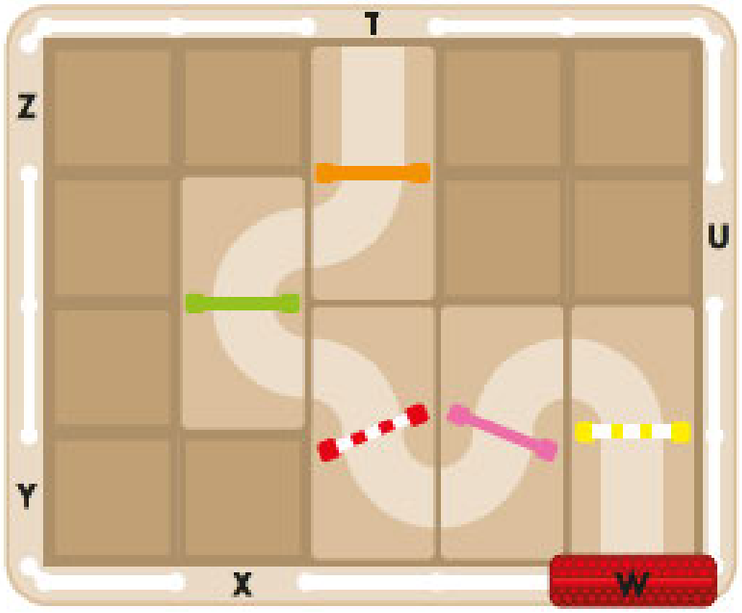

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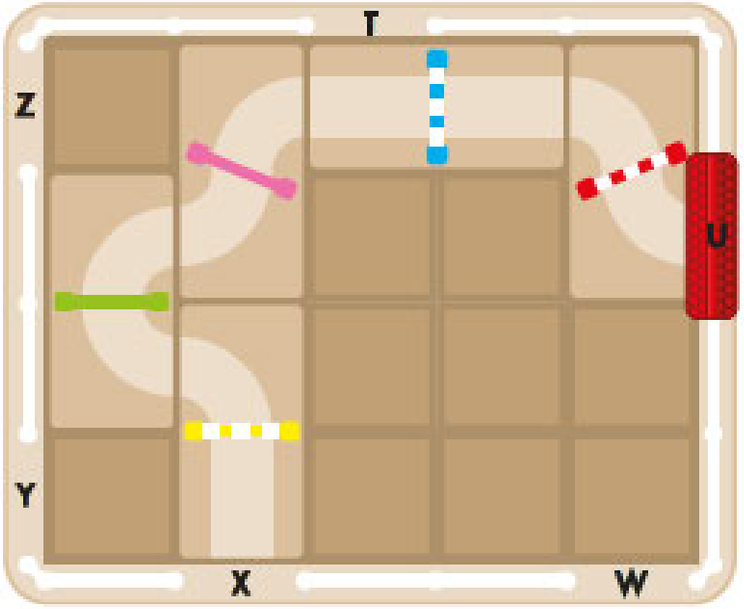

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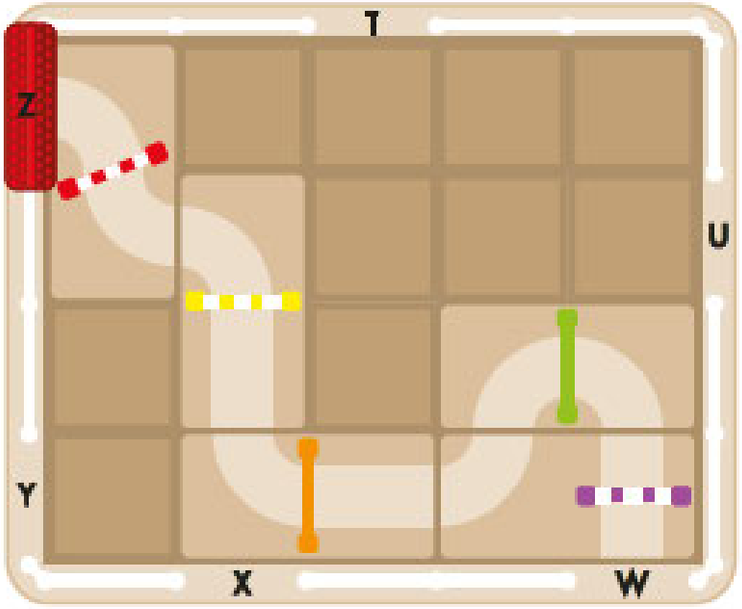

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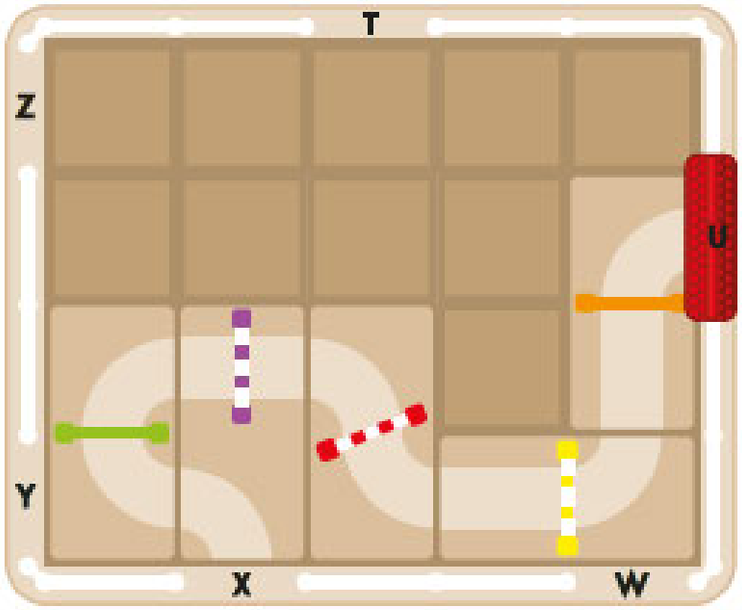

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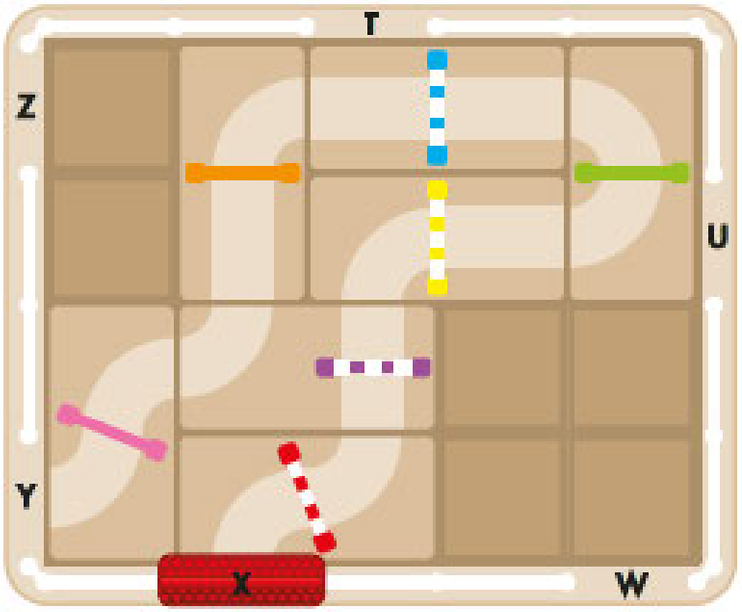

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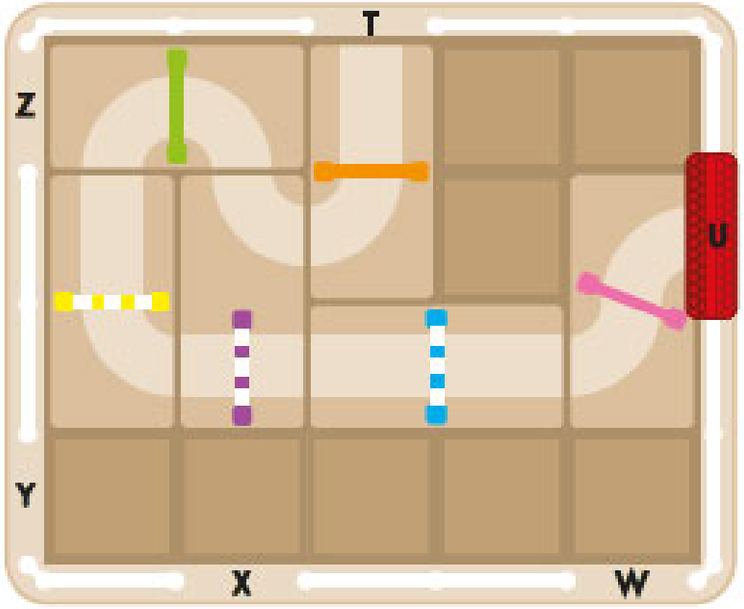

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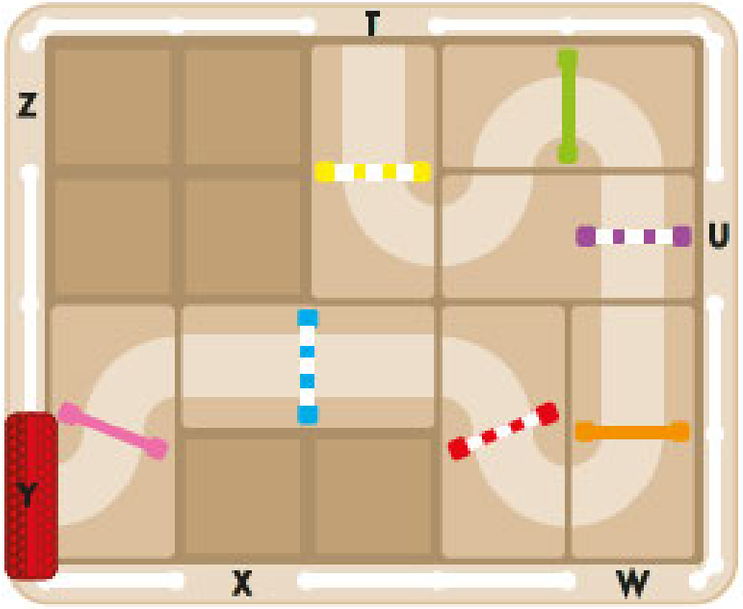

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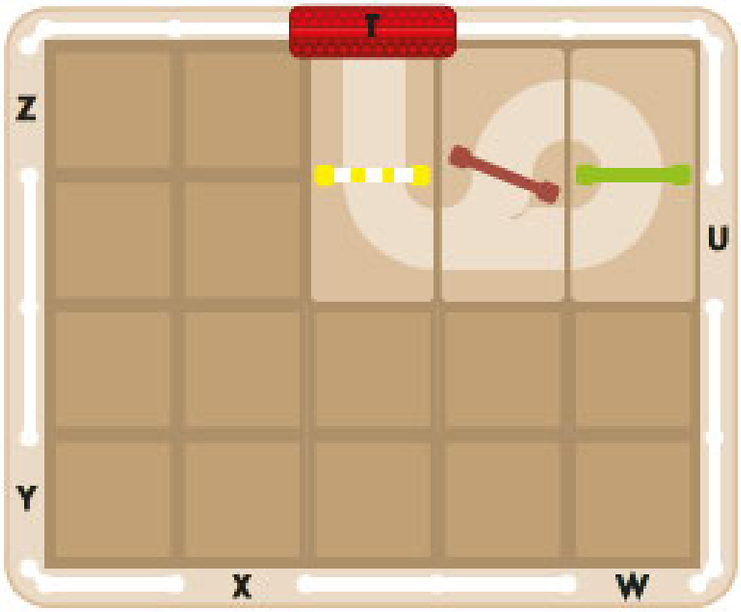

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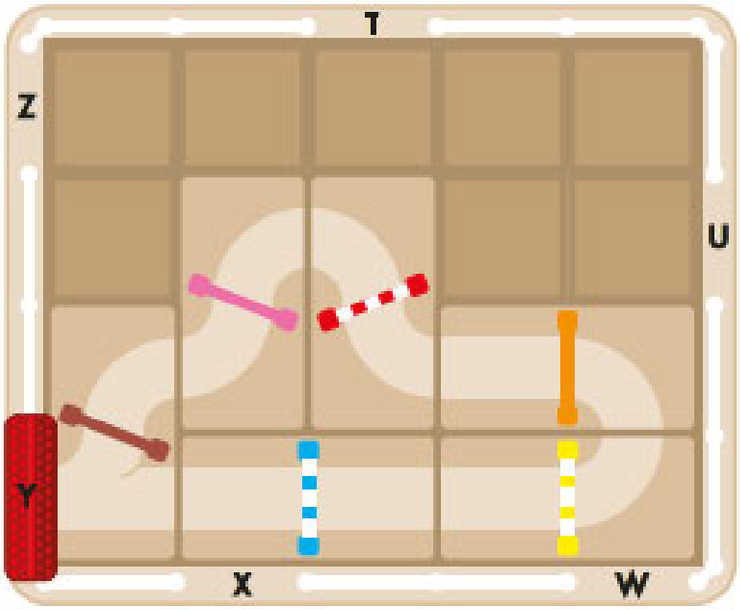

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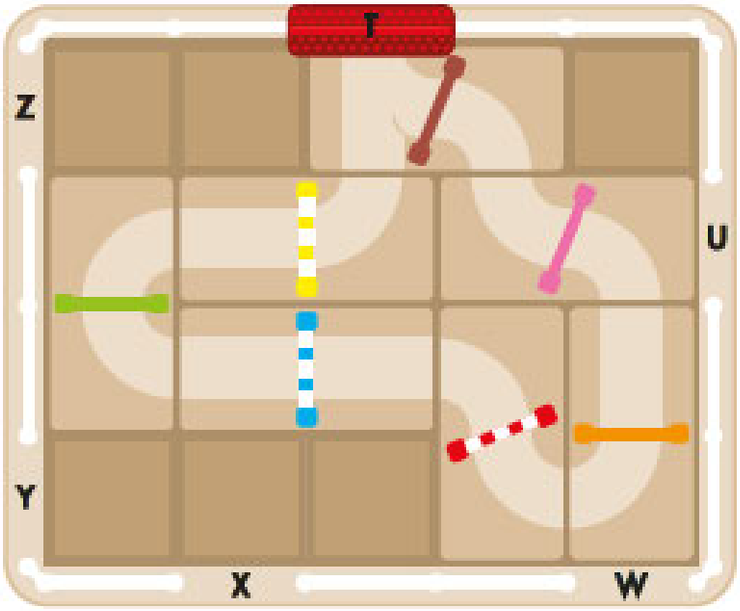

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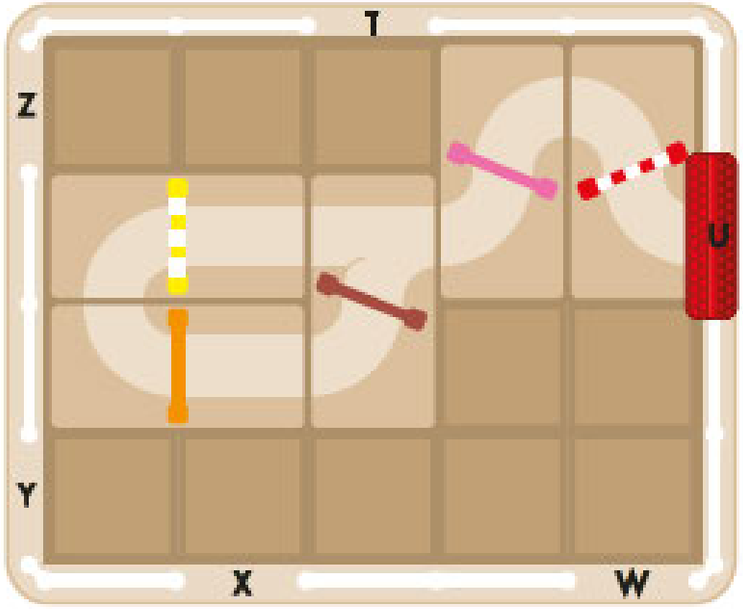

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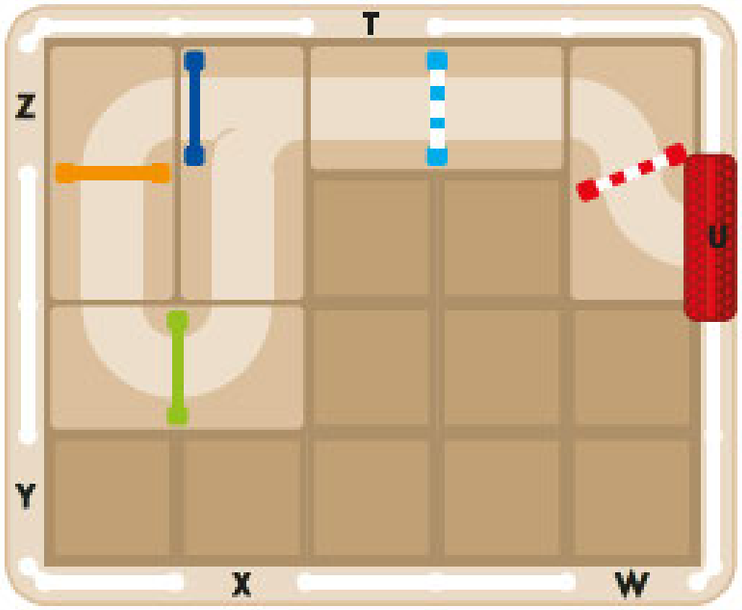

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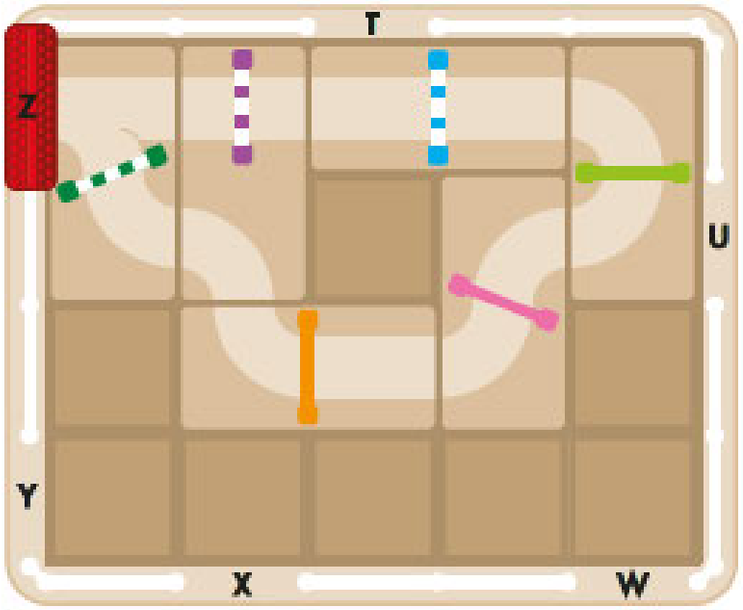

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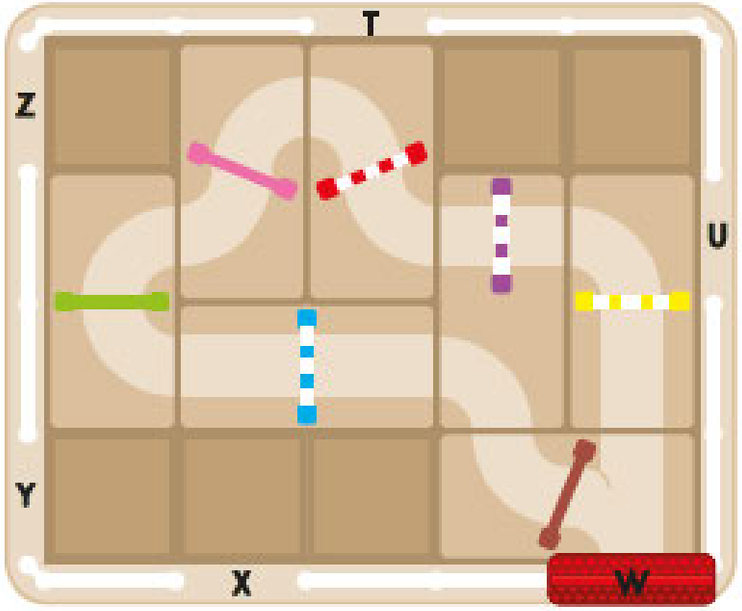

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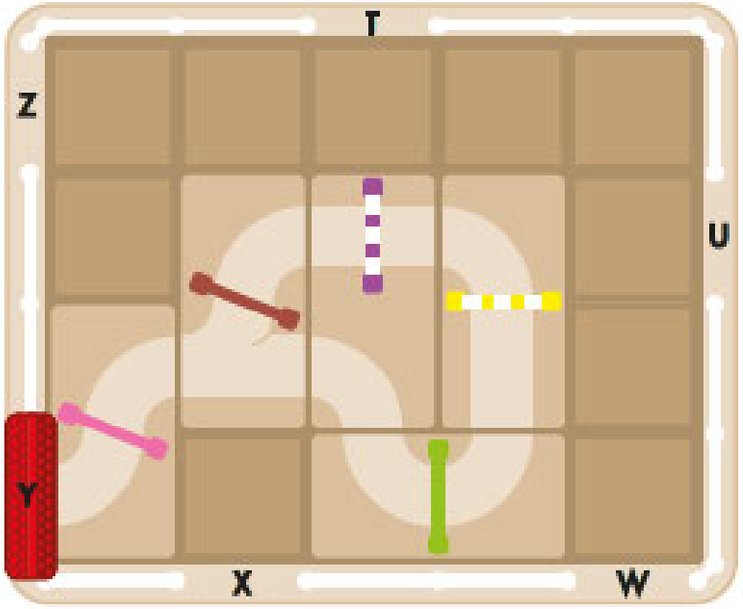

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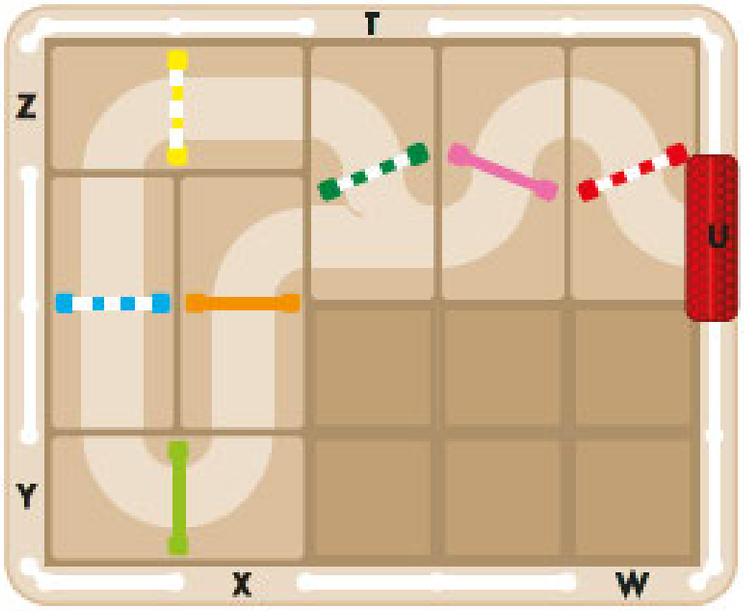

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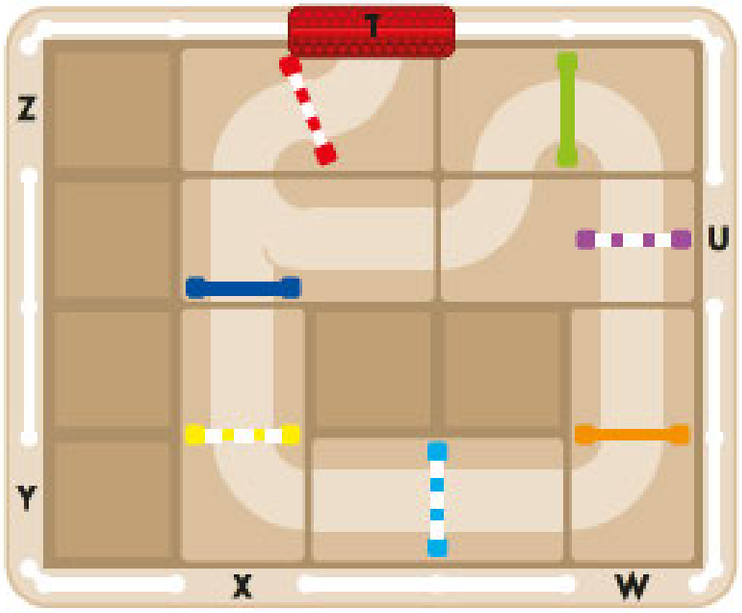

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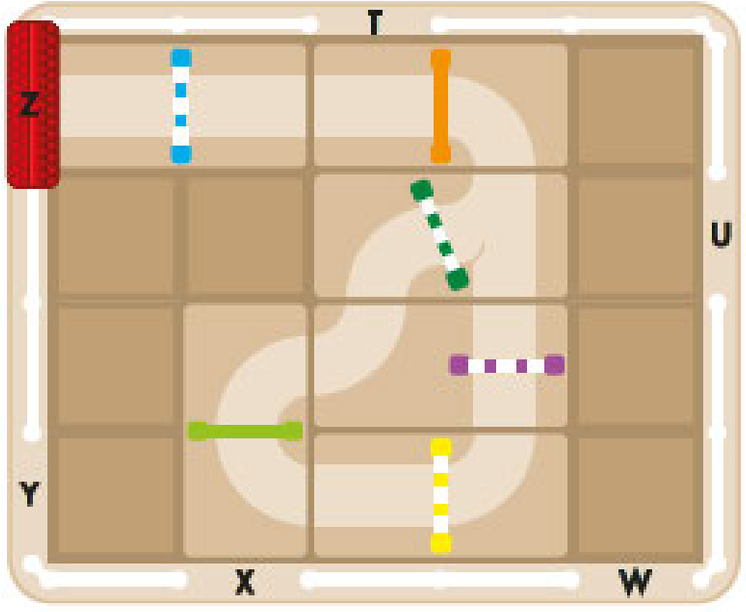

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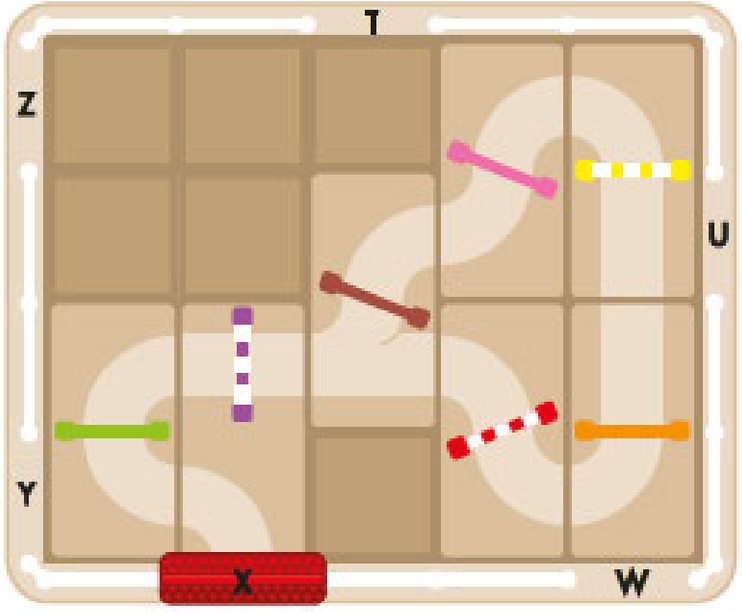

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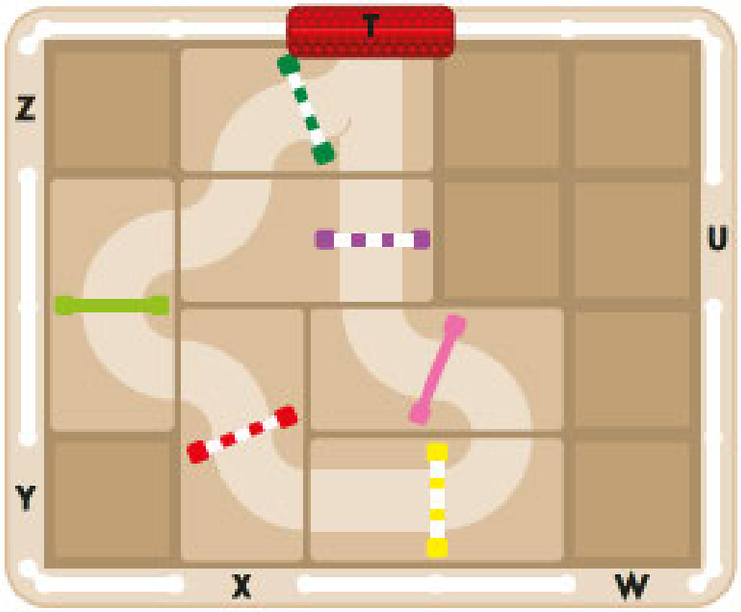

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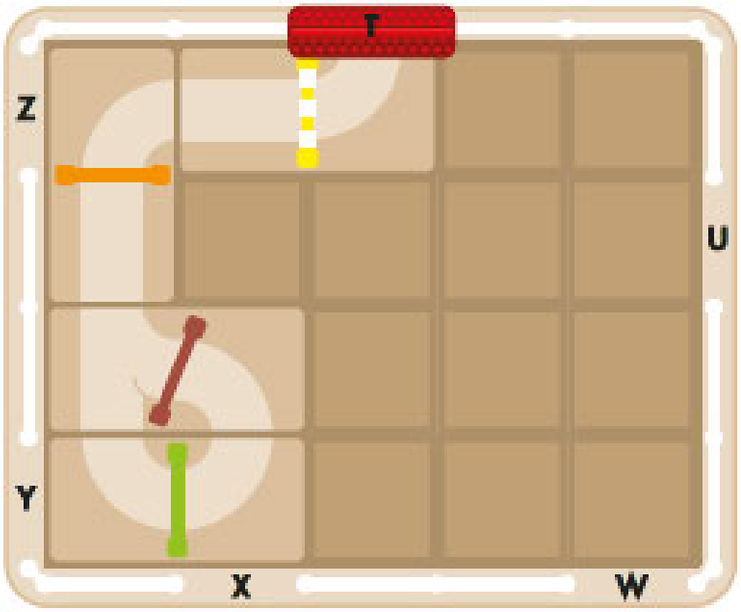

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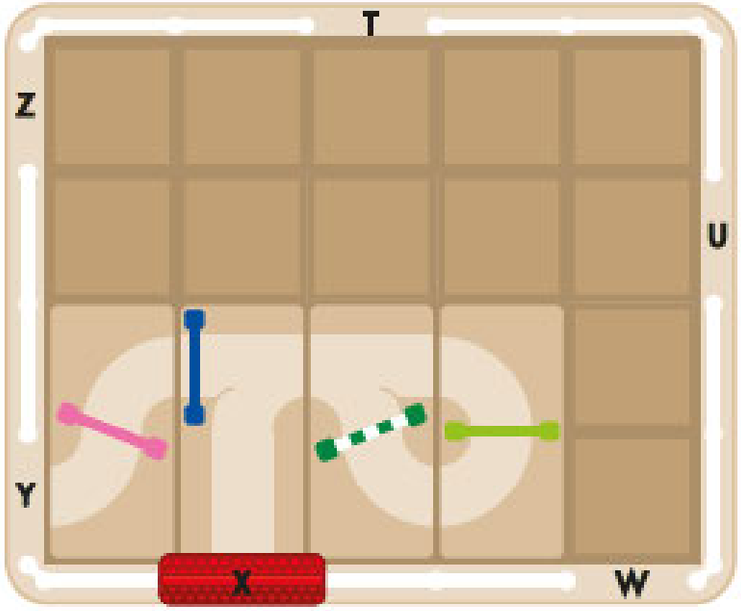

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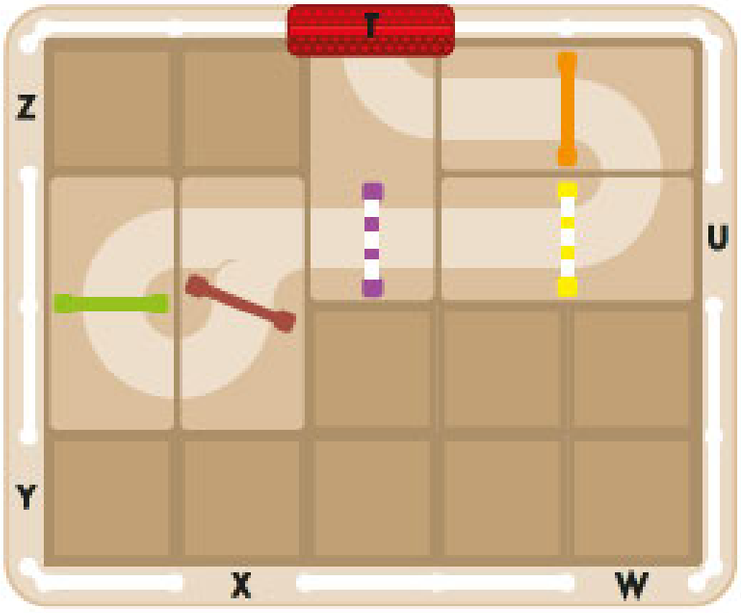

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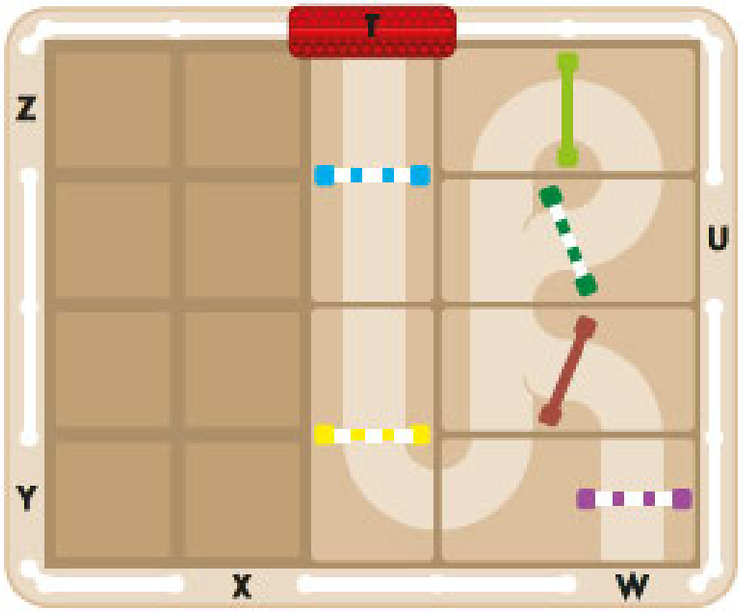

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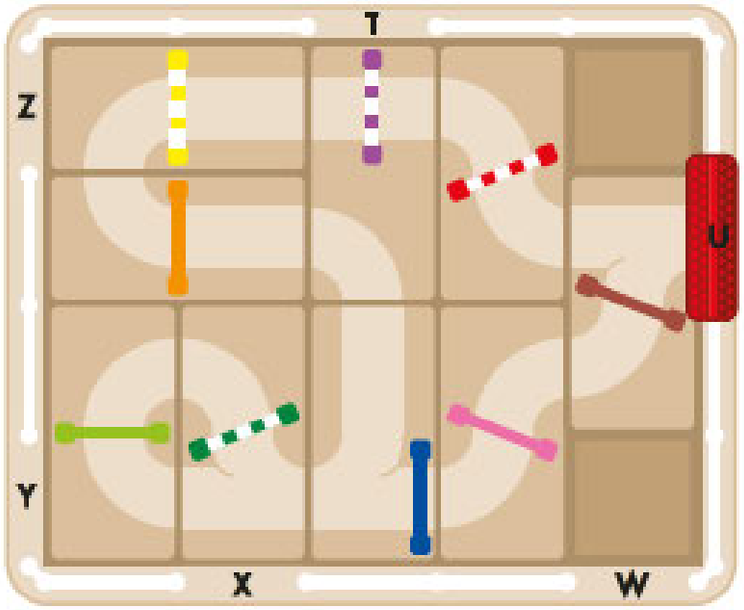

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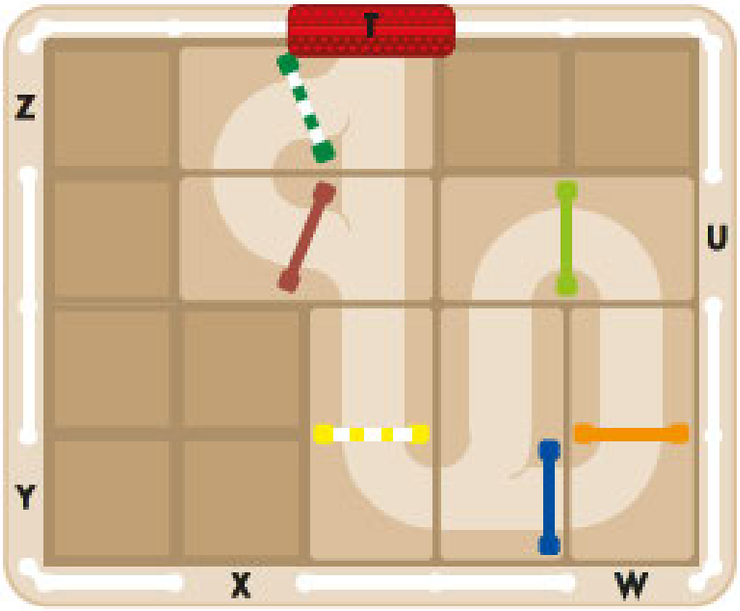

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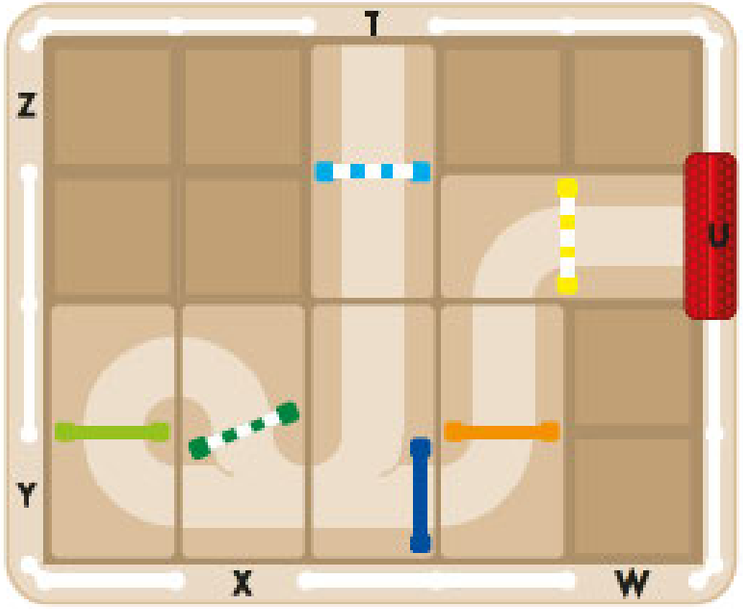

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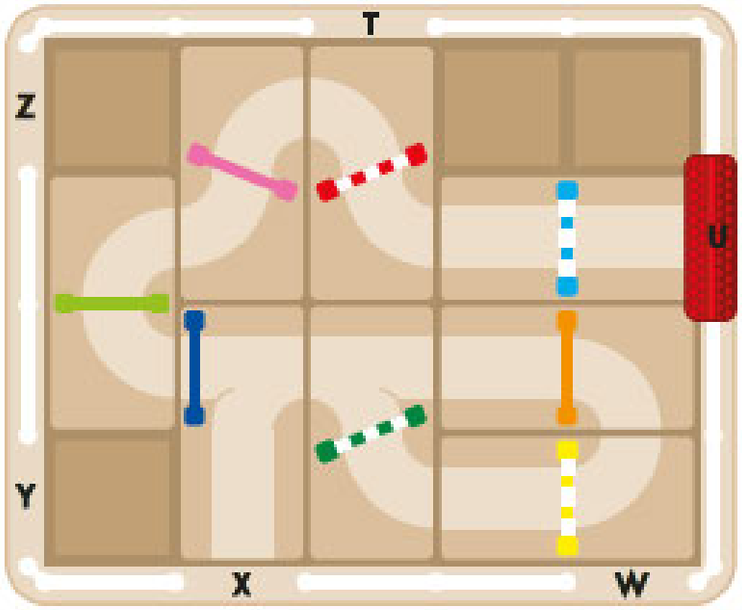

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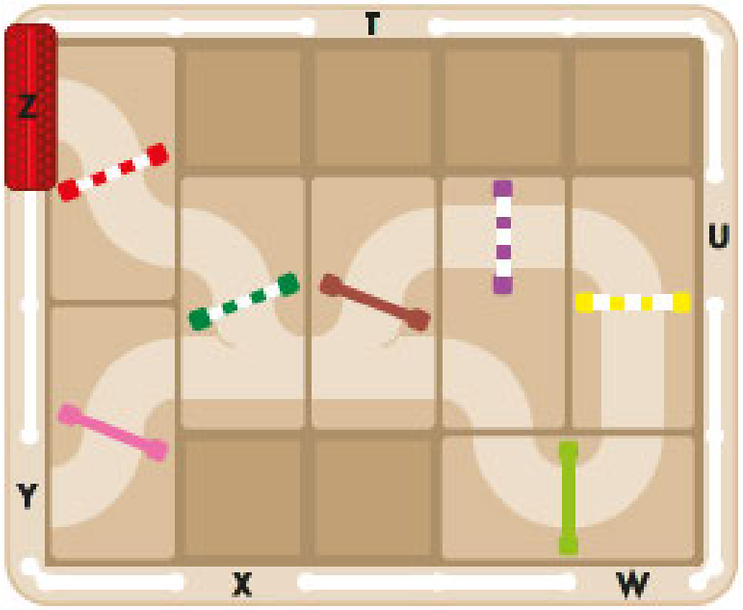

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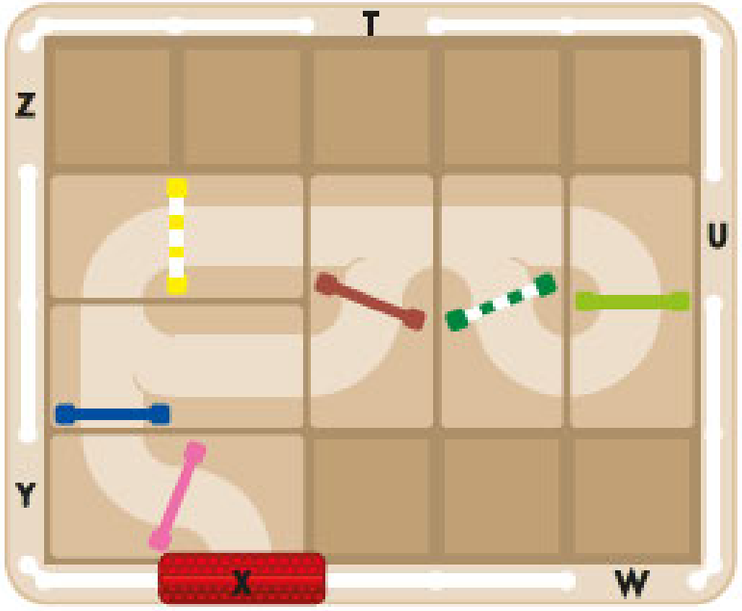

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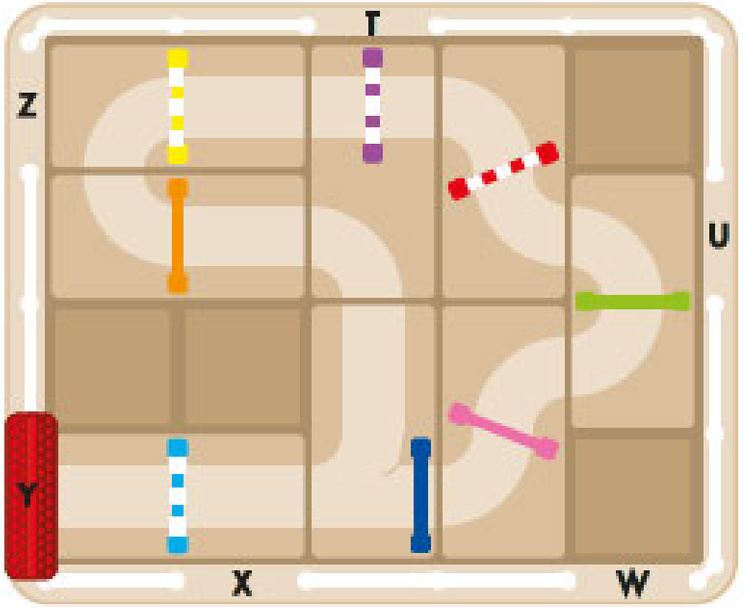

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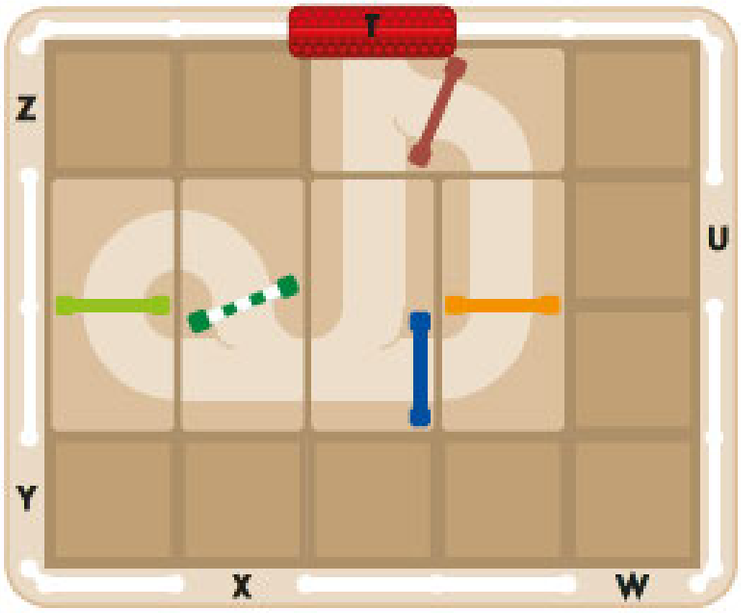

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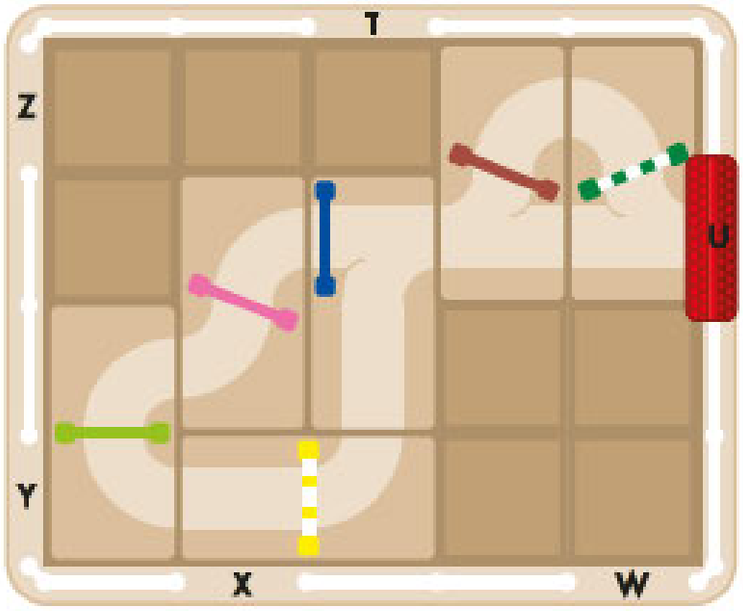

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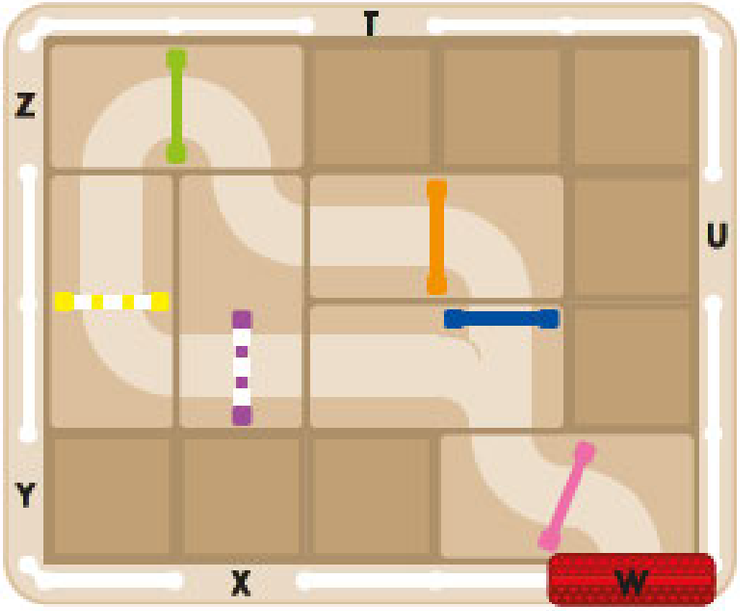

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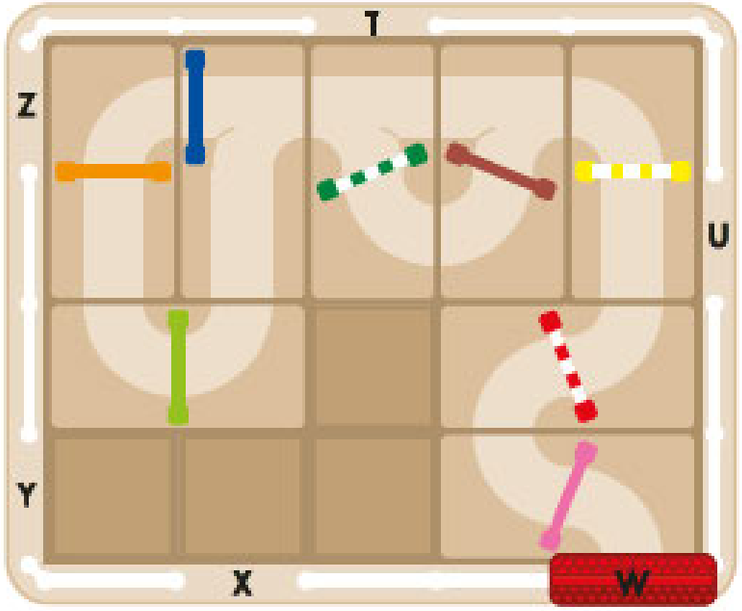

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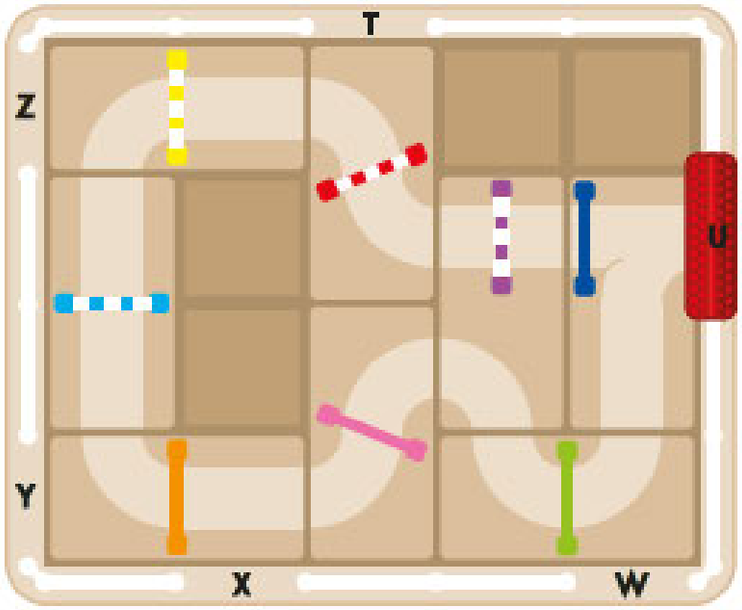

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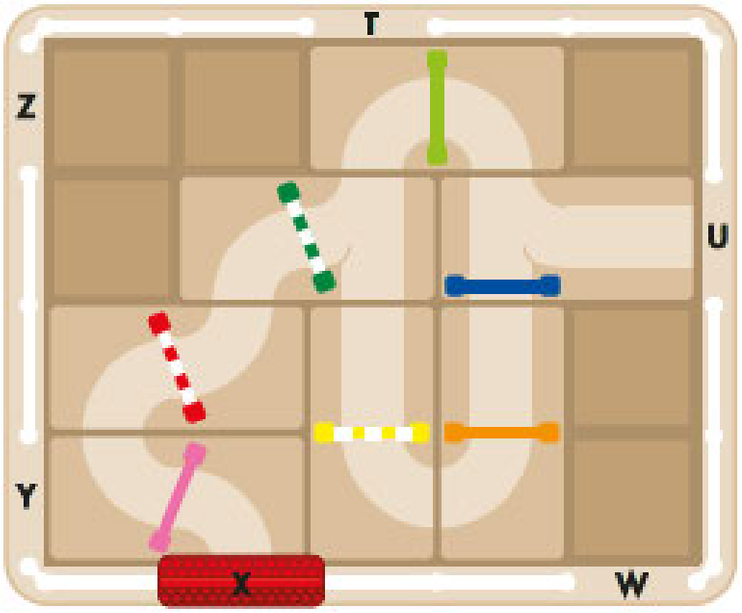

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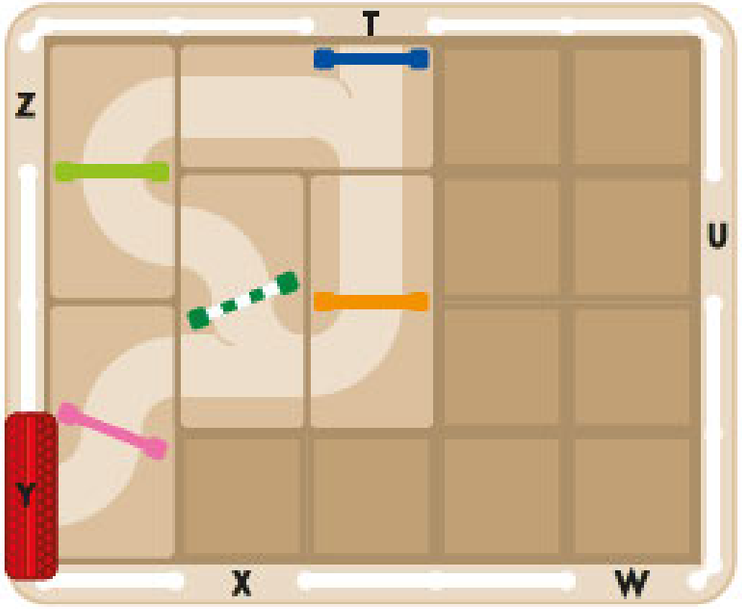

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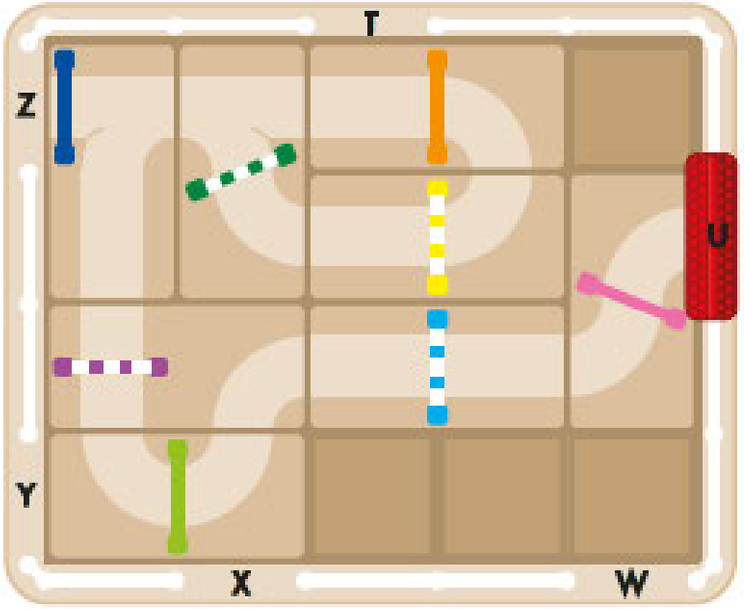

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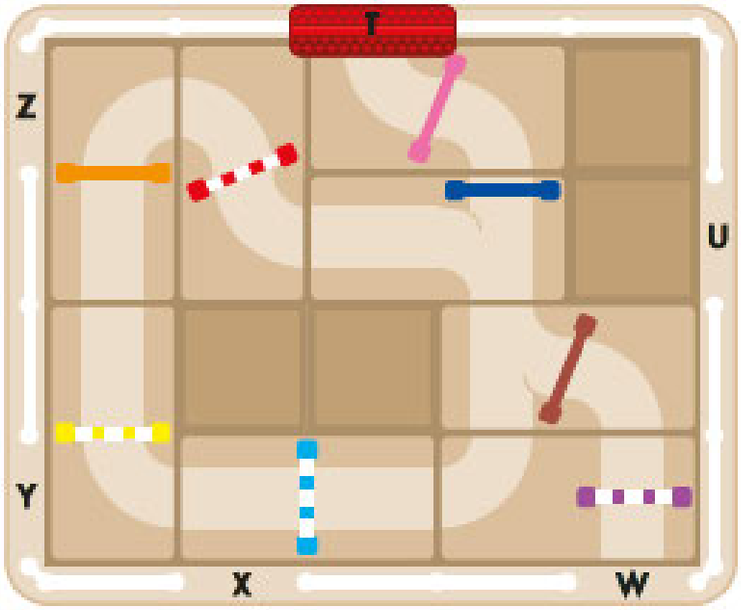

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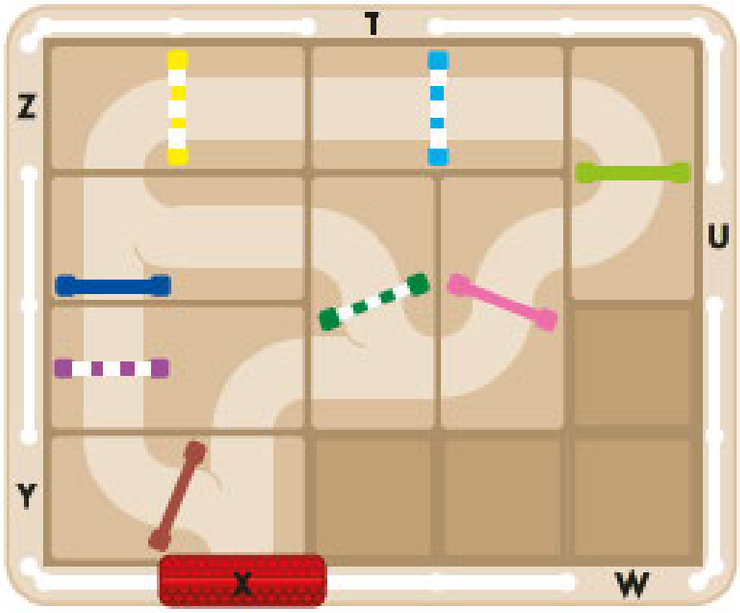

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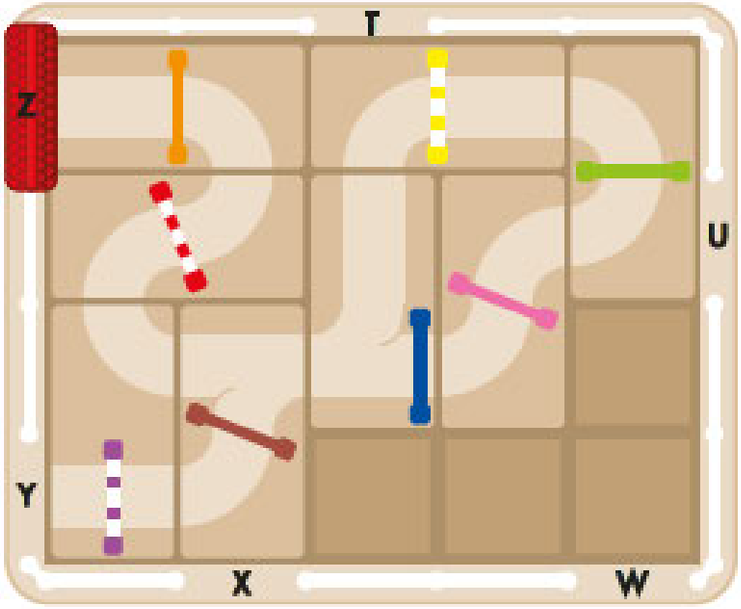

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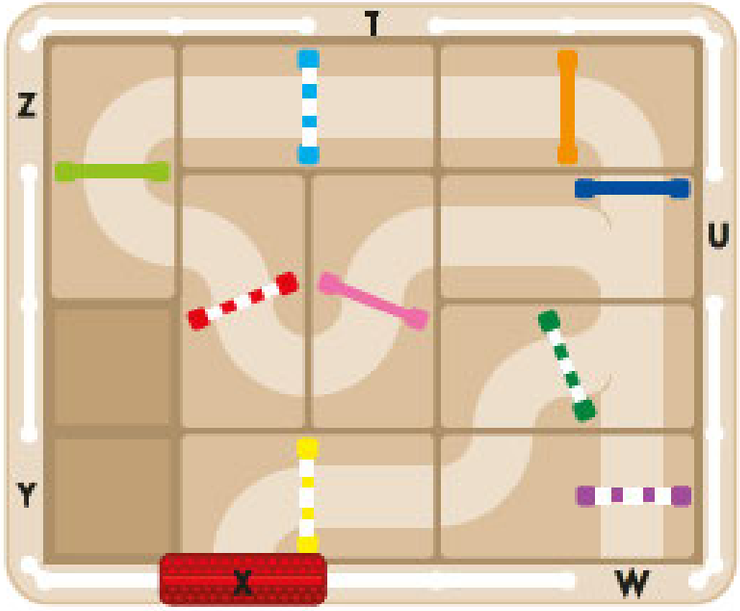

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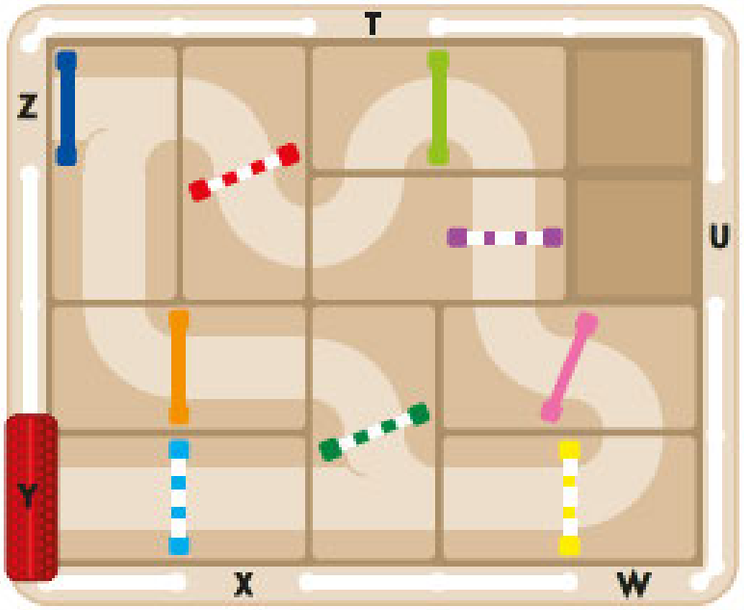

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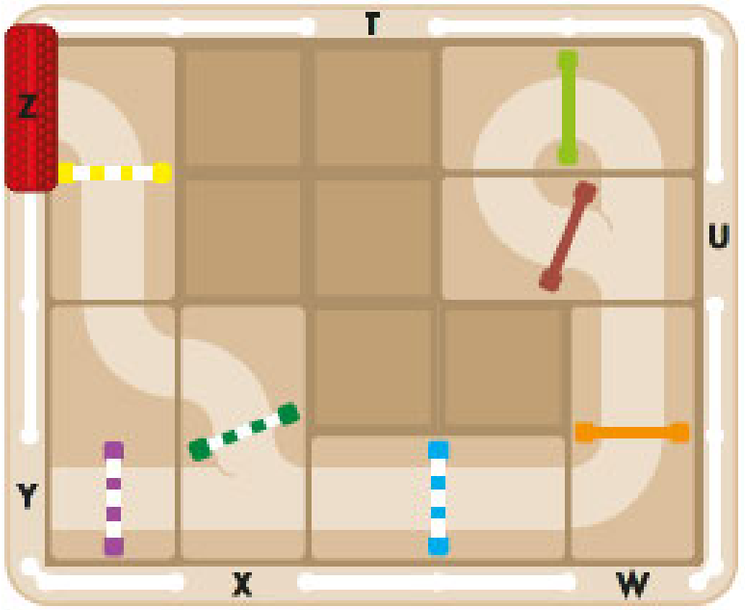

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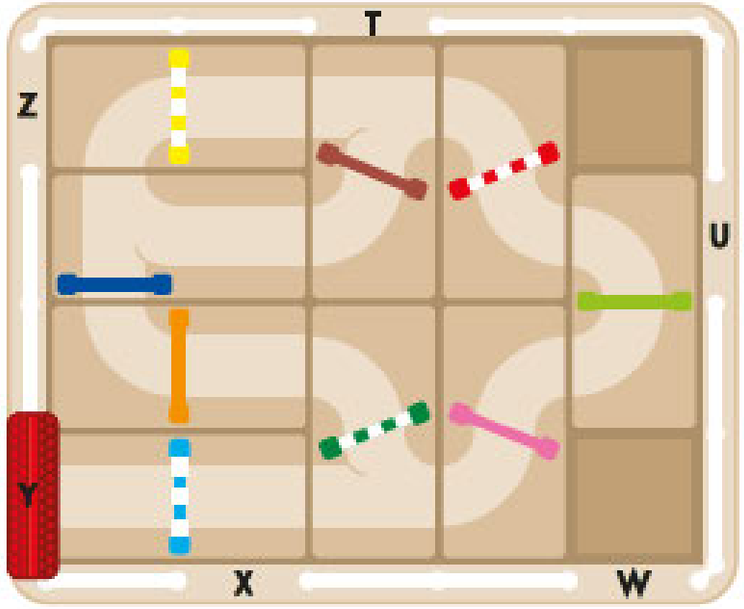

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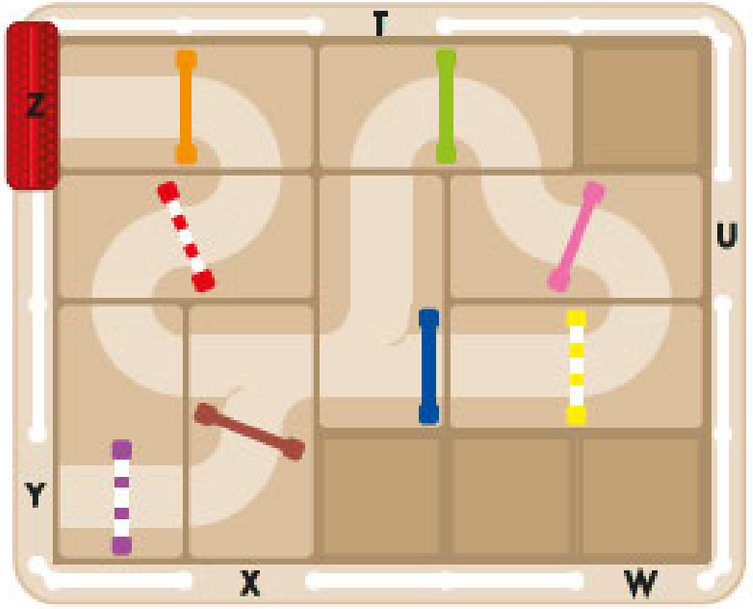

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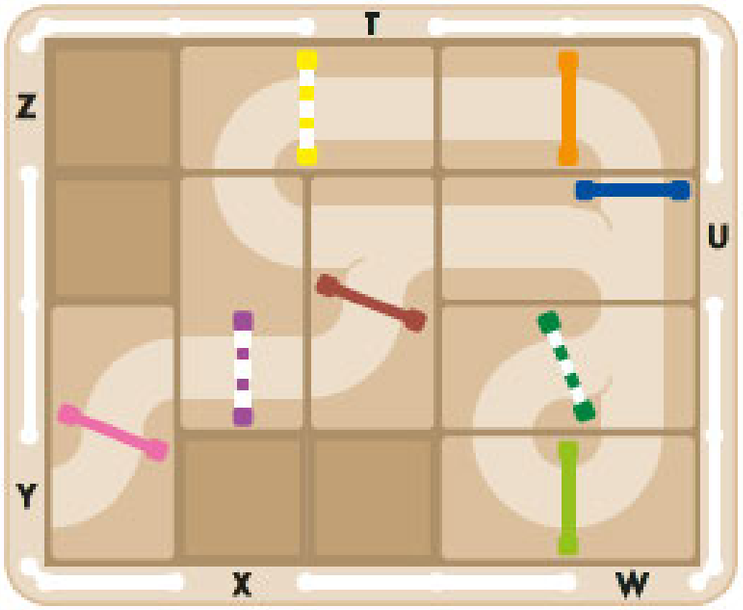

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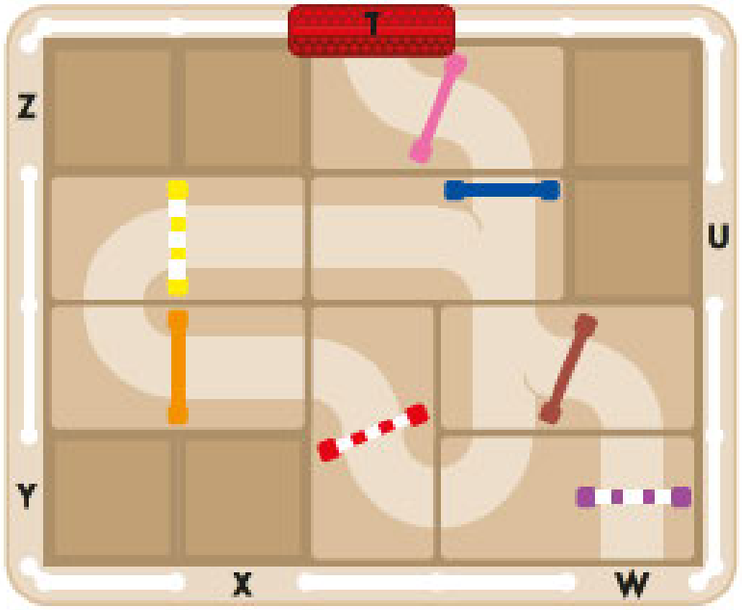

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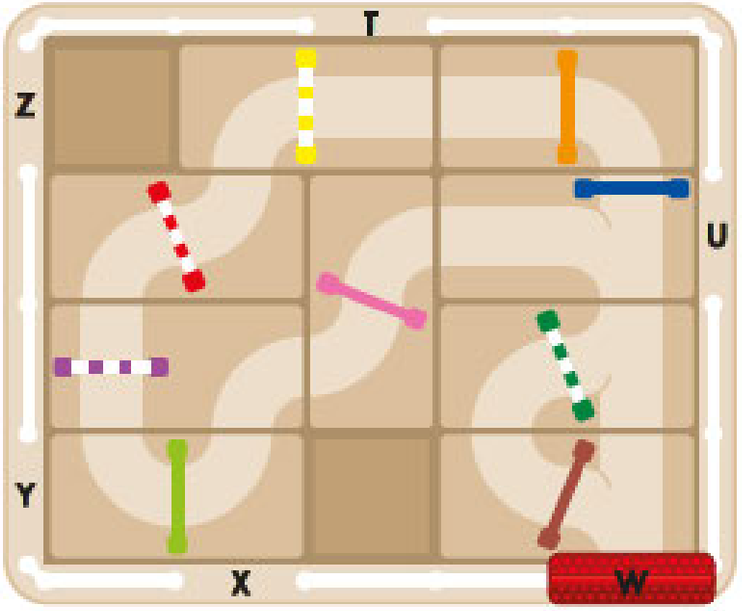

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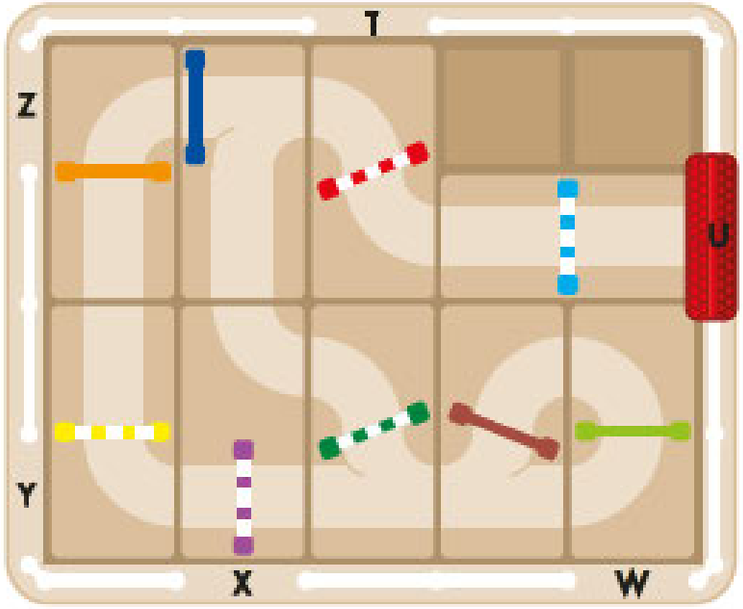

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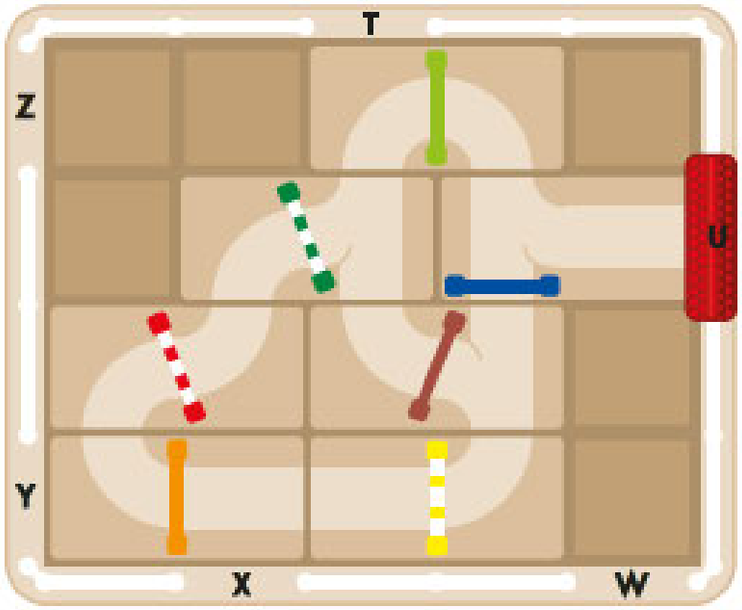

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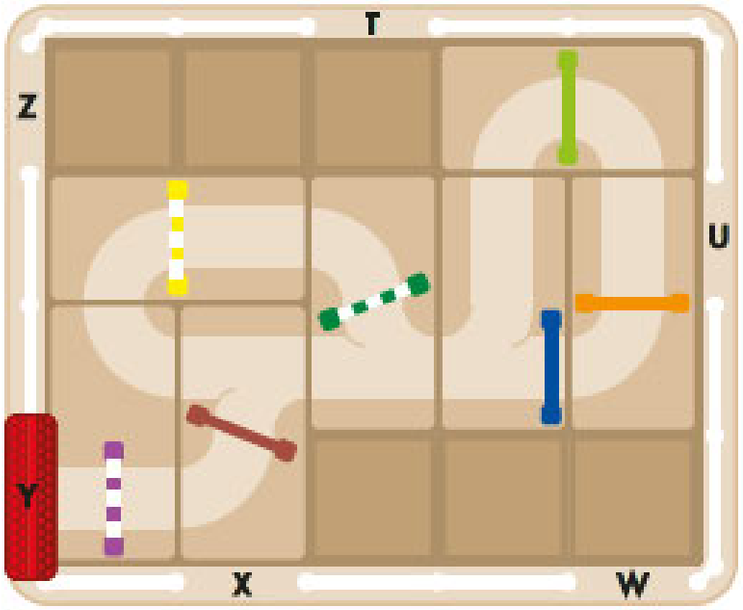

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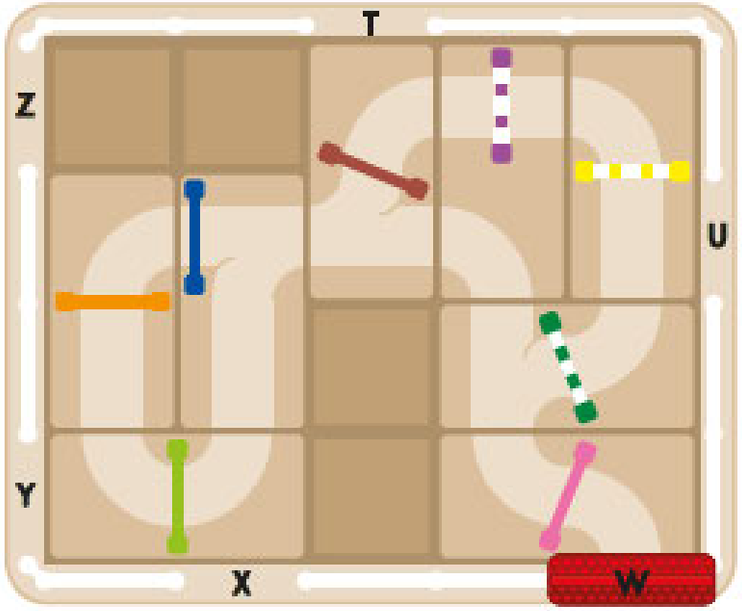

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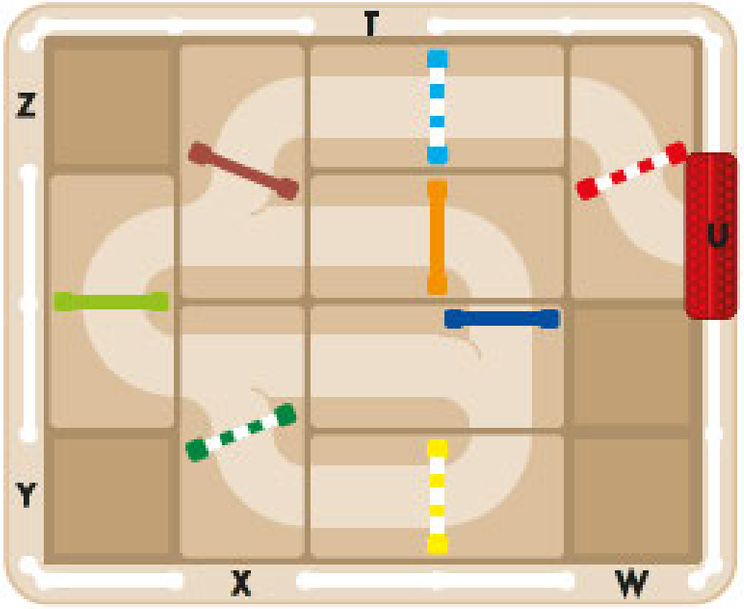

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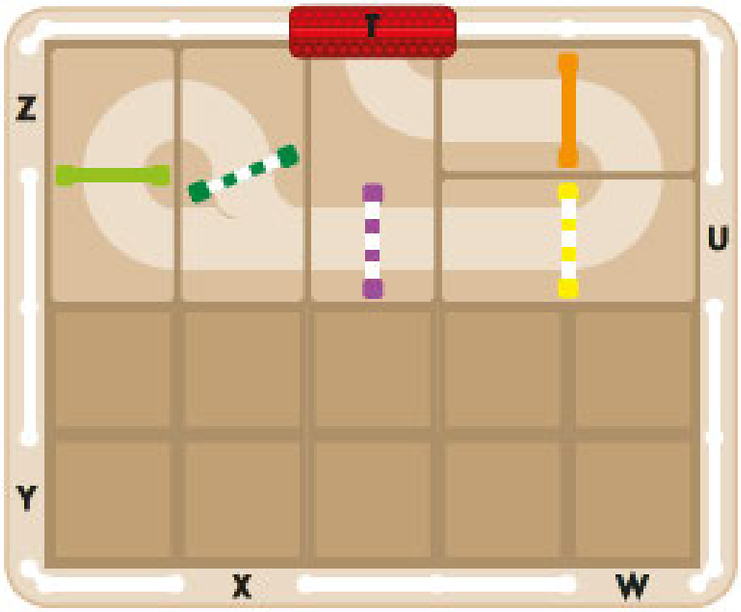

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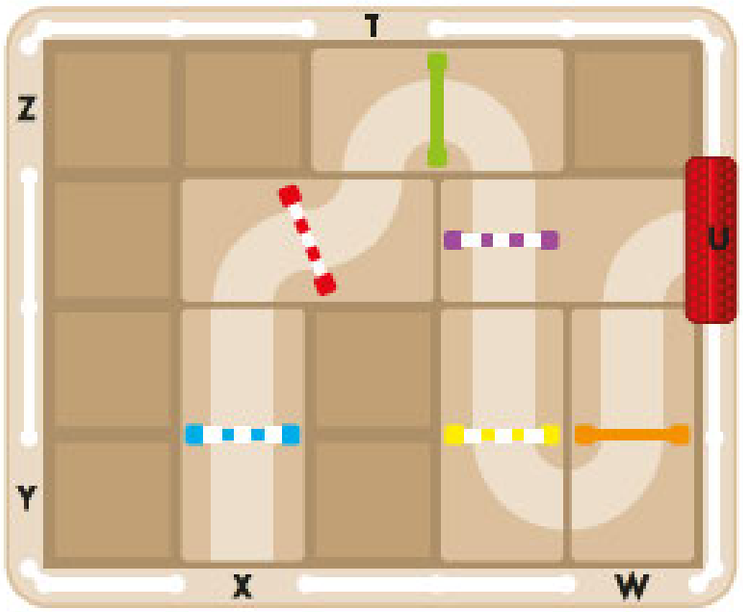

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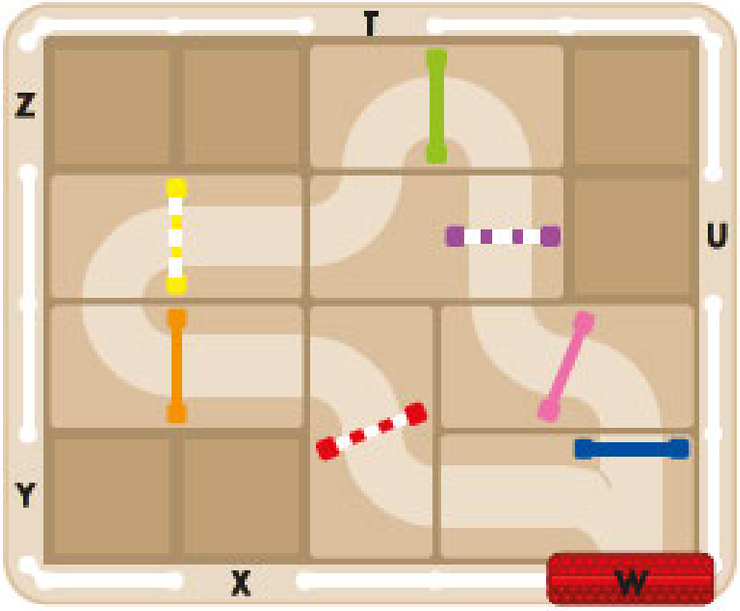

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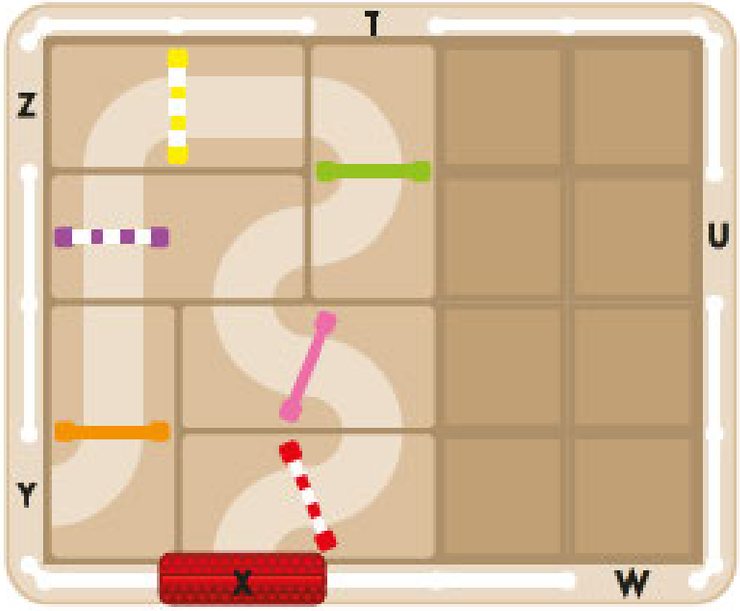

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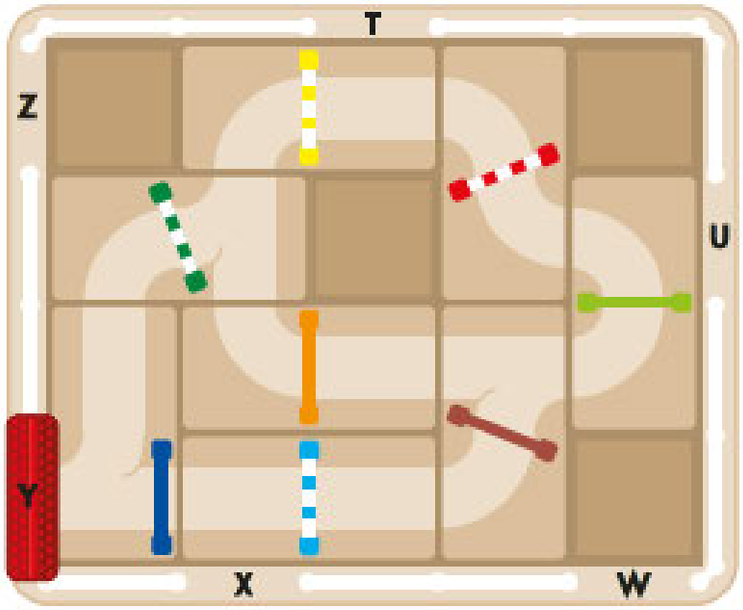

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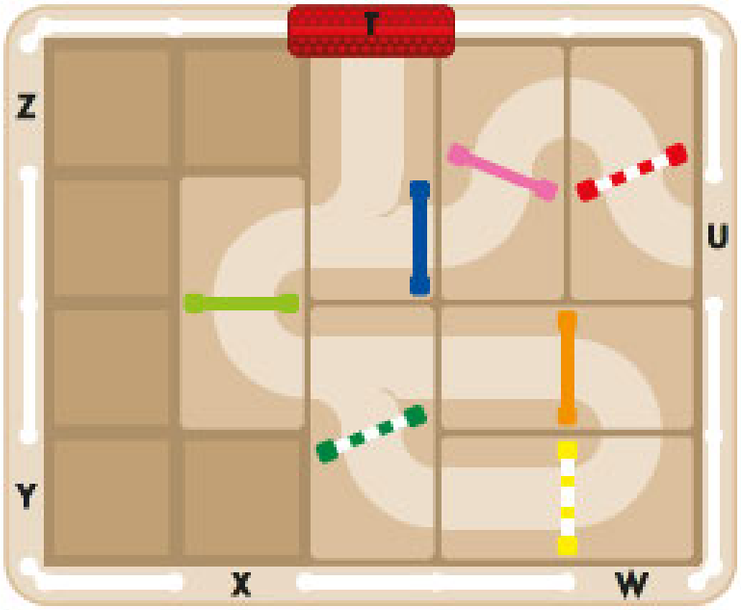

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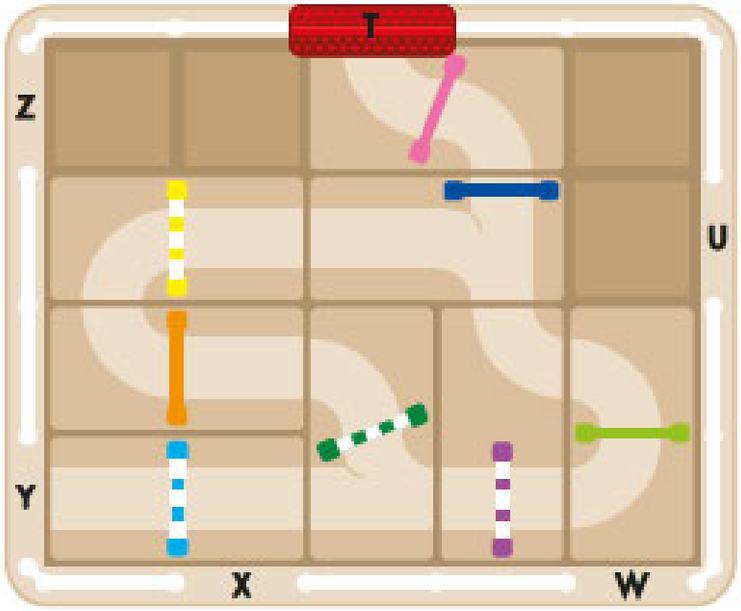

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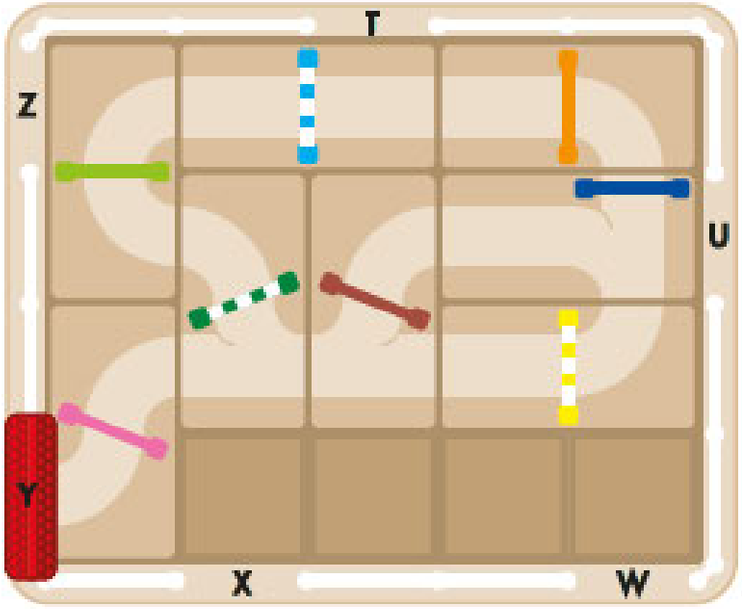

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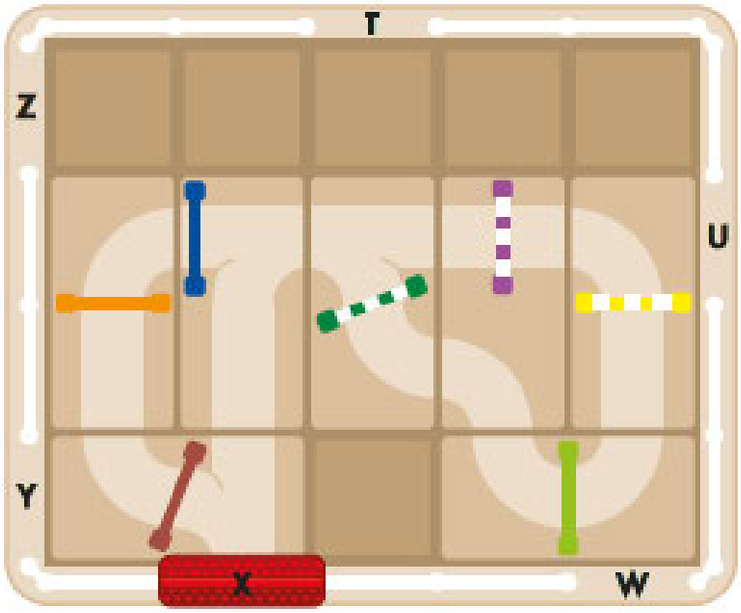

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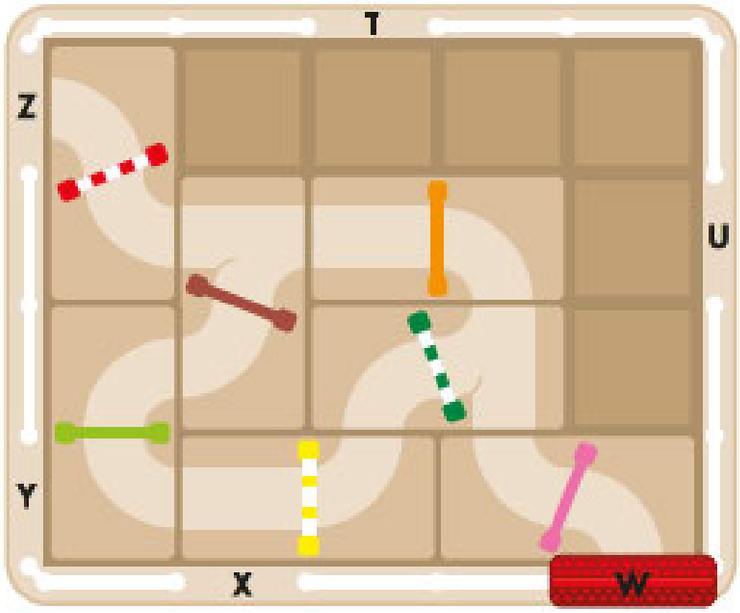

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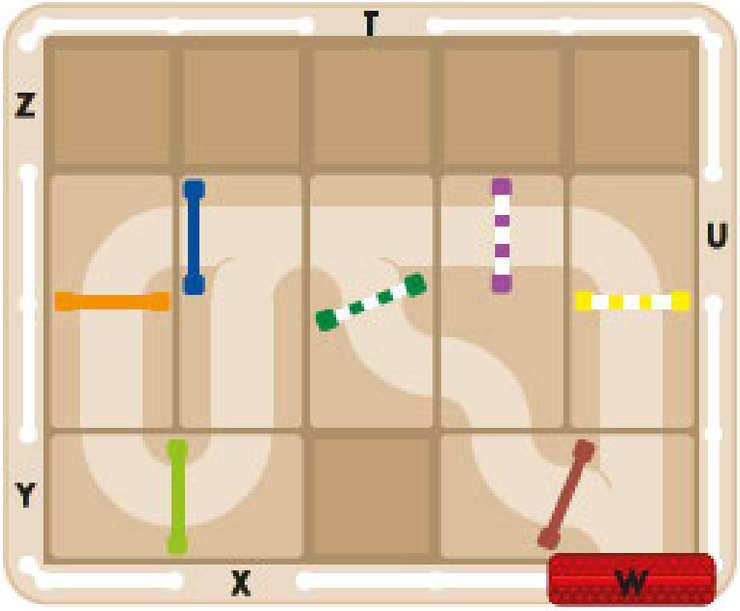

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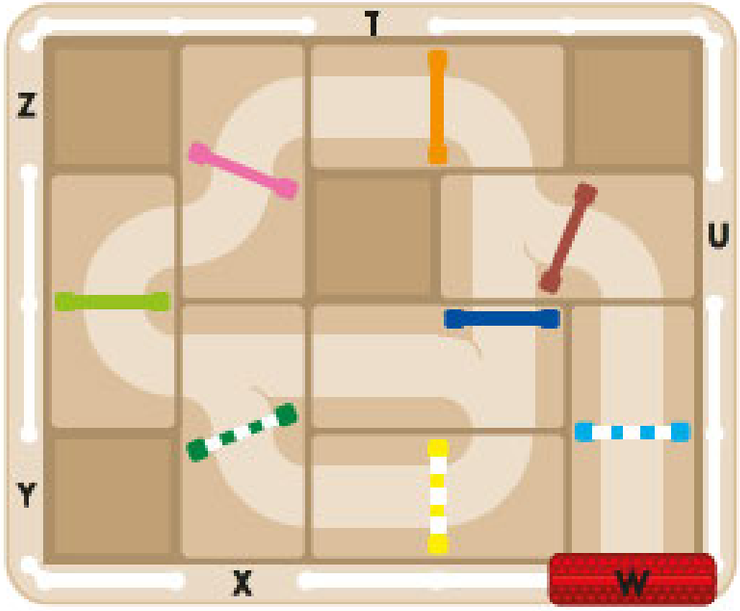

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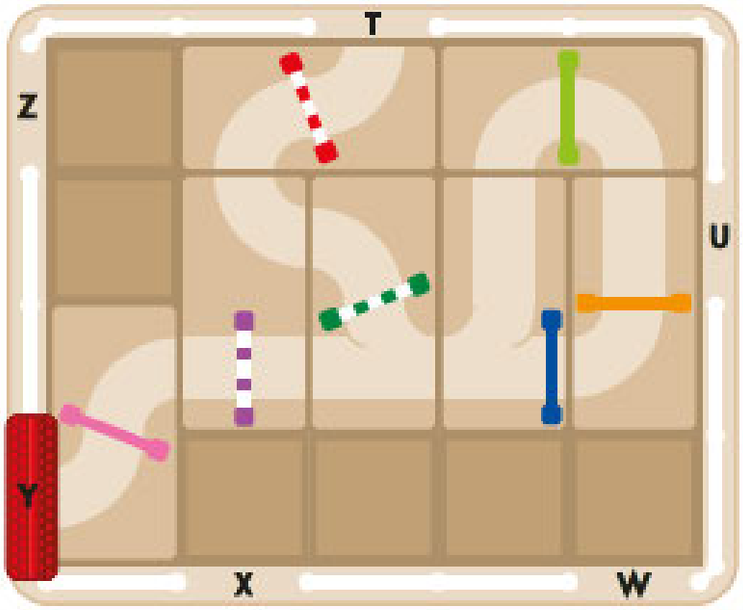

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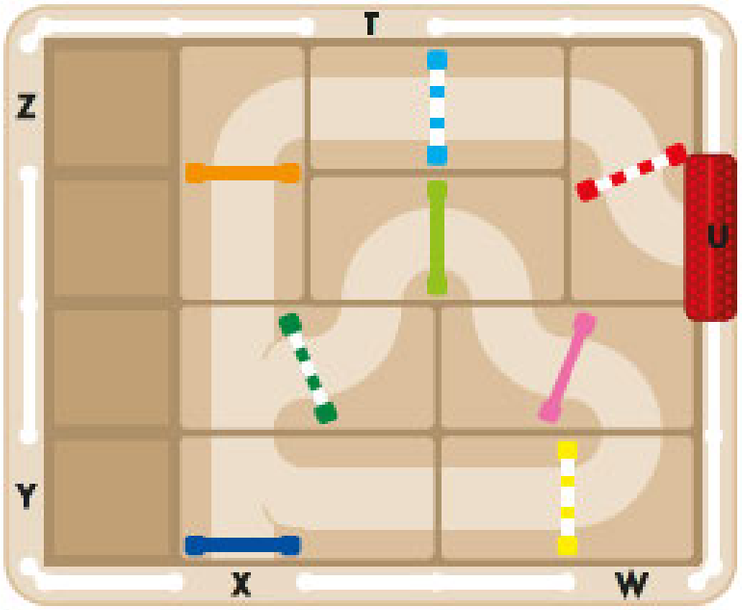

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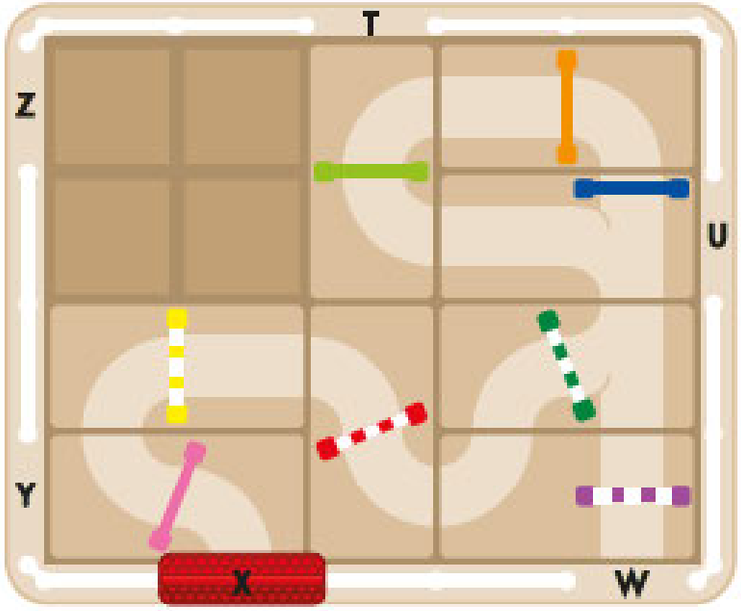

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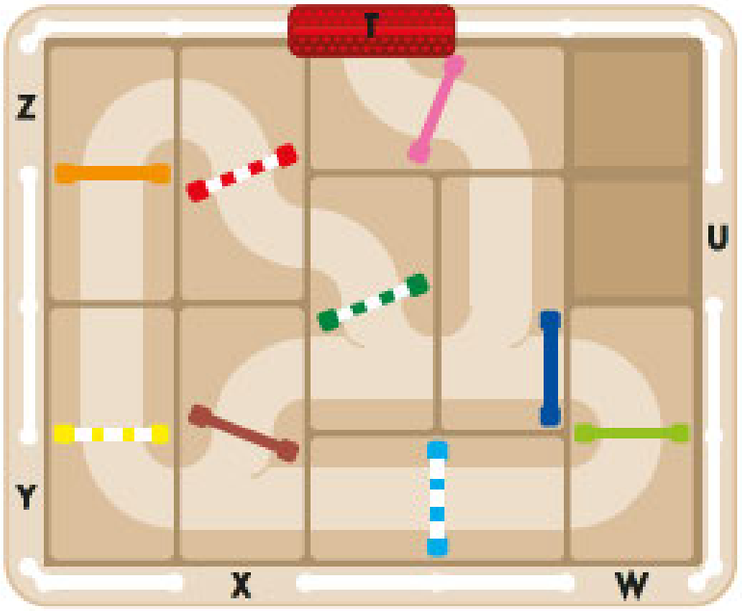

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